## CATALOG INFORMATION

Dept and Nbr: FASH 79 Title: WEARABLE ART
Full Title: Wearable Art
Last Reviewed: 2/28/2011

| Units |  | Course Hours per Week | Nbr of Weeks |  |  | Course Hours Total |
| :--- | ---: | :--- | ---: | :--- | :--- | ---: |
| Maximum | 1.50 | Lecture Scheduled | 1.00 | 17.5 | Lecture Scheduled | 17.50 |
| Minimum | 1.50 | Lab Scheduled | 2.00 | 17.5 | Lab Scheduled | 35.00 |
|  |  | Contact DHR | 0 |  | Contact DHR | 0 |
|  |  | Contact Total | 3.00 |  | Contact Total | 52.50 |

Title 5 Category: AA Degree Applicable
Grading: Grade or P/NP
Repeatability: 08 - May Be Taken for a Total of 6 Units
Also Listed As:
Formerly:

## Catalog Description:

An in-depth study of the creative process and the principles of art as applied to clothing. Advanced techniques in couture design, patterns, and fabric manipulation. Construction of garment required. Formerly FASH 300.17.

## Prerequisites/Corequisites:

## Recommended Preparation:

## Limits on Enrollment:

## Schedule of Classes Information:

Description: An in-depth study of the creative process and the principles of art as applied to clothing. Advanced techniques in couture design, patterns, and fabric manipulation. Construction of garment required. Formerly FASH 300.17. (Grade or P/NP)
Prerequisites/Corequisites:
Recommended:
Limits on Enrollment:

Transfer Credit: CSU;
Repeatability: May Be Taken for a Total of 6 Units

## ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

| AS Degree: | Area <br> CSU GE: |
| :--- | :--- |
| Transfer Area |  |

CSU Transfer: Transferable Effective:
Fall 2000 Inactive:
Fall 2005

UC Transfer:
Effective:
Inactive:

## CID:

## Certificate/Major Applicable:

Not Certificate/Major Applicable

## COURSE CONTENT

## Outcomes and Objectives:

Students will be able to:

1. Demonstrate continued improvement in advanced sewing instruction techniques learned.
2. Demonstrate the ability to select patterns that are compatible for fabric choices.
3. Demonstrate the ability to design, create a pattern for, and execute a piece of wearable art.
4. Demonstrate the ability to select appropriate interfacing, underlinings, interlinings, and linings for fabric and silhouette desired.
5. Demonstrate the ability to select couture methods of construction appropriate to the pattern design and fabric selection.
6. Demonstrate the ability to alter patterns for proper fit of various body shapes or figure problems.
7. Demonstrate knowledge of principles of art as applied to clothing.
8. Demonstrate the ability to construct couture buttonholes, including bound buttonholes, Spanish snap buttonholes, triangle buttonholes, and inset buttonholes.
9. Demonstrate the ability to construct couture pockets including patch, welt, shaped or zippered pockets.
10. Demonstrate the ability to choose and execute appropriate seam and hem finishes.
11. Demonstrate the ability to apply single piping, double piping, bias binding, cording, braids and trims.
12. Demonstrate the ability to construct a pieced garment.
13. Demonstrate the ability to manipulate fabric by embroidery, stenciling, dying, pleating, pin-tucking, gathering, tucking, painting, quilting, fringing, and beading.
14. Construct a piece of wearable art.

## Topics and Scope:

1. Discussion of clothing designers and their unique interpretation of clothing.
2. Discussion of equipment needed for special fabrics and special fabric manipulation.
3. Fabric preparation and selection.
4. Discussion of pattern alterations and design and fitting techniques.
5. Principles of art as applied to wearable art.
6. Principles of clothing construction:
A. Discussion of interfacing, underling, interlining, and linings.
B. Discuss hand and machine stitches for various fabrics.
C. Buttons, buttonholes, and other closures.
D. Seam and hem finishes for various fabrics.
E. Pressing techniques and equipment.
F. Various zipper techniques and equipment.
G. Application of lining.
H. Piping, braids, trims, bias binding, and cording.
I. Various fabric manipulation techniques including: Embroidery, beading, stenciling, dying, pleating, tucking, gathering, painting, quilting, and fringing.

## Assignment:

1. Design an original garment using the principles of art.
2. Design a pattern for this garment.
3. Construct various samples of fabric manipulation and edge finishes (piping, cording, stenciling, tucking, etc.)
4. Notebook file.
5. Construct a piece of wearable art.

## Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.


Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or noncomputational problem solving skills.

Design/pattern development for wearable art piece.

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Completed garment and ten samples
Exams: All forms of formal testing, other than skill performance exams.

Multiple choice, True/false, Matching items, Completion

Exams
5-20\%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance and class participation.

Other Category 5-20\%

## Representative Textbooks and Materials:

Couture Sewing Techniques-Claire Shaeffer, 1993, The Taunton Press Make it Your Own - Lori Bottom \& Ronda Chaney, 1994, Chilton Book Co. Couture-The Art of Fine Sewing - Roberta Carr, 1994, Palmer/Pletsch Decorative Dressmaking - Sue Thompson, 1985, Rodale Press
Designer Techniques - Kenneth King, 1996, Sterling Publishing Co., Inc.

