

BMG 103 Course Outline as of Fall 2013**CATALOG INFORMATION**

Dept and Nbr: BMG 103 Title: COMM. FOR START-UPS

Full Title: Communications for Start-Ups

Last Reviewed: 1/27/2020

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	1.50	Lecture Scheduled	1.50	17.5	Lecture Scheduled	26.25
Minimum	1.50	Lab Scheduled	0	6	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	1.50		Contact Total	26.25
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 52.50

Total Student Learning Hours: 78.75

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Craft and develop an effective narrative and story to pitch the venture idea. Determine how to successfully communicate concepts and goals to various stakeholders and influencers throughout the product life cycle.

Prerequisites/Corequisites:**Recommended Preparation:**

Eligibility for ENGL 100 or ESL 100

Limits on Enrollment:**Schedule of Classes Information:**

Description: Craft and develop an effective narrative and story to pitch the venture idea. Determine how to successfully communicate concepts and goals to various stakeholders and influencers throughout the product life cycle. (Grade Only)

Prerequisites/Corequisites:

Recommended: Eligibility for ENGL 100 or ESL 100

Limits on Enrollment:

Transfer Credit:

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:
IGETC:	Transfer Area	Effective:	Inactive:
CSU Transfer:		Effective:	Inactive:
UC Transfer:		Effective:	Inactive:

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course, students will be able to:

- 1) Construct effective messaging to influence potential clients, investors, associates, and stakeholders
- 2) Prepare and demonstrate resonant themes that shape market attitudes and beliefs
- 3) Research, craft, and compose memorable concept pitches
- 4) Develop and express business objectives, features, and benefits through written, verbal, and physical communication techniques
- 5) Distinguish between the appropriate use of text, e-mail, voice, Skype, and in-person communication channels
- 6) Design a communications program using Public Relations (PR), social media, advertising, blogs, media advisories, presentations, white papers, magazines, and newsletters

Topics and Scope:

- 1) The Elevator Pitch
 - a. Brevity, focus, and benefits
 - b. Humor, grace, and memorability
 - c. Perception, attitudes, beliefs
- 2) Brand Messaging
 - a. Storytelling & inspiring
 - b. Connecting with your audience
 - c. Messaging and positioning
 - d. Brand narrative: curiosity, discovery, sensationalism, transformation
- 3) Linking to the marketing plan
 - a. Strategies & tactics
 - b. Branding, themes, perceptions
 - c. Content management
- 4) Types of marketing communications
 - a. Public Relations & media advisories

- b. Digital: Social Media, Blogs, Twitter, Search Engine Optimization (SEO)
 - c. Presentations, and White Papers
 - d. Advertising, Magazines, and Newsletters
- 5) Hierarchy of communications
- a. Texting, e-mail, voice, and Skype, and in-person communications
 - b. Body language and unspoken communications
- 6) Audience-specific communications
- a. Government, regulatory, industry groups, investors
 - b. Customers, end-users
 - c. Channel partners
- 7) Linguistics
- a. Buzz words, acronyms, clichés, technical terms, and jargon
 - b. Tone, focus

Assignment:

- 1) Write drafts of various elevator pitches
- 2) Write a brand story and narrative
- 3) Write one press release and one media advisory
- 4) 3 to 5 In-class presentations

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Drafts, brand story and narrative

Writing
40 - 60%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Press release and media advisory

Problem solving
20 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

In-class presentations

Skill Demonstrations
20 - 30%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams
0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

None

Other Category
0 - 0%

Representative Textbooks and Materials:

Branding Basics for Small Business, by Maria Ross, Norlight Press 2012