

ART 3 Course Outline as of Fall 2016**CATALOG INFORMATION**

Dept and Nbr: ART 3 Title: INTRO TO ART AND DESIGN

Full Title: Introduction to Art and Design

Last Reviewed: 2/28/2022

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00

Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

An introductory studio course in the fundamentals of art and design using shape, value, texture, line, pattern, color and space through exercises in drawing, painting, and collage. The course is accepted for transfer at both the UC and CSU systems.

Prerequisites/Corequisites:**Recommended Preparation:****Limits on Enrollment:****Schedule of Classes Information:**

Description: An introductory studio course in the fundamentals of art and design using shape, value, texture, line, pattern, color and space through exercises in drawing, painting, and collage. The course is accepted for transfer at both the UC and CSU systems. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area		Effective:	Inactive:
	E	Humanities	Fall 1981	
CSU GE:	Transfer Area		Effective:	Inactive:
	C1	Arts	Fall 1990	
IGETC:	Transfer Area		Effective:	Inactive:
	3A	Arts	Fall 1981	
CSU Transfer:	Transferable	Effective:	Fall 1981	Inactive:
UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:

CID:

CID Descriptor: ARTS 100 2-D Foundations

SRJC Equivalent Course(s): ART3

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

1. Describe visual composition by using a vocabulary of terms pertaining specifically to art and design.
2. Create a portfolio that synthesizes design elements such as line, value, texture, positive and negative shape, and color principles.
3. Practice various techniques, such as drawing, collage and painting.
4. Demonstrate the ability to look at a work of design or art and evaluate how the visual elements communicate to the viewer.

Objectives:

Upon completion of this course, students will be able to:

1. Develop perception and awareness of visual elements such as line, shape, value, texture, color, volume and space.
2. Define basic color terms such as hue, complement, analogous, saturation, grey scale and color wheel.
3. Develop perception and visual awareness of visual composition and ways of organizing the visual elements such as positive/negative shape, harmony/tension, unity/variety, organic/geometric.
4. Employ hand skills necessary for the basic mastery of the control of various artists' media including: charcoal, paper, acrylic paint and tools such as palette knives, brushes and Exacto knives.
5. Develop and exercise ability to perform basic measuring, scaling and positioning necessary to organize the two-dimensional picture plane.
6. Exercise ability to make critical aesthetic judgments through class critiques.
7. Combine risk-taking and experimentation with disciplined work habits as part of the creative

process.

8. Examine and analyze examples of fine art and applied design, historical and contemporary, within a global context.

9. Define health and safety issues that could arise from the use of artists' materials.

10. Describe the values, themes, methods and history of the discipline and identify realistic career objectives related to a course of study in the major.

Topics and Scope:

The primary intent of Art 3 is development of visual literacy to create compositions using a range of specific media in a studio setting.

1. Materials

A. Drawing mediums and implements such as charcoal, pencil, conte and pen and ink.

B. Grounds such as newsprint, Bristol board

C. Brushers: water based medium

2. Techniques

A. Charcoal

B. Pencil contour

C. Paper cutouts

D. Automatism and subtraction

E. Collage

F. Paint application

G. Mixed media

3. Composition

A. Analyzing the picture plane

B. Spatial illusion in composition: perspective and non-perspective techniques for creating or deconstructing depth

C. Symmetry/Asymmetry

D. Positive/negative figure tension

E. Value as an organizing principle

F. Cropping

G. Rhythm/pattern

H. Scaling techniques

4. Color

A. Value/grey scale

B. Organization of hues/color wheel

C. Complementary admixing/color relationships

D. Analogous colors

E. Saturation/tint, tone, shade

F. Split-complements

5. Creative Process

A. Viewfinders/thumbnails

B. Sketching

C. Observation of other artists' techniques and process by copying

D. Cropping

6. Critique

A. Analysis of formal elements in art and design

B. Vocabulary for constructive exchange of formal and expressive criticism of visual work.

C. Context: historical and contemporary movements in art and design

7. Health and Safety

A. Safe studio maintenance and clean-up procedures

B. Safety in the home studio

Assignment:

Assignments may include any or all of the following:

1. Charcoal geometric composition using vertical/horizontal lines in composition that uses process of erasing and correcting lines
2. Curved linear composition using cut lines and black paper
3. Abstract shape composition using cutouts and cutaways in positive/negative space relationship
4. Colored abstract paper collage translated into black, grey and white values
5. Japanese- based screen composition with emphasis on asymmetry and positive and negative shapes based on thumbnail sketches and cropping
6. Cubist composition in complementary color based deconstruction of perspective using thumbnail sketches
7. Self-portrait based on charcoal sketches using abstraction of shape, analogous colors, and split complements with painting techniques
8. Critiquing the aesthetic and conceptual success of one's own and other students' work
9. Independent study will be required of all students. A series of assignments/critiques in the Art Gallery or on the Art Gallery website will be completed in order to enhance existing course content. A minimum of 4.25 hours of gallery study will be required per semester.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems

Problem solving
40 - 60%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Portfolio

Skill Demonstrations
10 - 30%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams
0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

Other factors: attendance, attentiveness, attitude, effort,
class participation, growth.

Other Category
10 - 30%

Representative Textbooks and Materials:

Introduction to Design, 1st edition. Pipes, Alan. Prentice Hall, Inc.: 2004 (Classic)