#### CS 70.11A Course Outline as of Spring 2011

### **CATALOG INFORMATION**

Dept and Nbr: CS 70.11A Title: ADOBE PHOTOSHOP 1

Full Title: Adobe Photoshop 1 Last Reviewed: 4/27/2020

Units		Course Hours per Week		Nbr of Weeks	<b>Course Hours Total</b>	
Maximum	3.00	Lecture Scheduled	3.00	17.5	Lecture Scheduled	52.50
Minimum	3.00	Lab Scheduled	0	4	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 105.00 Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CIS 73.21

#### **Catalog Description:**

This course covers the beginning skills of image production and manipulation, using the industry-standard Adobe Photoshop to work with digital images for both Web and print use.

### **Prerequisites/Corequisites:**

# **Recommended Preparation:**

Eligibility for ENGL 100 or ESL 100 and Course Completion of CS 101A ( or CIS 101A) OR CS 105A ( or CIS 105A ) OR CS 5 ( or CIS 5 )

#### **Limits on Enrollment:**

#### **Schedule of Classes Information:**

Description: This course covers the beginning skills of image production and manipulation, using the industry-standard Adobe Photoshop to work with digital images for both Web and print use. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Eligibility for ENGL 100 or ESL 100 and Course Completion of CS 101A (or CIS 101A) OR CS 105A (or CIS 105A ) OR CS 5 (or CIS 5)

Limits on Enrollment: Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

### **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

**IGETC:** Transfer Area Effective: Inactive:

**CSU Transfer:** Transferable Effective: Spring 2002 Inactive:

**UC Transfer:** Effective: Inactive:

CID:

### Certificate/Major Applicable:

Certificate Applicable Course

## **COURSE CONTENT**

#### **Outcomes and Objectives:**

Upon completion of this course, students will be able to:

- 1. Differentiate among palettes, tools, menus, and commands.
- 2. Compare and contrast JPEG (Joint Photographic Experts Group) and PSD (Photoshop Document) image file formats.
- 3. Create at least two images using various painting tools and options.
- 4. Construct selections using at least three selection tools and techniques.
- 5. Differentiate between screen and print resolution, set up digital camera images for printing, and scan an image for print using a flatbed scanner.
- 6. Assess the copyright status of publicly accessible images such as those found on the Internet and in books and magazines.
- 7. Evaluate an image's exposure and tonality, decide which of Photoshop's different tools and commands to use to make necessary adjustments, and repair the image using the appropriate tools and commands.
- 8. Compare image adjustments made directly to an image with ones made on adjustment layers.
- 9. Repair image defects and damage using the Clone Stamp, Spot Healing Brush, and Red Eye tools.
- 10. Manipulate images and stock photographs using Adobe Bridge.
- 11. Create at least two multi-layered documents that incorporate layer groups, and a variety of blending modes and opacities.
- 12. Evaluate the proper usage of the Extract, Liquify, Clouds, Difference Clouds, Motion Blur, Pattern Maker, and Lens Flare filters.

# **Topics and Scope:**

- I. Fundamentals of Photoshop
  - A. Fundamentals of Photoshop
  - B. Hardware and software requirements
  - C. Document navigation

- D. Options bar E. Toolbox
- F. Photoshop Help
- II. Image file formats
  - A. PSD
  - B. JPEG conversion using Save For Web
- III. Painting and editing techniques
  - A. Choosing colors
  - B. Pencil and Brush tools
  - C. Paint Bucket and Gradient tools
  - D. Fill and Stroke commands
  - E. Brushes preset picker
  - F. Eraser tools
- IV. Basic blending modes
  - A. Normal
  - B. Multiply
  - C. Screen
  - D. Overlay
  - E. Difference
  - F. Color
- V. Layer basics
  - A. Layer palette landmarks
  - B. Creating a layer
  - C. Painting on a layer
  - D. Adding a layer style
  - E. Layer groups
- VI. Selection
  - A. Purpose for making selections
  - B. Lasso, Marquee, and Magic Wand tools
  - C. Moving, duplicating and layering selections
  - D. Adding to and subtracting from selections
  - E. Anti-aliasing and feathering techniques
  - F. Transforming selected areas
  - G. Saving and loading selections from Select menu
- VII. Acquiring and managing images
  - A. Bridge
  - B. Opening raw format images
  - C. Adobe Stock Photos
- VIII. Copyright and fair use
  - A. Image sources
  - B. Copyright issues
  - C. Fair use of images
- IX. Resolution and printing
  - A. Document resolutionB. New Document dialog box
  - C. Image Size and Canvas Size commands
  - D. Digital camera resolution
  - E. Print resolution
  - F. Flatbed scanner resolution
- X. Simple automation
  - A. Contact Sheet II
  - B. Picture Package

- C. Web Photo Gallery
- D. PDF (Portable Document Format) presentation
- XI. Basic image adjustments
  - A. Crop tool
  - B. Spot Healing Brush
  - C. Red eye removal
  - D. Evaluation via Histogram and Info palettes
  - E. Brightness and Contrast
  - F. Auto adjustments (Auto Levels, Auto Color, Auto Contrast)
  - G. Variations
  - H. Adjustment layers vs. direct manipulation
  - I. Levels
  - J. Hue and Saturation
  - K. Color balance
- XII. Duplicating and reverting
  - A. Clone Stamp and Pattern Stamp tools
  - B. Undo command
  - C. History palette and History Brush
- XIII. Filters
  - A. Extract
  - B. Liquify
  - C. Clouds
  - D. Difference Clouds
  - E. Motion Blur
  - F. Pattern Maker
  - G. Lens Flare
- XIV. Presets
  - A. Creating swatch, pattern and gradient presets
  - B. Using the Preset Manager to manage libraries

# **Assignment:**

- 1. Complete a worksheet to identify basic screen landmarks such as palettes, tools, menus, and commands and their functions.
- 2. Using painting tools with varying options to paint on an image, and save the image both for printing (PSD) and to display on the Web (JPEG)
- 3. Build an image by using at least three selection tools/techniques to make detailed selections of image elements and combine those selections to form an entirely new image.
- 4. Manipulate the resolution of a digital camera image so that it prints correctly on an inkjet or color laser printer.
- 5. Use Bridge and Adobe Stock Photo to download at least three image comparables. Use those images to make a single composite image that incorporates layer groups, a variety of blending modes and opacities.
- 6. Complete a worksheet that assesses the copyright status of publicly accessible images such as those found on the Internet and in books and magazines.
- 7. Analyze the overall tone and exposure of an image, and use at least four adjustment commands to correct problems found in the image.
- 8. Repair image defects and damage in an image using the Clone Stamp, Spot Healing Brush, and Red Eye (removal) Tool.
- 9. Use the Preset Manager to load, modify, and save libraries of swatch, gradient, and pattern presets.
- 10. Explore the proper usage of filters, including those used for special effects and image

retouching.

- 11. Take examinations, including at least two quizzes, a midterm, and a final examination.
- 12. Each document produced will be accompanied by a written procedural documentation form and evaluation.

#### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Written procedural documentation

Writing 5 - 10%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or noncomputational problem solving skills.

Creation, manipulation, repair, and analysis of images

Problem solving 40 - 55%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Worksheets

Skill Demonstrations 15 - 30%

**Exams:** All forms of formal testing, other than skill performance exams.

Multiple choice, completion, short answer

Exams 25 - 40%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

Participation

Other Category 0 - 10%

# **Representative Textbooks and Materials:**

Adobe Photoshop CS5 Classroom in a Book, by Adobe Creative Team, Adobe Press: 2010.