ATHL 28 Course Outline as of Fall 2011

CATALOG INFORMATION

Dept and Nbr: ATHL 28 Title: WOMEN'S VARSITY SOCCER Full Title: Women's Varsity Soccer Last Reviewed: 2/25/2019

Units		Course Hours per Week	Ν	Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	3.00	Lab Scheduled	6.00	17.5	Lab Scheduled	105.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 105.00

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	34 - 4 Enrollments Total
Also Listed As:	
Formerly:	PE 63

Catalog Description:

Practice for and participation in intercollegiate competition in women's soccer, emphasizing soccer skills, fundamentals and strategies.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

By tryout

Schedule of Classes Information:

Description: Practice for and participation in intercollegiate competition in women's soccer, emphasizing soccer skills, fundamentals and strategies. (Grade or P/NP) Prerequisites/Corequisites: Recommended: Limits on Enrollment: By tryout Transfer Credit: CSU;UC. Repeatability: 4 Enrollments Total

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: CSU GE:	Area Transfer Area	l	Effective: Effective:	Inactive: Inactive:	
IGETC:	Transfer Area	l	Effective:	Inactive:	
CSU Transfer	:Transferable	Effective:	Fall 1981	Inactive:	
UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:	

CID:

Certificate/Major Applicable:

Major Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of this course, students will be able to:

- 1. Demonstrate individual fundamental skills pertaining to soccer
 - in relation to:
 - A. Agility
 - B. Coordination
 - C. Reaction
 - D. Muscular strength
 - E. Muscle and cardiovascular endurance
- 2. Demonstrate and apply practical and general knowledge of the game of soccer and its rules.
- 3. Identify and analyze concepts, strategies, and personnel of opponents through film analysis and simulated game situations.
- 4. Demonstrate the ability to work with a team unit and develop team concepts.
- 5. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Topics and Scope:

- I. Individual fundamental skills and conditioning
 - A. Agility
 - B. Coordination
 - C. Reaction
 - D. Muscular strength
 - E. Muscle and cardio vascular endurance
- II. Practical and general knowledge of the game and its rules
 - A. Practice drills
 - B. Game situations
- III. Concepts and strategies of opponent
 - A. Offensive scheme
 - B. Defensive scheme

- C. Special teams
- D. Team personnel
- IV. Team development and goals
- V. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Assignment:

1. In-class work may include:

- A. Film analysis
- B. Note taking and developing a playbook
- C. Physical training and conditioning
- D. Development and demonstration of related skills including practice and game performance
- E. Establishing team goals
- F. Periodic quizzes
- 2. Fieldwork may include:
 - A. Scouting reports execution
 - B. Playbook application
 - C. Intercollegiate competition
- 3. Repeating students demonstrate an increased level of performance.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course. Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

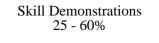
Written scouting reports

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, performance exams, practice and competition performance

Exams: All forms of formal testing, other than skill performance exams.

Problem solving 10 - 25%



Exams 0 - 0%

None

Participation

Representative Textbooks and Materials: Instructor prepared materials

Other Category 25 - 60%