ART 33A Course Outline as of Fall 2005

CATALOG INFORMATION

Dept and Nbr: ART 33A Title: BEGINNING SCULPTURE

Full Title: Beginning Sculpture Last Reviewed: 9/26/2022

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	3	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 22 - 4 Times in any Comb of Levels

Also Listed As:

Formerly:

Catalog Description:

Beginning sculpture. Emphasis on basic form appreciation using clay, plaster, wood and found materials. Extensive use of visual information will encourage a historical sensitivity to form. Figurative and non figurative experiences will be included.

Prerequisites/Corequisites:

Recommended Preparation:

Completion of ART 3 or ART 5.

Limits on Enrollment:

Schedule of Classes Information:

Description: Basic appreciation & understanding of sculpture including a historical overview.

Figurative & nonfigurative experiences will be included using a variety of materials &

processes. A range of casting, carving & fabricating projects will be presented. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Completion of ART 3 or ART 5.

Limits on Enrollment:

Transfer Credit: CSU;UC. (CAN ART12) Repeatability: 4 Times in any Comb of Levels

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Transferable Effective: Fall 1981 Inactive:

UC Transfer: Transferable Effective: Fall 1981 Inactive:

CID:

CID Descriptor: ARTS 240 Sculpture SRJC Equivalent Course(s): ART33A

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of this course, students will be able to:

- 1. Explore the major sculptural principles including assemblage, casting and carving.
- 2. Use a variety of methods and materials to create sculpture.
- 3. Develop a working vocabulary of sculptural terms.
- 4. Employ creative thinking skills and exercise decision making skills inherent in the arts.
- 5. Develop visual perception skills to recognize form, scale, plane and texture.
- 6. Examine the sculpture of the past for appreciation and understanding.
- 7. Practice aesthetic criticism and analysis of form.

Topics and Scope:

- 1. Creating sculptural studies using the principle of limitation of concept and material.
- 2. Applying the methods of combining observation and transformation to design work emphasizing single principles of sculpture.
- 3. Investigating underlying organic systems of form through studies in a variety of materials.
- 4. Comparing sculpture of the past with contemporary work for relationships of content and form.
- 5. Analyzing how choice of material affects form.

Assignment:

Various form building exercises which explore the principles of sculpture

including:

- 1. Clay modelling based on observed organic and mechanical form.
- 2. Plaster casting and carving.
- 3. Process of pieces molds.
- 4. Study of one form in a variety of materials and methods.
- 5. Selection and use of organic materials.
- 6. Fabrication and joinery of common materials.
- 7. Environmental concerns.
- 8. Portfolio of work.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems

Problem solving 10 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances

Skill Demonstrations 10 - 30%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams

Other: Includes any assessment tools that do not logically fit into the above categories.

A portfolio of completed work will be major basis for course grade. Other factors: attendance, effort, growth, and class participation.

Other Category 50 - 70%

Representative Textbooks and Materials:

The Sculptural Idea, by James J. Kell, Waveland Press, 3rd Ed. August, 1991, ISBN: 088133605X