### **KINES 5** Course Outline as of Fall 2016

# **CATALOG INFORMATION**

Dept and Nbr: KINES 5 Title: SPORT AND SOCIETY Full Title: Sport and Society Last Reviewed: 11/27/2023

Units		Course Hours per Week		Nbr of Weeks	<b>Course Hours Total</b>	
Maximum	3.00	Lecture Scheduled	3.00	17.5	Lecture Scheduled	52.50
Minimum	3.00	Lab Scheduled	0	6	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 105.00

Total Student Learning Hours: 157.50

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	00 - Two Repeats if Grade was D, F, NC, or NP
Also Listed As:	
Formerly:	KINES 85

### **Catalog Description:**

Sports and athletes have often been agents of social change, many times challenging norms and assumptions concerning race, ethnicity, social class and gender. This course studies sport and society, highlighting how their interplay can provide social mobility and integration, yet produce stereotypes and foundations of inequality.

### **Prerequisites/Corequisites:**

**Recommended Preparation:** Eligibility for ENGL 1A or equivalent

### **Limits on Enrollment:**

### **Schedule of Classes Information:**

Description: Sports and athletes have often been agents of social change, many times challenging norms and assumptions concerning race, ethnicity, social class and gender. This course studies sport and society, highlighting how their interplay can provide social mobility and integration, yet produce stereotypes and foundations of inequality. (Grade or P/NP) Prerequisites:

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: CSU GE:	Area Transfer Area	L		Effective: Effective:	Inactive: Inactive:
<b>IGETC:</b>	Transfer Area	L		Effective:	Inactive:
CSU Transfer	: Transferable	Effective:	Fall 2015	Inactive:	
UC Transfer:	Transferable	Effective:	Spring 2016	Inactive:	

CID:

### **Certificate/Major Applicable:**

Major Applicable Course

# **COURSE CONTENT**

### **Outcomes and Objectives:**

- 1. Analyze the relationship between sport and society.
- 2. Distinguish the ways in which sport impacts social groups and cultural identities.

3. Outline how sport can be used to provide opportunities for those who lack access and opportunity.

4. Examine how social justice and social change can be achieved in sport settings.

5. Describe sport in relation to issues of power in society.

# **Topics and Scope:**

I. Sport as a Social Phenomena

- A. Sport as a social construct
- B. Institutionalization of sport
  - 1. Social and cultural practices
  - 2. Defining sport
- II. Sport History
  - A. Understanding sport history
  - B. Contests and games in ancient Greece
  - C. The emergence of organized competitive sport
- III. Sport and Socialization
- A. Sport Involvement
  - 1. Becoming an elite athlete
  - 2. Acceptance of athletes
- B. Sport Participation
  - 1. Personal and familial investment
  - 2. Burnout
  - 3. Discontinuation
- C. Sport as a Socializing Agent

- 1. Familly
- 2. Social group
- 3. Social identity
- IV. Sport and Children
  - A. Origin and development of organized youth sport
  - B. Major trends in youth sport today
  - C. Variations in the organization of youth sport
  - D. Recommendations for improving youth sport
- V. Sport and Gender
- A. Participation and equity issues
- B. Cultural norms
  - 1. Feminity
  - 2. Masculinity
- VI. Race and Ethnicity in Sport
  - A. Defining race and ethnicity
  - B. Creating race and racial ideologies
- C. Dynamics of racial and ethnic relations in sport
- VII. Sport and Social Class
- A. Social class and class relations
- B. Sports and economic inequality
- C. Social class and sport participation patterns
- D. Global inequalities and sport
- E. Economic and career opportunities careers among former athletes
- VII. Sport and the Economy
- A. Emergence and growth of commerical sport
- B. Commercialization and changes in sport
- C. Organization of professional sport
- D. Organization of amateur sport
- VIII. Sport and the Media
  - A. Characteristics of the media
- B. Sport and the media: A Two-Way Relationship
- C. Images and narratives in media
- D. Experiences and consequences of consuming media sports
- E. Sport journalism
- IX. Sport and Politics
  - A. Sport-government connection
  - B. Sport and global political processes
- C. Politics in sport
- X. Sport in High School and College
- A. Arguments for and against interscholastic sport
- B. Interscholastic Sport and the experiences of high school students
- C. Intercollegiate sport and the experiences of college students
- D. Varsity High School Sports
  - 1. Problems
  - 2. Recommendations
- E. Intercollegiate Sports
  - 1. Problems
  - 2. Recommendations
- XI. Sport and Religion
  - A. Similarities and differences between sport and religion
  - B. Modern sport and religious beliefs
  - C. Challenges of combining sport and religious beliefs

### XII. Deviance and Violence in Sport

- A. Violence in sport vs. violence outside of sport
  - 1. Participant acceptance
  - 2. Spectator acceptance
  - 3. Sport as a platform for violence
- B. Spectator violence
- C. Performance-enhancing substances
  - 1. Overcomformity
  - 2. Social acceptance
  - 3. Legality

### XIII. Sport in the Future

- A. Envisioning possibilities for the future
- B. Current trends related to sport in society
- C. Factors Influencing trends today
- D. Becoming agents for change and creating the future

### Assignment:

- 1. Film reviewing and evaluation
- 2. Sportography written report 3-5 pages
- 3. Research paper 3-5 pages
- 4. Media analysis 1-2 pages
- 5. Sport observation presentation and written report 1-2 pages
- 6. 2 exams and 3-5 quizzes

## Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Film review, sportography, research paper, media analysis, sport observation

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-

computational problem solving skills.

None

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

None

**Exams:** All forms of formal testing, other than skill performance exams.

Quizzes and Exams

Writing 30 - 50%

Problem solving 0 - 0%

Skill Demonstrations 0 - 0%

> Exams 40 - 60%

Class participation

Other Category 5 - 10%

## **Representative Textbooks and Materials:**

Sports in Society: Issues and Controversies, Coakley, Jay McGraw-Hill Higher Education 11th Edition 2014