

**MEDIA 20 Course Outline as of Summer 2018****CATALOG INFORMATION**

Dept and Nbr: MEDIA 20 Title: DIGITAL FILMMAKING

Full Title: Introduction to Digital Filmmaking

Last Reviewed: 3/13/2023

| Units   | Course Hours per Week |                   | Nbr of Weeks |      | Course Hours Total |        |
|---------|-----------------------|-------------------|--------------|------|--------------------|--------|
| Maximum | 4.00                  | Lecture Scheduled | 3.00         | 17.5 | Lecture Scheduled  | 52.50  |
| Minimum | 4.00                  | Lab Scheduled     | 3.00         | 6    | Lab Scheduled      | 52.50  |
|         |                       | Contact DHR       | 0            |      | Contact DHR        | 0      |
|         |                       | Contact Total     | 6.00         |      | Contact Total      | 105.00 |
|         |                       | Non-contact DHR   | 0            |      | Non-contact DHR    | 0      |

Total Out of Class Hours: 105.00

Total Student Learning Hours: 210.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

**Catalog Description:**

An intensive introduction to the fundamentals of digital filmmaking, including writing and structuring a story concept, developing a shooting script, basic camera and lighting techniques, editing, and post-production processes. Students will develop the basic skills to work as a member of a production crew.

**Prerequisites/Corequisites:****Recommended Preparation:**

Course Completion of CS 74.21A and MEDIA 10

**Limits on Enrollment:****Schedule of Classes Information:**

Description: An intensive introduction to the fundamentals of digital filmmaking, including writing and structuring a story concept, developing a shooting script, basic camera and lighting techniques, editing, and post-production processes. Students will develop the basic skills to work as a member of a production crew. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Course Completion of CS 74.21A and MEDIA 10

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

## **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

|                      |                      |                      |           |
|----------------------|----------------------|----------------------|-----------|
| <b>AS Degree:</b>    | <b>Area</b>          | Effective:           | Inactive: |
| <b>CSU GE:</b>       | <b>Transfer Area</b> | Effective:           | Inactive: |
| <b>IGETC:</b>        | <b>Transfer Area</b> | Effective:           | Inactive: |
| <b>CSU Transfer:</b> | Transferable         | Effective: Fall 2011 | Inactive: |
| <b>UC Transfer:</b>  | Transferable         | Effective: Fall 2011 | Inactive: |

### **CID:**

### **Certificate/Major Applicable:**

Both Certificate and Major Applicable

## **COURSE CONTENT**

### **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

1. Upon completion of this course, students will be able to plan, organize, and execute the production of a short digital video project.

### **Objectives:**

Upon completion of this course, students will be able to:

1. Design and create a short visual story.
2. Compose a short script with proper formatting.
3. Employ the terminology of digital filmmaking in a production context.
4. Plan, organize, and execute the production of a short digital video project.
5. Operate basic digital video equipment.
6. Demonstrate a fundamental knowledge of single camera coverage techniques.
7. Apply basic methods and techniques directing actors for the camera.
8. Work as part of a film crew.
9. Assemble a fine cut using basic practices and strategies of digital video editing.
10. Demonstrate a basic understanding of sound design to complete a project.

### **Topics and Scope:**

I.Introduction to Writing Short Story Projects and Spec Spots

A.Development of an Idea and Structure

B.The Logline

C.The Pitch

D.The Treatment

E.The Workshop Process

F.The Rough Draft

- G.Rewriting
- H.Final Drafts
- II.Introduction to Pre-Production
  - A.Script Breakdown and Analysis
  - B.Budgeting
  - C.Location Scouting
  - D.The Rehearsal Process
  - E.Mise-en-Scene
  - F.Art Direction
  - G.Storyboards
- III.Introduction to Digital Film Production
  - A.Scheduling and Call Sheets
  - B.Camera Rehearsals
  - C.Blocking and Staging
  - D.Crew Positions
  - E.Set Procedures and Protocol
  - F.Production Equipment
  - G.Directing Actors for Camera
  - H.Coverage
  - I.Moving Camera
  - J. Mise-en-Scene
  - K.In-class Production Workshops
- IV.Introduction to Post-Production
  - A.Editing Software
  - B.Logging
  - C.Assembly Cuts
  - D.Rough Cuts
  - E.Fine Cutting
  - F.Picture Lock
  - G.Sound Design and Editing
  - H.Final Prints for Screening

**Assignment:**

1. 10-20 pages of reading from texts and manuals
2. Preparation of 3-5 short scripts (2 to 6 pages in length) and storyboards
3. Exercises related to camera operation, 3-point lighting, 2-channel audio, and editing
4. 3-5 self evaluation and peer critiques
5. 3-5 quizzes and exams including final exam (including essay)
6. Individual or group short digital video project

**Methods of Evaluation/Basis of Grade:**

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

|   |
|---|
| Scripts, self evaluations, peer critiques |
|---|

|                     |
|---------------------|
| Writing<br>10 - 20% |
|---------------------|

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Individual or group short digital video project

Problem solving  
10 - 20%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Individual or group short digital video project, Performance exams

Skill Demonstrations  
30 - 60%

**Exams:** All forms of formal testing, other than skill performance exams.

Quizzes, Exams: Multiple choice, True/false, Matching items, Completion

Exams  
10 - 20%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

Class participation

Other Category  
10 - 30%

**Representative Textbooks and Materials:**

Voice & Vision: A Creative Approach to Narrative Film and DV Production, 2nd edition.  
Hurbis-Cherrier, Mick. Focal Press: 2011