ARCH 2.1 Course Outline as of Summer 2017

CATALOG INFORMATION

Dept and Nbr: ARCH 2.1 Title: HISTORY OF WORLD ARCH 1
Full Title: History of World Architecture: Prehistory to Gothic
Last Reviewed: 4/25/2022

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	3.00	17.5	Lecture Scheduled	52.50
Minimum	3.00	Lab Scheduled	0	8	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 105.00 Total Student Learning Hours: 157.50

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	00 - Two Repeats if Grade was D, F, NC, or NP
Also Listed As:	
Formerly:	ARCH 65.1

Catalog Description:
Architecture and urbanism in the ancient world, from prehistory through the Gothic period. Social, cultural and physical conditions that influenced the built environment in Greece, Roman Empire, Europe, Asia, Africa and Pre-Columbian Americas.

Prerequisites/Corequisites:

Recommended Preparation:
Eligibility for ENGL 1A or equivalent

Limits on Enrollment:

Schedule of Classes Information:
Description: Architecture and urbanism in the ancient world, from prehistory through the Gothic period. Social, cultural and physical conditions that influenced the built environment in Greece, Roman Empire, Europe, Asia, Africa and Pre-Columbian Americas. (Grade or P/NP)
Prerequisites/Corequisites:
Recommended: Eligibility for ENGL 1A or equivalent
Limits on Enrollment:

Transfer Credit: CSU;UC.
Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	**Area**			Effective:	Inactive:
	E	Humanities		Fall 2010	
CSU GE:	**Transfer Area**			Effective:	Inactive:
	C2	Humanities		Fall 2010	
IGETC:	**Transfer Area**			Effective:	Inactive:
	3B	Humanities		Fall 2010	
CSU Transfer:	Transferable	Effective:	Fall 2010	Inactive:	
UC Transfer:	Transferable	Effective:	Fall 2010	Inactive:	

CID:

Certificate/Major Applicable:
Major Applicable Course

COURSE CONTENT

Outcomes and Objectives:
Upon completion of the course, students will be able to:
1. Identify eras of world architecture from Prehistory through the Gothic period by location.
2. Compare and contrast the architecture of different locations from Prehistory through the Gothic period.
3. Identify and characterize major architectural forms and representative buildings from Prehistory through the Gothic period.
4. Analyze the influences on the development of world architecture from Prehistory through the Gothic period.

Topics and Scope:

I. Influences on the development of architecture
 A. Place - climate and materials
 B. Technology knowledge
 C. Social, cultural and religious
II. Pre-historic:
 A. Eastern Europe
 B. Western Europe
 C. Ancient Mesopotamia
 D. Ancient Egypt
 E. Pre-Columbian Americas
III. The Greek World
 A. Minoans
 B. Mycenaeans
 C. Archaic Greece
 D. Classic Greece
 E. Hellenistic Greece

F. City planning
IV. Ancient India and Southeast Asia
A. Early Buddhist shrines
B. Buddhist influence
C. Angkor Wat
D. Early Hindu temples
E. Later Hindu temple
V. Traditional architecture of China and Japan
A. Chinese architectural principles
B. Houses and gardens
C. Japanese Buddhist and Shinto temples
D. Japanese cities, houses and castles
E. Zen Buddhist architecture: Katsura
F. City planning
VI. Indigenous architecture in Pre-Columbian Americas
A. Arctic and Subarctic
B. North-, Central- and South America
VII. The Roman world
A. Etruscan influences
B. Roman architecture
C. Temples
D. Public buildings
E. Residences, urban and rural
F. City planning
VIII. Early Christian and Byzantine architecture
A. Early Christian basilicas
B. Martyria, baptisteries and mausolea
C. Byzantine basilicas and domed basilicas
D. Centrally planned Byzantine churches
E. Byzantine churches in Russia
IX. Islamic architecture
A. Early shrines and palaces
B. Development of the mosque
C. Regional variations in mosque design
D. Columnar halls, Iwan designs, courtyards, pavilions, domed prayer halls
E. Houses, palaces
F. Urban patterns
X. Medieval and Romanesque architecture
A. Carolingian architecture
B. Anglo-Saxon and Viking architecture
C. Early Romanesque architecture
D. Holy Roman Empire architecture
E. Norman architecture
XI. Gothic architecture
A. Early Gothic
B. High Gothic
C. English Gothic
D. German and Italian Gothic
E. Medieval construction
F. Medieval houses and castles
G. Medieval cities

Assignment:

1. Reading: 20-30 pages per week
2. 8-10 Assignments: study question sets
3. 2-4 Research papers: three to five pages in length
4. 2-3 Quizzes: objective questions, may include essay questions
5. 1 Final exam and/or project

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Assignments; research papers	Writing 30 - 40%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Assignments; research papers	Problem solving 30 - 40%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

None	Skill Demonstrations 0 - 0%

Exams: All forms of formal testing, other than skill performance exams.

Quizzes; final exam and/or project	Exams 20 - 40%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance and participaton	Other Category 0 - 10%

Representative Textbooks and Materials:
Buildings Across Time - An Introduction to World Architecture: Moffett, Fazio, Wodehouse; McGraw Hill, 2004
Traditions in Architecture: Crouch and Johnson; Oxford University Press, 2001 (Classic Text)
A History of Architecture: Kostof; Oxford University Press, 1995 (Classic Text)
Instructor prepared materials