### CHLD 55.6 Course Outline as of Spring 2009

# **CATALOG INFORMATION**

Dept and Nbr: CHLD 55.6 Title: ART FOR YOUNG CHILD Full Title: Art for the Young Child Last Reviewed: 1/28/2019

Units		Course Hours per Week		Nbr of Weeks	<b>Course Hours Total</b>	
Maximum	3.00	Lecture Scheduled	3.00	17.5	Lecture Scheduled	52.50
Minimum	3.00	Lab Scheduled	0	17.5	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 105.00

Total Student Learning Hours: 157.50

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	00 - Two Repeats if Grade was D, F, NC, or NP
Also Listed As:	
Formerly:	

#### **Catalog Description:**

Introduction of the developmental stages of art and exploration of appropriate activities for young children using various art media. Art education philosophies and creative development of children 0-8 will be addressed.

**Prerequisites/Corequisites:** 

**Recommended Preparation:** Eligibility for ENGL 100 or ESL 100

#### **Limits on Enrollment:**

#### **Schedule of Classes Information:**

Description: Introduction of the developmental stages of art and exploration of appropriate activities for young children using various art media. Art education philosophies and creative development of children 0-8 will be addressed. (Grade or P/NP) Prerequisites/Corequisites: Recommended: Eligibility for ENGL 100 or ESL 100 Limits on Enrollment:

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: CSU GE:	Area Transfer Area	L	Effective: Effective:	Inactive: Inactive:	
<b>IGETC:</b>	Transfer Area	L	Effective:	Inactive:	
CSU Transfer	:Transferable	Effective:	Spring 2009	Inactive:	
UC Transfer:		Effective:		Inactive:	

## CID:

## **Certificate/Major Applicable:**

Both Certificate and Major Applicable

# **COURSE CONTENT**

### **Outcomes and Objectives:**

Upon completion of the course, the students will be able to:

- 1. Identify sequential stages of art development in the young child.
- 2. Analyze the essential elements of a good quality art program including the physical environment, materials and adult child interactions.

3. Assess art activities for the young child and discriminate between appropriate and inappropriate activities.

4. Develop a professional philosophy of art education for young children.

5. Collect and organize a variety of open ended art experiences that can be used with young children.

# **Topics and Scope:**

- A. Stages in a child's art development
  - 1. Review of developmental capabilities of children 0-8
  - 2. Sequence of development from manipulation to representational work and beyond
  - 3. Theories of children's artistic development
    - a. Kellogg, Lowenfeld
    - b. Examples of children's art
- B. Developing an appropriate environment
  - 1. Organizing the physical space
  - 2. Supplies for a comprehensive art program
  - 3. Developing a creative climate
  - 4. Responding to individual children's creative art process and art work
- C. Age appropriate art activities
  - 1. Safety
  - 2. Developmentally appropriate practice
  - 3. Problems with imitative activities
- D. Art education philosophies
  - 1. Reggio Emiliano

- 2. Child centered
- 3. Imitative
- 4. Discipline based, community based art education
- 5. Examples of programs and activities associated with different philosophies
- E. Survey of Art Activities
  - 1. Criteria for selection of appropriate art activities
  - 2. Techniques for conducting an art experience
  - 3. Content areas and activities
    - a. Collage and sculpture
    - b. Tearing, cutting, and folding
    - c. Drawing and rubbing
    - d. Painting
    - e. Printing
    - f. Modeling and carving
    - g. Stitching and weaving
    - h. Woodworking
- F. Creativity
  - 1. Theories of creativity
- 2. Factors that affect creativity in the classroom environment
- G. Value of Art of the Young Child

## Assignment:

- 1. Read text and handout (4-10 pages per week).
- 2. Collect representative samples of children's art at various stages and write an analysis (1-2 pages) based on stage theories of artistic development.
- 3. Plan and graphically represent a developmentally appropriate art environment.
- 4. Participate in art activities for young children and write three to four, two page analysis papers.
- 5. Create a portfolio of developmentally appropriate art activities for young children.
- 6. Compose a written statement (1 page) of children's art philosophy.
- 7. Write a reflection paper on the personal value of art experiences.
- 8. Produce an independent project on a topic related to children's art.
- 9. Final portfolio reflecting topics covered in the course objectives.
- 10. Write a reflection on the meaning of creativity in early childhood education.

# Methods of Evaluation/Basis of Grade:

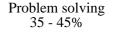
**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Analysis papers, reflection paper, children's art philosophy.

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Plan art environment, portfolio of activities, independent project.

Writing 35 - 45%



# Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill

performance exams.

Portfolio of children's art. Participate in art activities

Exams: All forms of formal testing, other than skill performance exams.

None

**Other:** Includes any assessment tools that do not logically fit into the above categories.

None

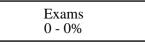
### **Representative Textbooks and Materials:**

STUDENTS PLEASE NOTE: DO NOT BUY TEXTBOOKS before checking with the SRJC Bookstore.

These titles are representative only, and may not be the same ones used in your class. Representative Textbooks:

Creative Art for the Developing Child, Cherry, Claire; 2001, Classic Instructor development materials

**Skill Demonstrations** 20 - 30%



Other Category 0 - 0%