

Recommended Sequence of Courses

Program of Study: Digital Media: 3D Modeling and Animation (AS)

Department: Applied Technology

Coordinator: Gary Pasqualletti (707) 527-4871

Effective: Spring 2011

Course Number	Course Title	Units
First Semester		
CS 74.11	Introduction to Digital Media	3.0
CS 70.11A	Adobe Photoshop 1	3.0
APTECH 53	Computer Modeling & Animation with 3D Studio Max	3.0
LIR 10 OR LIR 30	Intro to Info Literacy OR Intro Info Lit for Research Projects	1.0
	GE	(5.0)
First Semester Unit Total:		10.0
Second Semester		
ART 5	Three Dimensional Design	3.0
APTECH 63	3D Animation: Modeling & Rigging	4.0
	Restricted Electives (see program website for list)	3.0
	GE	(5.0)
Second Semester Unit Total:		10.0
Third Semester		
APTECH 64	3D Animation: Visual Effects, Character Animation & Compositi	4.0
CS 74.21A	Digital Video Post Production Techniques 1	1.5
CS 74.21B	Digital Video Post Production Techniques 2	1.5
	Restricted Electives (see program website for list)	3.0
	GE	(5.0)
Third Semester Unit Total:		10.0
Fourth Semester		
APTECH 65	Advanced 3D Animation Workshop	4.0
	Free Electives	(4.0)
	GE	(4.0)
Fourth Semester Unit Total:		4.0
Minimum units to meet program requirements:		34.0

Notes: