KTEAM 7.1 Course Outline as of Fall 2013

CATALOG INFORMATION

Dept and Nbr: KTEAM 7.1 Title: INDOOR SOCCER Full Title: Indoor Soccer Last Reviewed: 2/27/2023

Units		Course Hours per Week	ľ	Nbr of Weeks	Course Hours Total	
Maximum	1.50	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.50	Lab Scheduled	3.00	6	Lab Scheduled	52.50
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 52.50

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	00 - Two Repeats if Grade was D, F, NC, or NP
Also Listed As:	
Formerly:	PHYED 93

Catalog Description:

This activity course is designed to teach basic indoor soccer fundamentals and rules of the game.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: This activity course is designed to teach basic indoor soccer fundamentals and rules of the game. (Grade or P/NP) Prerequisites/Corequisites: Recommended: Limits on Enrollment: Transfer Credit: CSU;UC. Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: CSU GE:	Area Transfer Area	L		Effective: Effective:	Inactive: Inactive:
IGETC:	Transfer Area	l		Effective:	Inactive:
CSU Transfer	:Transferable	Effective:	Fall 1981	Inactive:	
UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:	

CID:

Certificate/Major Applicable:

Major Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course the student will:

- 1. Demonstrate knowledge of rules and skills to compete in indoor soccer.
- 2. Understand tactical components of team play.
- 3 Develop conditioning program for participating in indoor soccer.
- 4. Understand basic positional play.
- 5. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Topics and Scope:

- I. Introduction to the Game
 - A. Safety of players
 - B. Equipment needs
 - C. Terminology of soccer
- II. The Field of Play
 - A. Position of the players
 - 1. Offensive
 - 2. Defensive
 - B. Rules of the game
 - C. Court markings

III. Basic Individual Skills

- A. Kicking
- B. Shooting
- C. Dribbling
- D. Trapping
- E. Passing
- IV. Positional play
 - A. Goalkeepers
 - B. Defenders
 - C. Strikers
- V. Team Tactics
 - A. Systems of play

- B. Dead ball situations
- C. Team scrimmages

Assignment:

Representative Assignments:

- 1. Competitive situational soccer in-class activities
- 2. 1-3 performance/skill exams
- 3. 1-3 multiple choice and/or true/false quizzes

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Performance exams

Exams: All forms of formal testing, other than skill performance exams.

Multiple choice, True/false

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation and attendance

Representative Textbooks and Materials:

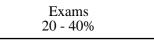
Instructor prepared materials

Writing 0 - 0%	

Problem solving

0 - 0%

Skill Demonstrations 20 - 40%



Other Category 40 - 60%