#### CS 49 Course Outline as of Fall 2017

# **CATALOG INFORMATION**

Dept and Nbr: CS 49 Title: INDEPENDENT STUDY IN CS

Full Title: Independent Study in Computer Studies

Last Reviewed: 3/27/2023

Units		Course Hours per Week	N	br of Weeks	<b>Course Hours Total</b>	
Maximum	3.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.00	Lab Scheduled	0	2	Lab Scheduled	0
		Contact DHR	1.00		Contact DHR	17.50
		Contact Total	1.00		Contact Total	17.50
		Non-contact DHR	8.00		Non-contact DHR	140.00

Total Out of Class Hours: 0.00 Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CIS 49

### **Catalog Description:**

Special projects by arrangement to provide for independent study and an enriched academic experience for continuing and advanced students. UC determines credit AFTER transfer; not counted for admission. (See a counselor for details.)

## **Prerequisites/Corequisites:**

# **Recommended Preparation:**

Eligibility for ENGL 100 or ESL 100

# **Limits on Enrollment:**

Approval of the project proposal by sponsoring faculty, Department Chair and Supervising Administrator.

#### **Schedule of Classes Information:**

Description: Special projects by arrangement to provide for independent study & an enriched academic experience for continuing and advanced students. UC determines credit AFTER transfer; not counted for admission. (See a counselor for details.) (Grade Only)

Prerequisites/Corequisites:

Recommended: Eligibility for ENGL 100 or ESL 100

Limits on Enrollment: Approval of the project proposal by sponsoring faculty, Department Chair

and Supervising Administrator.

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

**IGETC:** Transfer Area Effective: Inactive:

**CSU Transfer:** Transferable Effective: Fall 1981 Inactive:

**UC Transfer:** Transferable Effective: Fall 1981 Inactive:

CID:

# **Certificate/Major Applicable:**

Not Certificate/Major Applicable

# **Approval and Dates**

Version: 06 Course Created/Approved: 8/1/1981 Version Created: 4/15/2016 Course Last Modified: 12/30/2023 Submitter: **Donald Laird** Course last full review: 3/27/2023 Approved (Changed Course) Prereq Created/Approved: 3/27/2023 **Version Status:** Version Status Date: 9/26/2016 Semester Last Taught: Fall 2023 Version Term Effective: Fall 2017 Term Inactive: Fall 2024

## **COURSE CONTENT**

## **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

1. Student will be able to:

Since the purpose of the course is to afford students the opportunity for advanced, concentrated studies in Computer Studies appropriate to their own unique focus and circumstances, or in areas not covered by other courses in the curriculum, student learning outcomes will vary depending on the nature of individual student projects.

## **Objectives:**

At the conclusion of this course, the student should be able to:

1. Demonstrate successful completion of the goals determined by consultations between student and instructor.

## **Topics and Scope:**

To be determined by consultations between student and instructor.

# **Assignment:**

To be determined through consultations between student and instructor.

## Examples:

Programming project written in a programming language currently taught in CS classes. Advanced Photoshop project creating a series of images and working with a print shop to produce a booklet.

Designing and implementing a complex Access or Filemaker database.

#### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Written homework, user and technical documentation

Writing 20 - 50%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems, production and design of product

Problem solving 20 - 50%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, performance exams, apply skills in design product

Skill Demonstrations 20 - 50%

**Exams:** All forms of formal testing, other than skill performance exams.

None

Exams 0 - 0%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

None

Other Category 0 - 0%

# **Representative Textbooks and Materials:**

To be determined through consultations between student and instructor.

# **OTHER REQUIRED ELEMENTS**

#### STUDENT PREPARATION

Matric Assessment Required: E Requires English Assessment

Prerequisites-generate description: NP No Prerequisite
Advisories-generate description: A Auto-Generated Text

Prereq-provisional: N NO

Prereq/coreq-registration check: N No Prerequisite Rules Exist
Requires instructor signature: Y Instructor's Signature Required

### BASIC INFORMATION, HOURS/UNITS & REPEATABILITY

Method of instruction:40Directed StudyArea department:CSComputer StudiesDivision:72Arts & Humanities

Special topic course: N Not a Special Topic Course

Program status: 2 Not Certificate/Major Applicable

Repeatability: 00 Two Repeats if Grade was D, F, NC, or NP

Repeat group id: 49/98 Independent Study 49/98

#### **SCHEDULING**

Audit allowed: N Not Auditable

Open entry/exit: Not Open Entry/Open Exit

Credit by exam: N Credit by examination not allowed

Budget code: Program: 0000 Unrestricted

Budget code: Activity: 0701 Computer & Information Science

### **OTHER CODES**

Discipline: Computer Information Systems

Basic skills: Not a Basic Skills Course

Level below transfer: Y Not Applicable CVU/CVC status: N Not Distance Ed

Distance Ed Approved: N

Emergency Distance Ed Approved: Y

Credit for Prior Learning: N

Agency Exam

N CBE

N Industry Credentials

N Portfolio

Non-credit category: Y Not Applicable, Credit Course Classification: Y Career-Technical Education

SAM classification: C Clearly Occupational

TOP code: 0701.00 Information Technology, General

Work-based learning: N Does Not Include Work-Based Learning

DSPS course: N Not a DSPS Course

In-service: N Not an in-Service Course