#### CS 70.1A Course Outline as of Fall 2025

## **CATALOG INFORMATION**

Dept and Nbr: CS 70.1A Title: ADOBE PHOTOSHOP 1

Full Title: Adobe Photoshop 1 Last Reviewed: 4/27/2020

Units		Course Hours per Week	•	Nbr of Weeks	<b>Course Hours Total</b>	
Maximum	3.00	Lecture Scheduled	3.00	17.5	Lecture Scheduled	52.50
Minimum	3.00	Lab Scheduled	0	6	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 105.00 Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CS 70.11A

#### **Catalog Description:**

This course covers the beginning skills of image production and manipulation, using the industry-standard Adobe Photoshop to work with digital images for both Web and print use.

# **Prerequisites/Corequisites:**

#### **Recommended Preparation:**

Course Completion of CS 5

#### **Limits on Enrollment:**

#### **Schedule of Classes Information:**

Description: This course covers the beginning skills of image production and manipulation, using the industry-standard Adobe Photoshop to work with digital images for both Web and

print use. (Grade or P/NP) Prerequisites/Corequisites:

Recommended: Course Completion of CS 5

Limits on Enrollment: Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

**IGETC:** Transfer Area Effective: Inactive:

**CSU Transfer:** Transferable Effective: Spring 2002 Inactive:

**UC Transfer:** Effective: Inactive:

CID:

## **Certificate/Major Applicable:**

Both Certificate and Major Applicable

# **COURSE CONTENT**

# **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

- 1. Demonstrate competency in identifying Photoshop interface elements.
- 2. Construct simple documents utilizing selections, layers, and blending modes.
- 3. Differentiate between simple graphic file formats and choose the appropriate usage for each.

# **Objectives:**

At the conclusion of this course, the student should be able to:

- 1. Differentiate among panels, tools, menus, and commands.
- 2. Compare and contrast JPEG (Joint Photographic Experts Group) and PSD (Photoshop Document) image file formats.
- 3. Create at least two images using various painting tools and options.
- 4. Construct selections using at least three selection tools and techniques.
- 5. Differentiate between screen and print resolution, set up digital camera images for printing, and scan an image for print using a flatbed scanner.
- 6. Assess the copyright status of publicly accessible images such as those found on the Internet and in books and magazines.
- 7. Evaluate an image's exposure and tonality, decide which of Photoshop's different tools and commands to use to make necessary adjustments, and repair the image using the appropriate tools and commands.
- 8. Compare image adjustments made directly to an image (Destructive) with ones made using adjustment layers (non-Destructive).
- 9. Repair image defects and damage using the Image/Adjust Menu, Spot Healing, Healing Brush, and Red Eye tools.
- 10. Manipulate and organize images using Adobe Bridge.
- 11. Create at least two multi-layered documents that incorporate layer groups and a variety of blending modes and opacities.
- 12. Evaluate the proper usage of the Liquify, Clouds, Difference Clouds, Motion Blur, and Lens Flare filters.

## **Topics and Scope:**

- I. Fundamentals of Photoshop
  - A. Fundamentals of Photoshop interface
  - B. Hardware and software requirements
  - C. Document navigation
  - D. Options bar
  - E. Toolbox
  - F. Photoshop Help
- II. Image File Formats
  - A. PSD
  - B. JPEG conversion using Save For Web

## III. Painting and Editing Techniques

- A. Choosing colors
- B. Pencil and Brush tools
- C. Paint Bucket and Gradient tools
- D. Fill and Stroke commands
- E. Brush preset picker
- F. Eraser tools

## IV. Basic Blending Modes

- A. Normal
- B. Multiply
- C. Screen
- D. Overlay
- E. Difference
- F. Color

## V. Layer Basics

- A. Layer panel landmarks
- B. Creating a layer
- C. Painting on a layer
- D. Adding a layer style
- E. Layer groups

#### VI. Selection

- A. Purpose for making selections
- B. Lasso, Marquee, Quick Selection, and Magic Wand tools
- C. Adding to and subtracting from selections
- D. Anti-aliasing and feathering techniques
- E. Transforming selected areas
- F. Saving and loading selections from Select menu
- VII. Acquiring and Managing Images
  - A. Bridge
  - B. Opening raw format images

# VIII. Copyright and Fair Use

- A. Image sources
- B. Copyright issues
- C. Fair use of images

# IX. Resolution and Printing

- A. Document resolution
- B. New Document dialog box
- C. Image Size and Canvas Size commands
- D. Digital camera resolution
- E. Print resolution
- F. Flatbed scanner resolution

- X. Simple Automation
  - A. Contact Sheet II
  - B. Picture Package
  - C. PDF (Portable Document Format) presentation
- XI. Basic Image Adjustments
  - A. Crop tool
  - B. Spot Healing Brush
  - C. Red eye removal
  - D. Evaluation via Histogram and Info panels
  - E. Brightness and Contrast
  - F. Auto adjustments (Auto, Auto Color, Auto Contrast)
  - G. Adjustment layers vs. direct manipulation
  - H. Levels
  - I. Hue and Saturation
  - J. Color balance
- XII. Duplicating and Reverting
  - A. Clone Stamp and Pattern Stamp tools
  - B. Undo command
  - C. History Panel, History Brush and Art History Brush
- XIII. Filters
  - A. Liquify
  - B. Clouds
  - C. Difference Clouds
  - D. Motion Blur
  - E. Lens Flare
- XIV. Presets
  - A. Creating swatch, pattern and gradient presets
  - B. Using the Preset Manager to manage libraries
- XV. Design Fundamentals (PARC)
  - A. Proximity
  - B. Alignment
  - C. Repetition
  - D. Contrast
- XVI. Photography Tips
  - A. Composition
  - B. Cropping
  - C. Macro
  - D. Rule of Thirds

## **Assignment:**

- 1. Using painting tools with varying options to paint on an image, and save the image both for printing (PSD) and to display on the Web (JPEG)
- 2. Build an image by using at least three selection tools/techniques to make detailed selections of image elements from copyright-clear images and combine those selections to form an entirely new image.
- 3. Manipulate the resolution of a digital camera image so that it prints correctly on an inkjet or color laser printer.
- 4. Analyze the overall tone and exposure of an image, and use at least four adjustment commands to correct problems found in the image.
- 5. Repair image defects and damage in an image using the Clone Stamp, Spot Healing Brush, and Red Eye (removal) Tool.

- 6. Use the Preset Manager to load, modify, and save libraries of swatch, gradient, and pattern presets.
- 7. Explore the proper usage of filters, including those used for special effects and image retouching.
- 8. Take examinations, including at least two quizzes, a midterm, and a final examination.
- 9. Each document produced will be accompanied by a written procedural documentation form and evaluation.
- 10. Reading approximately 20 pages per week

#### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Written procedural documentation

Writing 5 - 10%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Creation, manipulation, repair, and analysis of images

Problem solving 10 - 20%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Assignments and projects

Skill Demonstrations 30 - 50%

**Exams:** All forms of formal testing, other than skill performance exams.

Quizzes, a midterm and a final examination

Exams 25 - 45%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

Participation

Other Category 0 - 10%

# **Representative Textbooks and Materials:**

Practical Photoshop CC 2018, Level 1. Laird, Donald. CreateSpace Independent Publishing Platform. 2018