

CATALOG INFORMATION

Dept and Nbr: CIS 58.65A Title: ADOBE GOLIVE, INTRO
Full Title: Adobe GoLive, Introductory
Last Reviewed: 7/22/2002

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	1.50	Lecture Scheduled	2.00	8	Lecture Scheduled	16.00
Minimum	1.50	Lab Scheduled	0	8	Lab Scheduled	0
		Contact DHR	3.50		Contact DHR	28.00
		Contact Total	5.50		Contact Total	44.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 32.00

Total Student Learning Hours: 76.00

Title 5 Category: AA Degree Applicable
Grading: Grade or P/NP
Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP
Also Listed As:
Formerly: CIS 84.57A

Catalog Description:
A beginning course in the principles and skills of web design, using the Adobe GoLive to create a website without HTML programming. Students will use GoLive web-authoring tools to plan, design and create a website. The student will understand the basic structure of a website and publishing techniques.

Prerequisites/Corequisites:
Completion of CIS 101B or CIS 105B or CIS 5.

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:
Description: A beginning course in the principles and skills of web design, using the Adobe GoLive to create a website without HTML programming. Students will use GoLive web-authoring tools to plan, design and create a website. The student will understand the basic structure of a website and publishing techniques. (Grade or P/NP)
Prerequisites/Corequisites: Completion of CIS 101B or CIS 105B or CIS 5.

Recommended:
 Limits on Enrollment:
 Transfer Credit: CSU;
 Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:
IGETC:	Transfer Area	Effective:	Inactive:
CSU Transfer:	Transferable	Effective: Fall 2000	Inactive: Spring 2008
UC Transfer:		Effective:	Inactive:

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Students will be able to:

1. Summarize and apply the principles of web design
2. Analyze the operations of web servers
3. Identify and apply basic GoLive web-authoring tools
4. Design and create the structure of a new website, using GoLive
5. Design web pages to include text, graphics, web components, tables and frames
6. Manage and automate GoLive web-authoring tools to apply global revisions and navigational features

Topics and Scope:

1. Overview of Web-authoring concepts, using GoLive
 - a. Understanding Web Servers (client-side/server-side operations)
 - b. Understanding Web components in Internet/Intranet Web sites
 - c. Installing and setting up a Web Editor
 - d. Understanding Web-authoring features in Web Editors
 - e. Opening and closing existing Webs and exiting the Web Editor
 - f. Viewing Web sites in various browsers (Netscape, Internet Explorer and AOL)
 - g. Accessing Off-line/On-line help with Web Editors
2. Planning and creating Web sites using GoLive Web-authoring tools
 - a. Planning and creating a new Web site
 - b. Creating Web folders and tasks lists for Web projects
 - c. Opening, previewing, printing, saving and closing Web pages
 - d. Importing, exporting and deleting Web pages
 - e. Creating and editing a Web site using pre-designed templates

3. Designing Web sites using GoLive Web-authoring tools
 - a. Setting Web page properties and transitions
 - b. Inserting and editing text in Web pages
 - 1) Entering and editing text
 - 2) Formatting text and paragraph styles
 - 3) Adding text animations
 - c. Inserting and editing graphic features in Web pages
 - 1) Inserting and editing images
 - 2) Setting custom colors
 - 3) Using an image for a background
 - 4) Aligning text to an image
 - 5) Creating and editing Hotspots on images
 - d. Inserting, editing, viewing and testing both text and image Hyperlinks (local/external)
 - e. Linking to an email address or a Web folder
 - f. Inserting and editing tables and frames in Web pages
 - 1) Creating and editing tables within Web pages
 - 2) Modifying table and cell properties
 - 3) Creating and editing Web pages with frames
 - 4) Modifying frame properties and setting target frames
4. Managing, Automating and Publishing Webs using GoLive Web-authoring tools
 - a. Understanding how to apply global revisions to Web sites
 - b. Applying specific Web site navigational features
 - 1) Creating navigation bars and shared borders
 - 2) Modifying and setting Web sites navigational properties
 - 3) Using pre-designed and customized Web site themes
 - 4) Verifying and editing site-wide hyperlinks and page transitions

Assignment:

1. Plan, design and publish a Web site using GoLive Web-authoring tools. Analyze other Web sites to improve Design. The Web site should contain the following elements:
 - a. Web-authored thematic navigational structure
 - b. Web-authored design elements, including good use of text, graphics, tables, links, frames and page transitions
2. Weekly assignments demonstrating skills learned
3. Performance exams to test the skills learned

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Web site analysis and critique

Problem solving
5 - 10%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Create Web sites using Web authoring tools

Skill Demonstrations
60 - 75%

Exams: All forms of formal testing, other than skill performance exams.

PERFORMANCE EXAM(S)

Exams
20 - 35%

Other: Includes any assessment tools that do not logically fit into the above categories.

None

Other Category
0 - 0%

Representative Textbooks and Materials:

1. "Adobe GoLive 5.0 Classroom in a Book", by Adobe - Adobe Press 2000
2. "Real World GoLive 5.0", by Adobe - Peachpit Press 2000