

**ART 12 Course Outline as of Fall 2014****CATALOG INFORMATION**

Dept and Nbr: ART 12 Title: BEGINNING FIGURE DRAWING

Full Title: Beginning Figure Drawing

Last Reviewed: 4/13/2020

Units	Course Hours per Week		Nbr of Weeks		Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00

Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

**Catalog Description:**

Drawing the human figure employing the basic concepts and skills covered in Art 7A, such as shape, volume, plane, contour, space, light, movement, composition, and expression, using a variety of graphic tools and media.

**Prerequisites/Corequisites:****Recommended Preparation:**

Course Completion of ART 7A

**Limits on Enrollment:****Schedule of Classes Information:**

Description: Drawing the human figure employing the basic concepts and skills covered in Art 7A, such as shape, volume, plane, contour, space, light, movement, composition, and expression, using a variety of graphic tools and media. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Course Completion of ART 7A

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

## **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

<b>AS Degree:</b>	<b>Area</b>	Effective:	Inactive:
<b>CSU GE:</b>	<b>Transfer Area</b>	Effective:	Inactive:

<b>IGETC:</b>	<b>Transfer Area</b>	Effective:	Inactive:
---------------	----------------------	------------	-----------

<b>CSU Transfer:</b>	Transferable	Effective:	Fall 1981	Inactive:
----------------------	--------------	------------	-----------	-----------

<b>UC Transfer:</b>	Transferable	Effective:	Fall 1981	Inactive:
---------------------	--------------	------------	-----------	-----------

### **CID:**

CID Descriptor: ARTS 200      Figure Drawing

SRJC Equivalent Course(s):      ART12

### **Certificate/Major Applicable:**

Certificate Applicable Course

## **COURSE CONTENT**

### **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

1. Draw the human figure using a variety of graphic tools and media.
2. Draw the human figure employing basic drawing concepts such as shape, volume, plane, contour, light, movement, composition, and expression.
3. Synthesize complex relationships into a cohesive whole in drawings of the human figure.

### **Objectives:**

1. Comprehend the concept of gesture and create gesture drawings to express the essential action of the figure.
2. Analyze the figure using concepts and terms of basic drawing: shape, contour, mass, planes, negatives space, silhouette and texture.
3. Map the figure to find internal shapes formed by muscle groups and anatomical features.
4. Employ a variety of drawing techniques to represent the particulars of the human figure: sketching, modeling, hatching, rubbed tone, contour line drawing, pen and ink wash drawing.
5. Use and care for the graphic media and tools for Art 12 (pencils, vine and compressed charcoal, conte crayon, chamois cloth, erasers, pens and nibs, brushes and inks).
6. Draw the figure in relation to props such as drapery and furniture, juxtaposing similar and contrasting shapes, volumes and values.
7. Draw the human figure in relative proportion so that the head, torso, hips, arms and legs are scaled correctly.
8. Recognize ideal and real proportions of the figure using examples from the Italian Renaissance, 19th Century French Academy drawings, as well as from observation of the live model.
9. Critique one's own and other students' figure drawings.

### **Topics and Scope:**

1. Gesture: Capturing the essential action of the figure
2. Mass: Modeling the volumes of the figure to convey weight and solidity
3. Line: Contour, rephrased, and repeated line
4. Positive and negative space: Analyzing the role of the space that surrounds the figure in order to draw figures in proportion
5. Proportion: Sighting and counting head lengths in order to see relative proportion
6. Value: Employing a range of lights and darks in figure drawings
7. Axes: Analyzing vertical, horizontal, and diagonal axes in figure construction
8. Composition: Filling the page, cropping, and fitting the whole figure in the page
9. Technique: Developing figure drawings as appropriate to the medium and the length of the model's pose
10. Study of master drawings
11. Group critique

### **Assignment:**

Representative assignments such as:

1. Gesture drawings
2. Mass drawings
3. Cross contour drawings
4. Contour, blind contour, continuous contour and quick contour drawings
5. Re-phrased line drawings
6. Negative space drawings
7. Silhouette drawings
8. Axis drawings (finding and demarking axial directions)
9. Angular line drawings
10. Proportion studies
11. Skeletal analysis
12. Tone as a spatial cue (darker for farther)
13. Rubbed tone subtractive drawings
14. Modeling with continuous tone
15. Light and shadow: revealing the figure with light and dark in high contrast lighting
16. Three values analysis (using sanguine, black and white conte crayon on midtone paper)
17. Drawing the head
18. Drawing hands and feet
19. Thumbnail figure compositions
20. Scaling the figure from small to large
21. Cropping
22. Master copies
23. Drawing the figure with a range of media and with mixed media

### **Methods of Evaluation/Basis of Grade:**

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing  
0 - 0%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems for example: gesture and contour drawings, mass drawings, skeletal analysis, self-portrait, master copy, and drawings of the hands

Problem solving  
10 - 30%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances for example, creating life drawing studies and oral participation in group critiques

Skill Demonstrations  
10 - 30%

**Exams:** All forms of formal testing, other than skill performance exams.

None

Exams  
0 - 0%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

A portfolio of completed work will be the major basis for course grade. Other factors: attendance/class participation, attitude, attentiveness, effort, growth, participation.

Other Category  
60 - 80%

**Representative Textbooks and Materials:**

Drawing From Life, Third Edition. Brown, Clint and McLean, Cheryl. Wadsworth/Thomson: 2004 (Classic)

Figure Drawing, The Structure, Anatomy and Expressive Design of Human Form, Seventh Edition. Goldstein, Nathan. Pearson Education: 2011

The Natural Way to Draw. Nicolaidis, Kimon. Houghton Mifflin Co.: 2010