#### ART 27A Course Outline as of Fall 2018

### **CATALOG INFORMATION**

Dept and Nbr: ART 27A Title: BEG SCREEN PRINTING

Full Title: Beginning Screen Printing

Last Reviewed: 1/22/2018

Units		Course Hours per Week	<b>C</b>	Nbr of Weeks	<b>Course Hours Total</b>	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

#### **Catalog Description:**

Studio course introducing color screen printing as a fine art print medium. Demonstrations and assignments involving stencil, blockout, and photostencil methods.

# **Prerequisites/Corequisites:**

### **Recommended Preparation:**

Course completion of ART 3, ART 4, or ART 7A

#### **Limits on Enrollment:**

#### **Schedule of Classes Information:**

Description: Studio course introducing color screen printing as a fine art print medium.

Demonstrations and assignments involving stencil, blockout, and photostencil methods. (Grade

or P/NP)

Prerequisites/Corequisites:

Recommended: Course completion of ART 3, ART 4, or ART 7A

Limits on Enrollment: Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

**IGETC:** Transfer Area Effective: Inactive:

**CSU Transfer:** Transferable Effective: Fall 1981 Inactive:

**UC Transfer:** Transferable Effective: Fall 1981 Inactive:

CID:

### **Certificate/Major Applicable:**

Both Certificate and Major Applicable

## **COURSE CONTENT**

## **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

- 1. Invent and compose formal elements in preparing design, photo, and drawing work for screen printing.
- 2. Achieve proficiency using the screen printing process.
- 3. Give and receive constructive feedback of artwork by participating in a formal group critique.

## **Objectives:**

At the conclusion of this course, the student should be able to:

- 1. Prepare drawings and designs for screen printing using the principles of design.
- 2. Develop a range of hand skills and techniques for translating designs to print-ready screen stencils.
- 3. Use various stencil methods to work an image into the screen.
- 4. Appropriately set up work areas and thoroughly clean up afterword.
- 5. Use safe studio practices for solvents chemicals and inks.
- 6. Employ registration methods to guarantee accurate over-printing, working from single to multi-color processes.
- 7. Pull consistent impressions appropriate for an edition.
- 8. Create a comprehensive portfolio of works to be presented in a professional manner.
- 9. Distinguish between different screen printing techniques.
- 10. Compose images by hand or via camera-assisted digital processes for printing.
- 11. Define and differentiate vocabulary for basic level screen print processes.
- 12. Give and receive constructive critique of art work.

# **Topics and Scope:**

- I. Screen Printing Materials
  - A. Screen materials, frame, squeegee, and hinge clamps
    - 1. Construction of the equipment
    - 2. Maintenance and storage of equipment
  - B. Inks: selection, mixing, storage, additives

- C. Archival papers and boards
- D. Solvents and cleaning agents
- E. Print presentation and storage materials
- F. Stencil materials and photo process applications
- G. Safety
- II. Composition and Design Concerns
  - A. Appropriate subject matter and graphic scope for first level of screen print technology
  - B. Simplification and graphic clarification of image
  - C. Contrast of image and edge clarity
  - D. Pictorial elements and their relative presence
  - E. Color concepts, including opacity and transparency of ink

#### **III. Screen Preparations**

- A. Direct techniques
  - 1. Application of screen filler/block-out
  - 2. Application of screen drawing fluid
  - 3. Other drawing methods (e.g., monotype)
- B. Paper stencils, from one-color printing through overprinting and color trapping
- C. Applications with photo-generated collage
  - 1. Darkroom/photographic
  - 2. Digital
- D. Film positives and negatives employed for multi-pass work

#### IV. Printing Functions and Preparations

- A. Registration guides
- B. Screen flooding and squeegee use
- C. Stencil attachment and placement
- D. Unique impressions via transparent carrier (monotype)
- E. Consistent edition printing
- F. Gradual blend split fountain printing and alternative inking processes
- G. Screen printing on substrates other than paper, such as plastic, wood, metal, and fabric
- H. Assemble and disassemble a printing station.
- V. Print Presentation
  - A. Print drying
  - B. Signing and numbering impressions
  - C. Matting, floating, and framing
  - D. Portfolio presentation

All topics are covered in both the lecture and lab parts of the course.

# **Assignment:**

- A. Portfolio consisting of five to six of the following:
  - 1. Direct stencil block out (screen filler/paper stencil)
  - 2. Monotype/monoprint using water soluble medium
  - 3. Creating additional colors though color overprinting
  - 4. Progressive block-out stencil
  - 5. Experimental resist technique
  - 6. Screenprinting on substrates other than paper
  - 7. Photo process
- B. Design preparation
- C. Vocabulary quiz
- D. Participation in class discussions, critiques, and shop maintenance

\*All representative assignments are covered in both the lecture and lab parts of the course.

#### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing 0 - 0%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Design preparation through color comprehensive stages

Problem solving 35 - 55%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Execution of design and presentation of projects and portfolio

Skill Demonstrations 35 - 50%

**Exams:** All forms of formal testing, other than skill performance exams.

Vocabulary quiz

Exams 0 - 10%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

Attendance and participation in discussions, critiques, and shop maintenance

Other Category 5 - 15%

# **Representative Textbooks and Materials:**

The Little Book of Screenprinting. Willamson, Caspar. Chronicle Books. 2011 (classic)

The Printmaking Bible: The Complete Guide to Materials and Techniques. Hughes, Ann D'Arcy, and Vernon Morris, Hebe. Chronicle Books. 2008 (classic)

Waterbased Silkscreen Today. Henning, Roni. Watson-Guptill Publications. 2006 (classic)

Simple Silkscreening. Stromquist, Annie. Lark Books. 2005 (classic)

Instructor prepared materials