ART 12 Course Outline as of Fall 2014

CATALOG INFORMATION

Dept and Nbr: ART 12 Title: BEGINNING FIGURE DRAWING

Full Title: Beginning Figure Drawing

Last Reviewed: 4/13/2020

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Drawing the human figure employing the basic concepts and skills covered in Art 7A, such as shape, volume, plane, contour, space, light, movement, composition, and expression, using a variety of graphic tools and media.

Prerequisites/Corequisites:

Recommended Preparation:

Course Completion of ART 7A

Limits on Enrollment:

Schedule of Classes Information:

Description: Drawing the human figure employing the basic concepts and skills covered in Art 7A, such as shape, volume, plane, contour, space, light, movement, composition, and expression, using a variety of graphic tools and media. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Course Completion of ART 7A

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Transferable Effective: Fall 1981 Inactive:

UC Transfer: Transferable Effective: Fall 1981 Inactive:

CID:

CID Descriptor: ARTS 200 Figure Drawing

SRJC Equivalent Course(s): ART12

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

- 1. Draw the human figure using a variety of graphic tools and media.
- 2. Draw the human figure employing basic drawing concepts such as shape, volume, plane, contour, light, movement, composition, and expression.
- 3. Synthesize complex relationships into a cohesive whole in drawings of the human figure.

Objectives:

- 1. Comprehend the concept of gesture and create gesture drawings to express the essential action of the figure.
- 2. Analyze the figure using concepts and terms of basic drawing: shape, contour, mass, planes, negatives space, silhouette and texture.
- 3. Map the figure to find internal shapes formed by muscle groups and anatomical features.
- 4. Employ a variety of drawing techniques to represent the particulars of the human figure: sketching, modeling, hatching, rubbed tone, contour line drawing, pen and ink wash drawing.
- 5. Use and care for the graphic media and tools for Art 12 (pencils, vine and compressed charcoal, conte crayon, chamois cloth, erasers, pens and nibs, brushes and inks).
- 6. Draw the figure in relation to props such as drapery and furniture, juxtaposing similar and contrasting shapes, volumes and values.
- 7. Draw the human figure in relative proportion so that the head, torso, hips, arms and legs are scaled correctly.
- 8. Recognize ideal and real proportions of the figure using examples from the Italian Renaissance, 19th Century French Academy drawings, as well as from observation of the live model.
- 9. Critique one's own and other students' figure drawings.

Topics and Scope:

- 1. Gesture: Capturing the essential action of the figure
- 2 Mass: Modeling the volumes of the figure to convey weight and solidity
- 3. Line: Contour, rephrased, and repeated line
- 4. Positive and negative space: Analyzing the role of the space that surrounds the figure in order to draw figures in proportion
- 5. Proportion: Sighting and counting head lengths in order to see relative proportion
- 6. Value: Employing a range of lights and darks in figure drawings
- 7. Axes: Analyzing vertical, horizontal, and diagonal axes in figure construction
- 8. Composition: Filling the page, cropping, and fitting the whole figure in the page
- 9. Technique: Developing figure drawings as appropriate to the medium and the length of the model's pose
- 10. Study of master drawings
- 11. Group critique

Assignment:

Representative assignments such as:

- 1. Gesture drawings
- 2. Mass drawings
- 3. Cross contour drawings
- 4. Contour, blind contour, continuous contour and quick contour drawings
- 5. Re-phrased line drawings
- 6. Negative space drawings
- 7. Silhouette drawings
- 8. Axis drawings (finding and demarking axial directions)
- 9. Angular line drawings
- 10. Proportion studies
- 11. Skeletal analysis
- 12. Tone as a spatial cue (darker for farther)
- 13. Rubbed tone subtractive drawings
- 14. Modeling with continuous tone
- 15. Light and shadow: revealing the figure with light and dark in high contrast lighting
- 16. Three values analysis (using sanguine, black and white conte crayon on midtone paper)
- 17. Drawing the head
- 18. Drawing hands and feet
- 19. Thumbnail figure compositions
- 20. Scaling the figure from small to large
- 21. Cropping
- 22. Master copies
- 23. Drawing the figure with a range of media and with mixed media

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems for example: gesture and contour drrawings, mass drawings, skeletal analysis, self-portrait, master copy, and drawings of the hands

Problem solving 10 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances for example, creating life drawing studies and oral participation in group critiques

Skill Demonstrations 10 - 30%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams 0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

A portfolio of completed work will the major basis for course grade. Other factors: attendance/class participation, attitude, attentiveness, effort, growth, participation.

Other Category 60 - 80%

Representative Textbooks and Materials:

Drawing From Life, Third Edition. Brown, Clint and McLean, Cheryl. Wadsworth/Thomson: 2004 (Classic)

Figure Drawing, The Structure, Anatomy and Expressive Design of Human Form, Seventh Edition. Goldstein, Nathan. Pearson Education: 2011

The Natural Way to Draw. Nicolaides, Kimon. Houghton Mifflin Co.: 2010