THAR 127.3 Course Outline as of Spring 2016

CATALOG INFORMATION

Dept and Nbr: THAR 127.3 Title: PROPS WKSHP FOAM/FOOD Full Title: Properties Workshop: Foam Carving and Food Properties

Last Reviewed: 4/26/2021

Units		Course Hours per Week	,	Nbr of Weeks	Course Hours Total	
Maximum	2.00	Lecture Scheduled	1.00	17.5	Lecture Scheduled	17.50
Minimum	2.00	Lab Scheduled	3.00	17.5	Lab Scheduled	52.50
		Contact DHR	0		Contact DHR	0
		Contact Total	4.00		Contact Total	70.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 35.00 Total Student Learning Hours: 105.00

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

This course provides intermediate instruction in the skills involved in the design and construction of stage properties, with a focus on theatrical food properties, foam carving, preparation and construction skills. Students will work on focus-related projects, as well as properties for SRJC production.

Prerequisites/Corequisites:

Course Completion of THAR 27 (or THAR 77)

Recommended Preparation:

Course Completion or Concurrent Enrollment in THAR 2

Limits on Enrollment:

Schedule of Classes Information:

Description: This course provides intermediate instruction in the skills involved in the design and construction of stage properties, with a focus on theatrical food properties, foam carving, preparation and construction skills. Students will work on focus-related projects, as well as properties for SRJC production. (Grade Only)

Prerequisites/Corequisites: Course Completion of THAR 27 (or THAR 77)

Recommended: Course Completion or Concurrent Enrollment in THAR 2

Limits on Enrollment:

Transfer Credit:

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Effective: Inactive:

UC Transfer: Effective: Inactive:

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

1. Upon completion of this course, the student will be able to conceptualize and safely apply a variety of theatrical props preparation and construction techniques, particularly food properties used for stage and film productions.

Objectives:

In order to achieve these learning outcomes, during the course the student will:

- 1. Read and analyze a script with respect to historical period and style, focusing on the food properties preparation and construction for a production.
- 2. Conduct and apply historical and stylistic research in the conceptualization of a prop design, noting factors relating to objects replicated through food properties preparation and construction.
- 3. Identify the characteristics of different types of food properties preparation and construction materials, and their applications.
- 3. Demonstrate creative problem solving in prop designing, including finding resources, adaption, and working within a budget.
- 4. Develop strategies for replicating food properties that are either consumable or fabricated for a production.
- 5. Work collaboratively and communicate with a design and directorial team.
- 6. Formulate a plan for the protection and maintenance of food properties safety for the run of a show.
- 7. Utilize a variety of finishing materials and techniques for fabricated food properties.
- 8. Apply safety procedures for the handling and storage of consumable food properties for a theatrical production.
- 9. Fabricate a prop out of foam.
- 10. Mentor beginning students in foam carving and food properties fabrication.

Topics and Scope:

Properties Overview Topics:

- I. Introduction
 - A. Define stage properties, props master, props manager and props organization
 - B. Introduction to historical styles
- II. Safety
 - A. Shop safety
 - B. Safe use of materials and equipment
 - C. Explanation of MSDS (Material Safety Data Sheets)
 - D. The importance of protective clothing and masks
- III. Script analysis and strategizing for an assigned play
 - A. Evaluation of props requirements of an assigned play
 - B. Strategizing which props can be bought, pulled from stock, or built
 - C. Consideration of the play's period and socioeconomic situation in relation to props
 - D. Consideration of the play's style, such as realism vs. fantasy

IV. Research

- A. Investigate sources of historical information
- B. Discuss and investigate creative nontraditional research approaches
- V. Purchasing
 - A. Budgeting
 - B. Buying props
 - C. Researching sources
- VI. Managing props in production
 - A. Organization and placement
 - B. Tracking
 - C. Inventory and maintenance
 - D. Working with actors

Workshop Focus Topics:

- I. Painting concepts and techniques
 - A. Color theory
 - 1. How color works
 - 2. Paints and pigments
 - 3. Mixing color
 - 4. Color wheel
 - B. Techniques
 - 1. Highlight and shadow
 - 2. Glazing and surface qualities of props
 - C. Painting different surfaces

II. Food Properties

- A. Historic foods pertaining to the current SRJC Theatre Arts production
- B. Food requirements pertaining to the script
- C. Food properties materials and resources
- D. Safety concerns

III. Consumable vs Fabricated

- A. Food allergies
- B. Food storage and maintenance

VI. Foam Carving

- A. Tools
- B. Techniques
- C. Finishes
- D. Painting
- VII. Assist peers in foam carving and food properties fabrication.

Assignment:

Homework and class assignments:

- 1. Read 5-10 pages of the required material per week.
- 2. Quizzes: One or more quizzes on assigned reading and/or safety issues.
- 3. Read, analyze, and research 3-4 assigned plays from a property designer's viewpoint. Scripts will include the 2-3 SRJC productions for the current semester; instructor may select 1-2 additional scripts for class discussion and exercises. With each script, the student will:
 - A. Identify required and potential props.
 - B. Develop a props list, scene by scene.
 - C. Identify the period and style of each play.
 - D. Research and collect visual images representing the period of the play.
 - E. Research the identified props within the play's period, providing images/sketches.

4. Design Team Assignment

Students will work in groups of 2-3 to simulate the collaborative process of a design team.

Assignment example:

- A. The team is assigned one or more specific props for an upcoming production.
- B. The team strategizes how the prop(s) will be constructed, selects appropriate materials, and applies techniques in the construction of the assigned prop(s).
- 5. Production Attendance Essays:
 - A. Attend 2-3 SRJC productions (Note: Students receive one free ticket per production.)
 - B. Write a 500 word essay on each play, focusing on the props used.
- 6. Props Purchasing Assignment:
 - A. Research 2-4 purchasing sources for an assigned object or material.
 - B. Present findings to class, including price, availability and delivery information.
- 7. Final Project:

Problem-solve, strategize, and construct an instructor-assigned prop for theatrical use.

(Instructor may assign a prop for a specific production or independent of any specific script or show.)

Additional assignments may include:

- 8. Props Management Assignment:
 - A. Develop a problem-solving strategy for organizing and managing props for a production, in theory or practical application.
 - B. Document the management strategy in a 500 word page paper (Strategy Paper).
- 9. Specialized Prop Construction Assignment(s): Examples include a foam carving or casting project.
- 10. Peer assisting in foam carving and food properties fabrication.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

2-3 production essays; Strategy paper.

Writing 10 - 20%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Script analysis, research, strategizing and purchasing assignments

Problem solving 20 - 40%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Props design and construction assignments; Design Team assignment.

Skill Demonstrations 40 - 60%

Exams: All forms of formal testing, other than skill performance exams.

Quizzes on reading/safety

Exams 5 - 15%

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation and attendance

Other Category 5 - 10%

Representative Textbooks and Materials:

The Theatre Props Handbook: Second Edition. James, Thurston. Players Press: 2000 (Classic) The Prop Builders Molding and Casting Handbook. James, Thurston. Betterway Books: 1989 (Classic)

Intructor prepared materials.