

DANCE 21.1 Course Outline as of Fall 2003**CATALOG INFORMATION**

Dept and Nbr: DANCE 21.1 Title: HIP HOP/FUNK I
 Full Title: Hip Hop/Funk I
 Last Reviewed: 2/25/2019

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	2.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	4.00		Contact Total	70.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 70.00

Title 5 Category: AA Degree Applicable
 Grading: Grade or P/NP
 Repeatability: 22 - 4 Times in any Comb of Levels
 Also Listed As:
 Formerly: PE 59.1

Catalog Description:

This course will introduce students to the fundamentals of the hip hop/funk dance style. The students will learn the fundamentals of today's dances that are commonly used in music videos. Classes will include warm-up exercises, isolations, floor stretches and strengthening specific to the hop hop/funk style of dance. This will also include locomotor movements practiced across the floor and short dance combinations.

Prerequisites/Corequisites:**Recommended Preparation:**

Course Completion of DANCE 10 (or PE 22 or PE 145)

Limits on Enrollment:**Schedule of Classes Information:**

Description: This course will introduce students to the fundamentals of the hip hop/funk dance style. Classes will include warm-up exercises, isolations, floor stretches and strengthening specific to the hip hop/funk style of dance. This will also include locomotor movements practiced across the floor and short dance combinations. Transfer Credit: CSU; UC. (Grade or

P/NP)

Prerequisites/Corequisites:

Recommended: Course Completion of DANCE 10 (or PE 22 or PE 145)

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: 4 Times in any Comb of Levels

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:
IGETC:	Transfer Area	Effective:	Inactive:
CSU Transfer:	Transferable	Effective: Fall 2000	Inactive:
UC Transfer:	Transferable	Effective: Fall 2000	Inactive:

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

The student will:

- I. Identify basic hip hop/funk dance movements using appropriate terminology.
- II. Analyze and perform basic hip hop/funk walks, footwork, and movement combinations.
- III. Recognize and verbalize the proper counting with the inclusion of syncopated rhythms used in dance movements and determine how these movements correlate to the music.
- IV. Demonstrate and practice hip hop/funk coordination exercises, including isolations with footwork, as well as the ability to retain movement patterns.
- V. Develop biomechanical correctness as related to strength and Flexibility.
- VI. Increase self confidence by successful completion of the Challenges presented in the class.

Topics and Scope:

- I. Warm-up Exercise
 - A. Locomotor movement combination
 - B. Isolations and body articulations
 - C. Strengthening exercises
 - D. Stretching exercises
- II. Across the Floor
 - A. Basic hip hop/funk walks, footwork and movement

combinations

B. Movement phrases used in the current dance combinations

III. Hip Hop/Funk Combinations

- A. Incorporation of movements taught during the across the floor segment of class, as they apply to the current dance combination
- B. Demonstration of proper rhythmic interpretation of the movement in relationship to the particular selection of music
- C. General dynamics of style and presentation will be extensively practiced
- D. Learning to recognize hip hop/funk footwork and body movements by sight (visualization techniques may be incorporated)
- E. Application and practice of the combinations in order to affect neuromuscular memory
- F. Practice to elicit development of dynamics, style and performance presentation

Assignment:

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving
0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Performance exams

Skill Demonstrations
20 - 40%

Exams: All forms of formal testing, other than skill performance exams.

Multiple choice, True/false, Terminology through vision

Exams
20 - 40%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance

Other Category
40 - 60%

Representative Textbooks and Materials: