

**CS 72.11B Course Outline as of Fall 2018****CATALOG INFORMATION**

Dept and Nbr: CS 72.11B Title: ADOBE INDESIGN 2

Full Title: Adobe InDesign 2

Last Reviewed: 8/28/2017

Units	Course Hours per Week		Nbr of Weeks		Course Hours Total	
Maximum	4.00	Lecture Scheduled	4.00	17.5	Lecture Scheduled	70.00
Minimum	4.00	Lab Scheduled	0	6	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	4.00		Contact Total	70.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 140.00

Total Student Learning Hours: 210.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CIS 73.41B

**Catalog Description:**

Further study of the principles and applications of desktop publishing using Adobe InDesign. Advanced techniques in layout, text formatting, graphics, styles, libraries, and frames are applied to books, tables, booklets, and Portable Document Format (PDF) files.

**Prerequisites/Corequisites:**

Course Completion of CS 72.11A

**Recommended Preparation:**

Eligibility for ENGL 100 or ESL 100

**Limits on Enrollment:****Schedule of Classes Information:**

Description: Further study of the principles and applications of desktop publishing using Adobe InDesign. Advanced techniques in layout, text formatting, graphics, styles, libraries, and frames are applied to books, tables, booklets, and Portable Document Format (PDF) files. (Grade or P/NP)

Prerequisites/Corequisites: Course Completion of CS 72.11A

Recommended: Eligibility for ENGL 100 or ESL 100

Limits on Enrollment:  
Transfer Credit: CSU;  
Repeatability: Two Repeats if Grade was D, F, NC, or NP

## **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

<b>AS Degree:</b>	<b>Area</b>	Effective:	Inactive:
<b>CSU GE:</b>	<b>Transfer Area</b>	Effective:	Inactive:
<b>IGETC:</b>	<b>Transfer Area</b>	Effective:	Inactive:
<b>CSU Transfer:</b>	Transferable	Effective: Spring 2003	Inactive:
<b>UC Transfer:</b>		Effective:	Inactive:

### **CID:**

#### **Certificate/Major Applicable:**

Both Certificate and Major Applicable

### **Approval and Dates**

Version:	08	Course Created/Approved:	10/7/2002
Version Created:	2/6/2017	Course Last Modified:	7/2/2024
Submitter:	Sujan Sarkar	Course last full review:	8/28/2017
Version Status:	Approved (Changed Course)	Prereq Created/Approved:	8/28/2017
Version Status Date:	8/28/2017	Semester Last Taught:	Spring 2022
Version Term Effective:	Fall 2018	Term Inactive:	Summer 2025

## **COURSE CONTENT**

### **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

1. Assemble InDesign documents into a series of booked documents and create a table of contents and index.
2. Design complex InDesign documents using advanced text formatting, path and frame techniques, the book panel, and advanced workspaces.
3. Manage the workflow from idea to printed book.

### **Objectives:**

At the conclusion of this course, the student should be able to:

1. Design different types of documents, including templates, books, booklets and slideshows.
2. Output a document with advanced printing options and submit a PDF book to an online publisher.
3. Create a complex layout with multiple master pages and sections.
4. Apply advanced text composition using the full set of paragraph and character formatting features and styles.
5. Create and format tables, anchored objects and nested frames.
6. Create and edit paths and compound paths using the Pen tools and Pathfinder.
7. Enhance an InDesign workflow using glyph sets and snippets.
8. Customize InDesign and set custom defaults.

## **Topics and Scope:**

### **I. Layout Techniques**

- A. Structuring special layouts and spreads
- B. Baseline and document grids
- C. Multiple master pages
- D. Section formatting
- E. Advanced layers

### **II. Working with Text**

- A. Cleaning up text and editing with the Story Editor
- B. Text composition and advanced formatting
- C. Advanced paragraph and character styles
- D. OpenType fonts and glyph sets
- E. Tables and table styles
- F. Conditional text

### **III. Path Creation and Editing**

- A. Direction Selection vs. Selection tools
- B. Pen tool
- C. Scissors tool
- D. Compound paths
- E. Creating objects from type

### **IV. Complex Objects**

- A. Nested frames
- B. Object styles and stroke styles
- C. Anchored objects

### **V. InDesign Document Creation**

- A. Designing and applying templates
- B. Multi-document books with table of contents and index
- C. Booklets

### **VI. Document Management**

- A. Bridge asset management
- B. Document recovery and customizing InDesign
- C. Managing multiple documents
- D. Preparing a document for high-end printing
- E. PDF creation for printshops and slideshows

### **VII. Other Topics**

- A. Customizing InDesign preferences
- B. Libraries and snippets

## **Assignment:**

1. Read between 10-20 pages per week from class notes, digital manuals, online references and recommended textbook
2. Redesign a flier and apply advanced paragraph and formatting techniques to fit the text to specified area of the page
3. Prepare a project proposal using OpenType fonts and glyph sets
4. Create a project timeline
5. Edit and clean up web based text with extraneous formatting for placement into a multiple page information piece
6. Prepare and format a table
7. Analyze and design a template, including the use of placeholders, master pages, styles and

- layers
8. Generate an automatic table of contents and index for a book of multiple chapters
  9. Submit a multi-document book in PDF format for professional printing
  10. Advanced project: design and create a multiple chapter project based on a template using the book panel
  11. Capstone semester project: plan, manage, design, layout, and publish a hard copy book by due date
  12. Take examinations, including at least two tests and a final exam

**Methods of Evaluation/Basis of Grade:**

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.	Writing 0 - 0%
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**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Assignments and projects (flier, project, table, booklet, template, font management)	Problem solving 30 - 60%
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**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Assignments, Advanced and Capstone Projects	Skill Demonstrations 30 - 50%
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**Exams:** All forms of formal testing, other than skill performance exams.

Take examinations, including at least two tests and a final exam	Exams 10 - 30%
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**Other:** Includes any assessment tools that do not logically fit into the above categories.

None	Other Category 0 - 0%
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**Representative Textbooks and Materials:**

Real World Adobe InDesign CC. Kvem, Olav and Blatner, David and Bringhurst, Bob. Peachpit Press. 2013

## **OTHER REQUIRED ELEMENTS**

### **STUDENT PREPARATION**

Matric Assessment Required:	E	Requires English Assessment
Prerequisites-generate description:	U	User Generated Text
Advisories-generate description:	A	Auto-Generated Text
Prereq-provisional:	N	NO
Prereq/coreq-registration check:	Y	Prerequisite Rules Exist
Requires instructor signature:	N	Instructor's Signature Not Required

### **BASIC INFORMATION, HOURS/UNITS & REPEATABILITY**

Method of instruction:	02	Lecture
	72	Internet-Based, Delayed Interaction
	71	Internet-Based, Simultaneous Interaction
Area department:	CS	Computer Studies
Division:	72	Arts & Humanities
Special topic course:	N	Not a Special Topic Course
Program status:	1	Both Certificate and Major Applicable
Repeatability:	00	Two Repeats if Grade was D, F, NC, or NP
Repeat group id:		

### **SCHEDULING**

Audit allowed:	N	Not Auditable
Open entry/exit:	N	Not Open Entry/Open Exit
Credit by exam:	N	Credit by examination not allowed
Budget code: Program:	0000	Unrestricted
Budget code: Activity:	0701	Computer & Information Science

### **OTHER CODES**

Discipline:	Computer Information Systems	
Basic skills:	N	Not a Basic Skills Course
Level below transfer:	Y	Not Applicable
CVU/CVC status:	Y	Distance Ed, Unknown if CVU/CVC Developed
Distance Ed Approved:	Y	<a href="#">Exclusively online or other technology based instruction</a>
Emergency Distance Ed Approved:	N	None
Credit for Prior Learning:	N	Agency Exam
	N	CBE
	N	Industry Credentials
	N	Portfolio
Non-credit category:	Y	Not Applicable, Credit Course
Classification:	Y	Career-Technical Education
SAM classification:	C	Clearly Occupational
TOP code:	0614.50	Desktop Publishing
Work-based learning:	N	Does Not Include Work-Based Learning
DSPS course:	N	Not a DSPS Course
In-service:	N	Not an in-Service Course