BGN 102 Course Outline as of Fall 2016

CATALOG INFORMATION

Dept and Nbr: BGN 102 Title: TYPING-SKILL BUILDING Full Title: Typing-Skill Building Last Reviewed: 12/14/2015

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	1.50	Lecture Scheduled	1.00	17.5	Lecture Scheduled	17.50
Minimum	1.50	Lab Scheduled	1.50	4	Lab Scheduled	26.25
		Contact DHR	0		Contact DHR	0
		Contact Total	2.50		Contact Total	43.75
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 35.00

Total Student Learning Hours: 78.75

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	00 - Two Repeats if Grade was D, F, NC, or NP
Also Listed As:	
Formerly:	BOT 153

Catalog Description:

Using diagnostic and prescriptive keyboarding software and correct ergonomic techniques, students will increase their speed and accuracy. Proofreading skills are also emphasized.

Prerequisites/Corequisites:

Recommended Preparation: Course Completion or Concurrent Enrollment in BGN 101 OR BGN 201

Limits on Enrollment:

Schedule of Classes Information:

Description: Using diagnostic and prescriptive keyboarding software and correct ergonomic techniques, students will increase their speed and accuracy. Proofreading skills are also emphasized. (Grade or P/NP) Prerequisites/Corequisites: Recommended: Course Completion or Concurrent Enrollment in BGN 101 OR BGN 201 Limits on Enrollment: Transfer Credit:

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: CSU GE:	Area Transfer Area	Effective: Effective:	Inactive: Inactive:
IGETC:	Transfer Area	Effective:	Inactive:
CSU Transfer	: Effective:	Inactive:	
UC Transfer:	Effective:	Inactive:	

CID:

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course, students will be able to:

- 1. Identify beginning speed and accuracy and set goal for improvement.
- 2. Type five-minute timed writings with one or fewer errors per minute.
- 3. Improve speed and accuracy using diagnostic software.
- 5. Apply ergonomic techniques.
- 6. Identify typing errors and use correct proofreading marks.

Topics and Scope:

- 1. Introduction to computerized skill building software
 - A. Overview of software features
 - B. Diagnostic reports
 - C. Skill building sessions
 - D. Conditioning practice
- 2. Ergonomics Techniques
 - A. Position of body in relation to keyboard and screen
 - B. Placement of body in chair

C. Position of arms, wrists, hands, and fingers to prevent or reduce cumulative trauma disorder

D. Position of chair and desk

- 3. Session Completion
 - A. Conditioning practice alphabet and diagraph
 - B. Evaluation analysis and progress
 - C. Individualized prescriptive practice
- 4. Proofreading
 - A. Marks
 - B. Techniques

Assignment:

- 1. Software sessions of typing analyses and practices
- 2. Weekly timed writings measuring speed and accuracy; 5 minutes each with 5 or fewer errors
- 3. Proofreading assessments using timed writings.
- 4. 10-12 Quizzes, tests
- 5. Ergonomic assignments

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Software sessions and proofreading exercises

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Timed writings and ergonomic techniques

Exams: All forms of formal testing, other than skill performance exams.

10 - 12 Quizzes

Other: Includes any assessment tools that do not logically fit into the above categories.

None

Representative Textbooks and Materials:

KEYCHAMP, 2nd Edition Sharp et al. South-Western Educational Publishing, 2003 (classic in field).

	Writing 0 - 0%
[Problem solving 20 - 50%
[Skill Demonstrations 40 - 60%
[Exams 10 - 20%
[Other Category 0 - 0%