Recommended Sequence of Courses - Fall Start

Program of Study: Interactive Multimedia
Department: Digital Media/Computer Studies
Coordinator: Jeff Diamond (707) 527-4990
Effective: Fall 2014

Course Number	Course Title	Units	Semester Offered	Prerequisites/ Corequisites/ (Advisories)	In Person	Online	Hybrid	Day	Evening	Weekend
First Semester (Fall)										
CS 50A	Web Development 1	3.0	Fa, Sp, Sum		X	X			X	
CS 70.11A	Adobe Photoshop 1	3.0	Fa, Sp, Sum		X	X				
CS 74.11	Introduction to Digital Media	3.0	Fa, Sp		X			X	X	
	First Semester Unit Total:	**9.0**								
Second Semester (Spring)										
CS 50B	Web Development 2	3.0	Fa, Sp	CS 50A		X				
CS 74.21A	Digital Video Post Production Techniques 1	1.5	Fa, Sp		X				X	
CS 74.21B	Digital Video Post Production Techniques 2	1.5	Fa, Sp	CS 74.21A	X				X	
CS 74.31A	Multimedia Content Creation	3.0	Fa, Sp	CS 70.11A		X				
	Second Semester Unit Total:	**9.0**								
Third Semester (Fall)										
CS 50C	Web Development 3	3.0	Fa, Sp	CS 50B		X				
CS 55.11	Programming Webpages with JavaScript, JQuery, and AJAX	3.0	Fa, Sp	CS50.11B or CS50A		X				
CS 57.11	Introduction to Social Media	3.0	Fa, Sp		X				X	
	Third Semester Unit Total:	**9.0**								
Fourth Semester (Spring)										
CS 50.32	Web/Interactive Media Projects	4.0	Sp	see course descrip	X			X	X	
LIR 10	**For MAJOR Only:** Information Technology **(LIR 10 may be taken any semester)**	(1.0)								
	Fourth Semester Unit Total:	**4.0**								

Minimum units to meet program requirements:	**31 units** Certificate
Notes: LIR 10 may be taken any semester	**32 units** Major

* = Every Other Semester

In Person = Traditional Classroom setting

Online = Class is taught using an online format

Hybrid = Course is taught using a combination of in-person and online formats

Day = In person courses that begin at 7:00am or later

Evening = In person courses that begin at 5:00pm or later

Weekend = In person courses taught on Saturday and/or Sunday