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ART 33A Course Outline as of Fall 2023

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CATALOG INFORMATION

Dept and Nbr: ART 33A			Title: BEGINNING SCULPTURE
Full Title: Beginning Sculpture
Last Reviewed: 9/26/2022

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00			Total Student Learning Hours: 175.00

Title 5 Category:	AA Degree Applicable
Grading:		Grade or P/NP
Repeatability:	00 - Two Repeats if Grade was D, F, NC, or NP
Also Listed As:
Formerly:

Catalog Description:
An introductory course in sculpture where students will focus on basic form construction techniques using clay, plaster, wood, sheet metal, and found objects.

Prerequisites/Corequisites:

Recommended Preparation:
Course Completion of ART 3 or ART 5

Limits on Enrollment:

Schedule of Classes Information:
Description: An introductory course in sculpture where students will focus on basic form construction techniques using clay, plaster, wood, sheet metal, and found objects. (Grade or P/NP)
Prerequisites/Corequisites:
Recommended: Course Completion of ART 3 or ART 5
Limits on Enrollment:
Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	**Area**	Effective:	Inactive:
CSU GE:	**Transfer Area**	Effective:	Inactive:
IGETC:	**Transfer Area**	Effective:	Inactive:

CSU Transfer:	Transferable	Effective:	Fall 1981	Inactive:
UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:

CID:
CID Descriptor:ARTS 240   Sculpture
SRJC Equivalent Course(s):   ART33A

Certificate/Major Applicable:
Both Certificate and Major Applicable

COURSE CONTENT

Student Learning Outcomes:
At the conclusion of this course, the student should be able to:
1. Describe visual composition of sculpture by using a vocabulary of art and three-dimensional design.
2. Use a variety of materials and tools to create basic sculptures.
3. Assess a work of design or art and evaluate how the visual elements communicate content and meaning to the viewer.

Objectives:
At the conclusion of this course, the student should be able to:
1. Identify visual elements of art such as balance, contour, emphasis, proportion, rhythm, and movement.
2. Evaluate and critique sculptures.
3. Define narrative and emotive content in the creation of sculptural works.
4. Employ major sculptural techniques including constructing, casting, carving, forming to create basic art pieces and digitally based processes
5. Develop and employ a working vocabulary of sculptural terms including form, scale, plane, and texture.
6. Demonstrate creative processes and decision-making skills with both disciplined work habits and risk-taking experimentation.
7. Examine examples of historical and contemporary sculpture to arrive at aesthetic and technical judgments.
8. Define health and safety issues that arise from the use of materials and equipment to maintain a sculpture studio.
9. Explain perception and awareness of sculptural elements and define form, texture, space, and motion.

Topics and Scope:

I. Sculpture Materials
   A. Clay
   B. Wood
   C. Plaster
   D. Found objects
   E. Sheet metal
II. Sculptural Methods
   A. Construction
   B. Casting
   C. Carving
   D. Forming
III. Three-Dimensional Elements
   A. Balance
   B. Contour
   C. Emphasis
   D. Proportion
   E. Rhythm
   F. Movement
IV. Sculptural Elements and Principles
   A. Form and shape
   B. Space and volume
   C. Texture
   D. Human anatomy
   E. Additional vocabulary
V. Aesthetics
   A. History of sculpture
   B. Criticism of sculpture
   C. Selection of materials
   D. Formal decision making
VI. Tools and Equipment
   A. Pneumatic air tools
   B. Electrically powered hand tools
   C. Manual hand tools
   D. Stationary machinery
   E. Digital laser cutter
VII. Health and Safety
   A. Tools and machinery
   B. Toxic materials and particulate matter

All topics are covered in both the lecture and lab portions of the course.

Assignment:

1. Students will create sculptures (4-7), using techniques such as:
   A. Clay to make organic and mechanical forms.
   B. Techniques of casting and carving of plaster to make basic forms.
   C. Rigid and flexible molds.
   D. Organic materials to make sculptures.
   E. Found materials into mixed media.
   F. Sheet metal to create a variety of forms.
   G. Human figures to create studies.
   H. Use laser-cut 2D parts to create a 3D assembly.

2. Create a final sculptural project demonstrating and explaining techniques learned during the course; present completed work.
3. Examine books and magazines devoted to sculpture and techniques.

The above assignments apply to both lecture and lab course components in an integrated format.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.	Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None	Problem solving 0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Create sculptures, final sculpture project	Skill Demonstrations 70 - 80%

Exams: All forms of formal testing, other than skill performance exams.

None	Exams 0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance, artistic growth and participation (including critiques)	Other Category 20 - 30%

Representative Textbooks and Materials:
The Sculpture Reference Illustrated. Williams, Arthur. Sculpture Books. 2005 (classic)
Instructor prepared materials