#### ATHL 10L Course Outline as of Fall 2016

## **CATALOG INFORMATION**

Dept and Nbr: ATHL 10L Title: WATER POLO LAB

Full Title: Water Polo Lab Last Reviewed: 2/6/2023

Units		Course Hours per Week	$\mathbf{N}$	br of Weeks	<b>Course Hours Total</b>	
Maximum	1.50	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.50	Lab Scheduled	0	3	Lab Scheduled	0
		Contact DHR	3.00		Contact DHR	52.50
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 26.25 Total Student Learning Hours: 78.75

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 34 - 4 Enrollments Total

Also Listed As:

Formerly: ATHL 51L

#### **Catalog Description:**

Introduction to the structure and development of various water polo strategies. This course will include analysis of scouting reports and film reviews, as well as the practical application of various physical training concepts.

## **Prerequisites/Corequisites:**

## **Recommended Preparation:**

Concurrent Enrollment in ATHL 10 or ATHL 9

#### **Limits on Enrollment:**

By Tryout

#### **Schedule of Classes Information:**

Description: Introduction to the structure and development of various water polo strategies. This course will include analysis of scouting reports and film reviews, as well as the practical application of various physical training concepts. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Concurrent Enrollment in ATHL 10 or ATHL 9

Limits on Enrollment: By Tryout

Transfer Credit: CSU;UC.

Repeatability: 4 Enrollments Total

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

**IGETC:** Transfer Area Effective: Inactive:

**CSU Transfer:** Transferable Effective: Fall 2010 Inactive:

**UC Transfer:** Transferable Effective: Fall 2010 Inactive:

CID:

## Certificate/Major Applicable:

Major Applicable Course

#### **COURSE CONTENT**

## **Student Learning Outcomes:**

At the conclusion of this course, the student should be able to:

- 1. Identify and assess offensive and defensive strategies of an opponent.
- 2. Formulate appropriate defensive strategies based on the assessment of the opponent's offensive schemes.

#### **Objectives:**

Upon completion of this course, students will be able to:

- 1. Identify and explain basic offensive and defensive strategies.
- 2. Analyze offensive strategies and personnel through the use of film, scouting reports, and established offensive criteria.
- 3. Formulate a variety of offensive and defensive strategies based on the opponent's offense and defense.
- 4. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

## **Topics and Scope:**

- I. Introduction to basic offensive and defensive strategies
- II. Film and scouting report analysis
  - A. Personnel and team performance assessment
  - B. Opponent personnel and performance assessment
- III. Development of offensive and defensive strategies based on specific opponents
- IV. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

# **Assignment:**

Students are expected to spend an additional one and one-half hours per week outside of class completing one or more of the following assignments.

- 1. Writing strategy analyses
- 2. Creating and analyzing scouting reports
- 3. Film analysis
- 4. Note taking
- 5. Logs and critiques of opponent's schemes
- 6. Weekly quizzes
- 7. Skill demonstration of offensive and defensive strategies
- 8. Repeating students must demonstrate an increased level of performance
- 9. Attendance and participation

#### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Strategy analyses, scouting reports, logs, and critiques (1-3)

Writing 10 - 30%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving 0 - 0%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Skill demonstration of offensive and defensive strategies (weekly)

Skill Demonstrations 20 - 30%

**Exams:** All forms of formal testing, other than skill performance exams.

Quizzes: Multiple choice, true/false, short answer and oral (1-3)

Exams 20 - 30%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

Participation, attendance, and film analysis (weekly)

Other Category 30 - 50%

# **Representative Textbooks and Materials:**

101 Offensive Water Polo Drills. Peter J Cutino, 2001 classic. Instructor prepared materials