#### CS 74.21B Course Outline as of Summer 2017

## **CATALOG INFORMATION**

Dept and Nbr: CS 74.21B Title: DIGITAL VIDEO POSTPROD 2

Full Title: Digital Video Post-Production Techniques 2

Last Reviewed: 4/13/2015

Units		Course Hours per Week	: <b>1</b>	Nbr of Weeks	<b>Course Hours Total</b>	
Maximum	1.50	Lecture Scheduled	1.50	17.5	Lecture Scheduled	26.25
Minimum	1.50	Lab Scheduled	0	4	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	1.50		Contact Total	26.25
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 52.50 Total Student Learning Hours: 78.75

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CIS 75.11B

### **Catalog Description:**

This course focuses on intermediate level features of professional NLE (Non-Linear Editing) video post-production software. Students will explore editing and special effects techniques which include: working with multiple sequences, key frame animations, creating, modifying and saving effects, transitions and titles, green screen masking, basic compositing, J & L audio cuts and authoring a Flash DVD (Digital Video Disc) using Adobe Encore. Students will create a final edited video project utilizing these skills.

## **Prerequisites/Corequisites:**

Course Completion CS 74.21A OR CS 74.11

### **Recommended Preparation:**

#### **Limits on Enrollment:**

### **Schedule of Classes Information:**

Description: This course focuses on intermediate level features of professional NLE (Non-Linear Editing) video post-production software. Students will explore editing and special effects techniques which include: working with multiple sequences, key frame animations, creating,

modifying and saving effects, transitions and titles, green screen masking, basic compositing, J & L audio cuts and authoring a Flash DVD (Digital Video Disc) using Adobe Encore. Students will create a final edited video project utilizing these skills. (Grade or P/NP)

Prerequisites/Corequisites: Course Completion CS 74.21A OR CS 74.11

Recommended:

Limits on Enrollment: Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

**IGETC:** Transfer Area Effective: Inactive:

**CSU Transfer:** Transferable Effective: Fall 2001 Inactive: Fall 2022

**UC Transfer:** Effective: Inactive:

CID:

# Certificate/Major Applicable:

Both Certificate and Major Applicable

## **Approval and Dates**

Version: 06 Course Created/Approved: 3/26/2001 11/8/2016 Course Last Modified: Version Created: 6/4/2022 Course last full review: Submitter: Abe Farkas 4/13/2015 Approved (Changed Course) Prereq Created/Approved: 4/13/2015 **Version Status:** Version Status Date: 11/28/2016 Semester Last Taught: Spring 2022 Term Inactive: Fall 2022 Version Term Effective: Summer 2017

## **COURSE CONTENT**

# **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

- 1. Create a short video production which includes multiple sequences, mixed audio, special effects, key frame animations, basic compositing, J&L audio cuts.
- 2. Author a DVD using professional DVD authoring software.

# **Objectives:**

Upon completion of this course students will be able to:

- 1. Evaluate the skills involved in project and file management
- 2. Apply and evaluate a variety of special effects and filters
- 3. Apply and evaluate animation control techniques
- 4. Demonstrate various rendering techniques
- 5. Define and appraise various video output types
- 6. Add and mix sound files to video productions

### **Topics and Scope:**

- 1. Project and file management
  - a. Storyboarding
  - b. Removing unused footage items
  - c. Organizing a project
  - c. Working with a defined TRT (total running time)
  - d. Preparing a QuickTime movie for a CD-ROM or DVD
- 2. Special effects and filters
  - a. Modifying clip duration with the slow and fast motion effects
  - b. Creating time lapse, ramping, and still frame effects
  - c. Synchronizing action and audio from a multi-camera shoot
  - d. Creating and animating "lower third" graphics
- 3. Animation control techniques
- 4. Introduction to masking techniques
  - a. Creating and editing masks
  - b. Animating mask shapes
- 5. Rendering and output types
- 6. Mixing sound files
  - a. Mixing multiple audio sources
  - b. Creating voice over
- 7. Introduction to professional DVD authoring software such as Adobe Encore

### **Assignment:**

- 1. Read 20-30 pages per week and/or view online training videos
- 2. Weekly video editing assignments
- 3. Final project: Create a 3 minutes 30 seconds (00:03:30:00) video production, which will include:
  - a. Key frame animations
  - b. Special effects
  - c. Custom Titles and Credits
  - d. Basic compositing
- 4. Final objective exam

### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing 0 - 0%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Weekly video editing assignments; final project

Problem solving 40 - 50%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Final project

Exams: All forms of formal testing, other than skill performance exams.

Final objective exam

Other: Includes any assessment tools that do not logically

None

Other Category 0 - 0%

# **Representative Textbooks and Materials:**

fit into the above categories.

Adobe Premiere Pro CC Classroom in a Book (2014 release) (1st). Jago, Maxim. Adobe Press: 2014

# **OTHER REQUIRED ELEMENTS**

#### STUDENT PREPARATION

Matric Assessment Required: X Exempt From Assessment Prerequisites-generate description: U User Generated Text

Advisories-generate description: NA No Advisory

Prereq-provisional: N NO

Prereq/coreq-registration check: Y Prerequisite Rules Exist

Requires instructor signature: N Instructor's Signature Not Required

### BASIC INFORMATION, HOURS/UNITS & REPEATABILITY

Method of instruction: 02 Lecture

99 Credit by Exam

71 Internet-Based, Simultaneous Interaction

72 Internet-Based, Delayed Interaction

Area department: CS Computer Studies
Division: 72 Arts & Humanities

Special topic course: N Not a Special Topic Course

Program status:

1 Both Certificate and Major Applicable

Repeatability: 00 Two Repeats if Grade was D, F, NC, or NP

Repeat group id:

### **SCHEDULING**

Audit allowed: N Not Auditable

Open entry/exit: N Not Open Entry/Open Exit
Credit by exam: Y Credit by examination allowed

Budget code: Program: 0000 Unrestricted

Budget code: Activity: 0701 Computer & Information Science

#### OTHER CODES

Discipline: Computer Information Systems

Basic skills: Not a Basic Skills Course

Level below transfer: Y Not Applicable

CVU/CVC status: Y Distance Ed, Not CVU/CVC Developed

Distance Ed Approved: N None

Emergency Distance Ed Approved: Y

Credit for Prior Learning: N

Fully Online

Agency Exam

N CBE

N Industry Credentials

N Portfolio

Non-credit category: Y Not Applicable, Credit Course Classification: Y Career-Technical Education

SAM classification: C Clearly Occupational

TOP code: 0614.10 Multimedia

Work-based learning: N Does Not Include Work-Based Learning

DSPS course: N Not a DSPS Course

In-service: N Not an in-Service Course