

ART 12 Course Outline as of Fall 2020**CATALOG INFORMATION**

Dept and Nbr: ART 12 Title: BEGINNING FIGURE DRAWING

Full Title: Beginning Figure Drawing

Last Reviewed: 4/13/2020

Units	Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled 35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled 70.00
		Contact DHR	0		Contact DHR 0
		Contact Total	6.00		Contact Total 105.00
		Non-contact DHR	0		Non-contact DHR 0

Total Out of Class Hours: 70.00

Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Drawing the human figure employing the basic concepts and skills covered in Art 7A, such as shape, volume, plane, contour, space, light, movement, composition, and expression, using a variety of graphic tools and media.

Prerequisites/Corequisites:**Recommended Preparation:**

Course Completion of ART 7A

Limits on Enrollment:**Schedule of Classes Information:**

Description: Drawing the human figure employing the basic concepts and skills covered in Art 7A, such as shape, volume, plane, contour, space, light, movement, composition, and expression, using a variety of graphic tools and media. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Course Completion of ART 7A

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:

IGETC:	Transfer Area	Effective:	Inactive:
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CSU Transfer:	Transferable	Effective:	Fall 1981	Inactive:
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UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:
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CID:

CID Descriptor: ARTS 200 Figure Drawing

SRJC Equivalent Course(s): ART12

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

1. Draw the human figure using a variety of graphic tools and media.
2. Draw the human figure employing basic drawing concepts such as proportion, shape, volume, plane, contour, light, movement, composition, and expression.
3. Synthesize complex relationships into a cohesive whole in drawings of the human figure.

Objectives:

At the conclusion of this course, the student should be able to:

1. Employ a variety of drawing techniques to represent the particulars of the human figure: gesture, drawing, modeling, hatching, rubbed tone, contour line drawing, pen and ink wash drawing.
2. Use and care for the graphic media and tools for Art 12 (pencils, vine and compressed charcoal, conte crayon, chamois cloth, erasers, pens and nibs, brushes and inks).
3. Analyze the figure using concepts and terms of basic drawing: shape, contour, mass, planes, negative space, silhouette and texture.
4. Recognize relative proportions in the human figure so that the head, torso, hips, arms and legs are scaled correctly.
5. Differentiate between ideal and real proportions of the figure using examples from the Italian Renaissance, 19th Century French Academy drawings, as well as from observation of the live model.
6. Critique one's own and other students' figure drawings.

Topics and Scope:

- I. Gesture: Capturing the essential action of the human figure
- II. Mass: Modeling the volumes of the human figure to convey weight and solidity
- III. Line

- A. Contour
 - B. Rephrased
 - C. Repeated line
- IV. Positive and negative space: Analyzing the role of the space that surrounds the human figure in order to draw human figures in proportion
- V. Proportion: Sighting and counting head lengths in order to see relative proportion
- VI. Value: Employing a range of lights and darks in figure drawings
- VII. Axes: Analyzing vertical, horizontal, and diagonal axes in human figure construction
- VIII. Composition: Filling the Page, Cropping, and Fitting the Whole Human Figure in the Page
- IX. Technique: Developing Human Figure Drawings as Appropriate to the Medium and the Length of the Model's Pose
- X. Study of Master Drawings
- XI. Group Critique

All topics are covered in both the lecture and lab parts of the course.

Assignment:

A. Class performances lab assignments such as:

1. Gesture drawings
2. Mass drawings
3. Cross contour drawings
4. Contour, blind contour, continuous contour and quick contour drawings
5. Re-phrased line drawings
6. Negative space drawings
7. Silhouette drawings
8. Axis drawings (finding and demarking axial directions)
9. Mapping shapes of largest muscle groups
10. Angular line drawings
11. Proposition studies
12. Skeleton drawings
13. Tone as a spatial cue (darker for farther)
14. Rubbed tone subtractive drawings
15. Modeling with continuous tone
16. Light and shadow: revealing the figure with light and dark in high contrast lighting
17. Three values analysis (using sanguine, black and white conte crayon on midtone paper)
18. Drawing the head
19. Drawing hands and feet
20. Thumbnail human figure compositions
21. Scaling the human figure from small to large
22. Cropping
23. Master copies
24. Drawing the human figure with a range of media with mixed media
25. Oral participation in group critiques

B. Homework assignments such as the following:

1. Gesture drawings
2. Contour, blind contour, continuous contour and quick contour drawings
3. Negative space drawings
4. Proposition studies
5. Skeleton drawings
6. Rubbed tone subtractive drawings

7. Three values analysis (using sanguine, black and white conte crayon on midtone paper)
8. Drawing the head
9. Drawing hands and feet
10. Master copies
11. Drawing the human figure with a range of media with mixed media

C. Portfolio is the culmination of all homework problems and class performances.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems

Problem solving
10 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances

Skill Demonstrations
10 - 30%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams
0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

A portfolio of cumulative lab and homework assignments will be the major basis for course grade. Other factors: attendance/class participation, attitude, attentiveness, effort, growth, participation.

Other Category
60 - 80%

Representative Textbooks and Materials:

Drawing From Life, Third Edition. Brown, Clint and McLean, Cheryl. Wadsworth/Thomson: 2004 (Classic).

Sketching People - Life Drawing Basics. Jeff Mellem, Northlight Books: 2009 (Classic).

The Natural Way to Draw. Nicolaidis, Kimon. Houghton Mifflin Co.: 2010 (Classic).

Figure Drawing, The Structure, Anatomy and Expressive Design of Human Form, Seventh Edition. Goldstein, Nathan. Pearson Education: 2011 (Classic).

Spirit Force in Figure Drawing. Karl Gnass. Karl Gnass Studios: 2014 (Classic).
Figure Drawing Design and Invention. Hampton, Michael. AbeBooks: 2009 (Classic).
Anatomy for the Artist. Simblet, Sarah. DH: 2001. (Classic).