

ARCH 2.1 Course Outline as of Fall 2023**CATALOG INFORMATION**

Dept and Nbr: ARCH 2.1 Title: HISTORY OF WORLD ARCH 1

Full Title: History of World Architecture: Prehistory to Gothic

Last Reviewed: 4/25/2022

| Units | | Course Hours per Week | | Nbr of Weeks | Course Hours Total | |
|---------|------|-----------------------|------|--------------|--------------------|-------|
| Maximum | 3.00 | Lecture Scheduled | 3.00 | 17.5 | Lecture Scheduled | 52.50 |
| Minimum | 3.00 | Lab Scheduled | 0 | 6 | Lab Scheduled | 0 |
| | | Contact DHR | 0 | | Contact DHR | 0 |
| | | Contact Total | 3.00 | | Contact Total | 52.50 |
| | | Non-contact DHR | 0 | | Non-contact DHR | 0 |

Total Out of Class Hours: 105.00

Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: ARCH 65.1

Catalog Description:

In this course, students will study the development of architecture, settlements, and city planning from prehistory up to the Gothic period from diverse locations around the world. The study will also include discussions of social, cultural, and physical conditions that influenced the development of architecture.

Prerequisites/Corequisites:**Recommended Preparation:**

Eligibility for ENGL 1A or equivalent

Limits on Enrollment:**Schedule of Classes Information:**

Description: In this course, students will study the development of architecture, settlements, and city planning from prehistory up to the Gothic period from diverse locations around the world. The study will also include discussions of social, cultural, and physical conditions that influenced the development of architecture. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Eligibility for ENGL 1A or equivalent

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

| | | | | | |
|----------------------|----------------------|------------|-----------|------------|-----------|
| AS Degree: | Area | | | Effective: | Inactive: |
| | E | Humanities | | Fall 2010 | |
| CSU GE: | Transfer Area | | | Effective: | Inactive: |
| | C2 | Humanities | | Fall 2010 | |
| IGETC: | Transfer Area | | | Effective: | Inactive: |
| | 3B | Humanities | | Fall 2010 | |
| CSU Transfer: | Transferable | Effective: | Fall 2010 | Inactive: | |
| UC Transfer: | Transferable | Effective: | Fall 2010 | Inactive: | |

CID:

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

1. Identify the development of world architecture from prehistory to the Gothic period in the context of history, environment, and culture.
2. Classify architectural forms, representative building types, representative building components, and human-made structures from prehistory to the Gothic period.
3. Identify examples of architectural elements that develop from cultural, societal, or purpose-driven need.

Objectives:

At the conclusion of this course, the student should be able to:

1. Identify eras of world architecture from prehistory up to the Gothic period by location.
2. Compare and contrast the architecture of different locations from prehistory to the Gothic period.
3. Identify and characterize major architectural forms and representative buildings from prehistory to the Gothic period.
4. Analyze the influences on the development of world architecture from prehistory to the Gothic period.

Topics and Scope:

- I. Influences on the Development of Architecture
 - A. Location, climate and materials
 - B. Technology
 - C. Social, cultural and religious
- II. Prehistoric

- A. Cultural contexts
 - B. Eastern Europe
 - C. Western Europe
 - D. Mesopotamia
 - E. Africa
 - F. Americas
 - G. City planning
- III. The Greek World
- A. Cultural contexts
 - B. Minoans
 - C. Mycenaeans
 - D. Archaic Greece
 - E. Classic Greece
 - F. Hellenistic Greece
 - G. City planning
- IV. Ancient India and Southeast Asia
- A. Cultural contexts
 - B. Early Buddhist shrines
 - C. Buddhist influence
 - D. Early Hindu temples
 - E. Later Hindu temples
 - F. City planning
- V. China and Japan
- A. Cultural contexts
 - B. Chinese architectural principles
 - C. Houses and gardens
 - D. Japanese Buddhist temples and Shinto shrines
 - E. Japanese cities, houses, and palaces
 - F. Zen Buddhist architecture
 - G. City planning
- VI. Architecture in the Americas
- A. Cultural contexts
 - B. Arctic and Subarctic
 - C. North America, Central America, and South America
 - D. City planning
- VII. The Roman World
- A. Cultural contexts
 - B. Etruscan influences
 - C. Roman architecture
 - D. Temples
 - E. Tombs
 - F. Public buildings
 - G. Urban and rural residences
 - H. City planning
- VIII. Early Christian and Byzantine Architecture
- A. Cultural contexts
 - B. Early Christian basilicas
 - C. Martyria, baptisteries, and mausolea
 - D. Byzantine basilicas and domed basilicas
 - E. Centrally planned Byzantine churches
 - F. Rock-cut churches of Africa
 - G. City planning

IX. Islamic Architecture

- A. Cultural contexts
- B. Early shrines and palaces
- C. Development of the mosque
- D. Regional variations in mosque design
- E. Columnar halls, iwan designs, courtyards, pavilions, and domed prayer halls
- F. Houses and palaces
- G. City planning

X. Medieval and Romanesque Architecture

- A. Cultural contexts
- B. Carolingian architecture
- C. Early Romanesque architecture
- D. Holy Roman Empire architecture
- E. Norman architecture
- F. City planning

XI. Emergence of Gothic Influences

Assignment:

1. Reading (20-30 pages per week)
2. Study questions assignments (6-10)
3. Research papers (2-4)
4. Quizzes and exams (3-4)
5. Final exam and/or project

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Research papers

Writing
30 - 40%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Study questions assignments

Problem solving
25 - 35%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

None

Skill Demonstrations
0 - 0%

Exams: All forms of formal testing, other than skill performance exams.

Quizzes; exams; final exam and/or project

Exams
25 - 45%

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation

Other Category
0 - 10%

Representative Textbooks and Materials:

Buildings Across Time - An Introduction to World Architecture. 5th ed. Fazio, Michael, Moffett, Marian, and Wodehouse, Lawrence. McGraw Hill. 2018

World Architecture: A Cross-Cultural History. 2nd ed. Ingersoll, Richard and Kostof, Spiro. Oxford University Press. 2018

A Global History of Architecture. 3rd ed. Jarzombek, Mark and Prakash, Vikramaditya and Ching, Francis. Wiley and Sons. 2017

Instructor prepared materials