THAR 121.2 Course Outline as of Fall 2015

CATALOG INFORMATION

Dept and Nbr: THAR 121.2 Title: MILLINERY FOR THE STAGE

Full Title: Stage Costuming: Introduction to Millinery

Last Reviewed: 4/26/2021

Units		Course Hours per Week	•	Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	3.00	17.5	Lab Scheduled	52.50
		Contact DHR	0		Contact DHR	0
		Contact Total	5.00		Contact Total	87.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Practical application of methods, materials, and techniques used in millinery for theatrical production. Students will learn how to pattern buckram and pull felt hats while participating on millinery projects for a current Theatre Arts production.

Prerequisites/Corequisites:

Recommended Preparation:

Course Completion or Concurrent Enrollment in THAR 21A

Limits on Enrollment:

Schedule of Classes Information:

Description: Practical application of methods, materials, and techniques used in millinery for theatrical production. Students will learn how to pattern buckram and pull felt hats while participating on millinery projects for a current Theatre Arts production. (Grade Only)

Prerequisites/Corequisites:

Recommended: Course Completion or Concurrent Enrollment in THAR 21A

Limits on Enrollment:

Transfer Credit:

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Effective: Inactive:

UC Transfer: Effective: Inactive:

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

- 1. Draft a hat pattern and construct hats out of buckram and felt.
- 2. Work independently and collaboratively, under pressure of production deadlines.

Objectives:

Upon completion of this course, the students will be able to:

- 1. Interpret and apply the correct terminology related to basic and intermediate millinery.
- 2. Demonstrate the ability to measure the head accurately for accurate sizing and hat construction.
- 3. Identify the physical challenges of performance and apply a decision-making process to select appropriate design strategies and materials for a hat worn by the individual performer as a specific character in a play.
- 4. Select and prepare a head block type for a specific millinery technique.
- 5. Work safely, with effective use of the costume studio workrooms and equipment.
- 6. Demonstrate effective use of the tools and equipment used in the process of making a hat.
- 7. Work effectively under the pressure of actual production deadlines and fitting schedule demands.
- 8. Identify and select appropriate materials commonly used in hat construction.
- 9. Draft a paper pattern and cut a buckram hat.
- 10. Utilize and interpret pattern symbols appropriately.
- 11. Wire and pad a buckram hat.
- 12. Cover, trim, and finish a buckram hat.
- 13. Pull, sculpt, and finish a felt hat.
- 14. Follow instructions and work effectively as a team member.

Topics and Scope:

- 1. The milliner's work place within a working costume studio:
 - a. Functionality and organization of the costume studio workrooms and equipment

- b. Safety in the costume workrooms
- c. Costume Studio personnel, titles, and job descriptions
- 2. Strategic planning and working calmly under the pressure of deadlines
 - a. Professional standards and teamwork
 - b. Developing a schedule for fittings
- 3. Accurate measuring the head for pattern development, sizing, and construction
 - a. Analysis of performance requirements and their effect on hat size and fit
 - b. Addressing solutions in hat design for challenging performance requirements
- 4. Basic terminology and symbols used in hat pattern drafting and construction
- 5. Survey of period silhouettes in men's and women' hats
 - a. Cloth vs. ridged frame hats
 - b. Felt and straw hats
- 6. Materials and techniques used in millinery
 - a. Buckram and fabric hats
 - b. Sculpting a wool felt
- 7. Choosing the correct head block
 - a. Preparing the head block
 - b. Head block forms
 - c. Proper care of a head block
- 8. Drafting a hat pattern in cardstock
 - a. Ensuring a proper fit
 - b. Utilizing common pattern drafting tools
- 9. Constructing a cardstock hat to check proportions and test fit
- 10. Cutting and sewing techniques for buckram
 - a. How to work with the buckram curve
 - b. Wiring and padding buckram
 - c. Hand sewing techniques vs. machine use in millinery
 - d. Lining a buckram hat
- 11. Choosing a form to block a felt hat
- 12. Using steam to sculpt a felt hat
- 13. Finishing the felt hat

Assignment:

- 1. Read five pages a week.
- 2. Take accurate measurements of a fellow student in class and student actors performing in a current SRJC production.
- 3. Prepare an appropriate head block for hat making projects
- 4. Create a calendar reflecting appropriate deadlines including 1st, 2nd, and 3rd fittings.
- 5. Draft and accurately label a paper pattern utilizing appropriate tools and pattern symbols for a cloth hat.
- 6. Construct a cloth hat.
- 7. Draft a pattern and construct a buckram hat for a SRJC Theatre Arts production with effective and safe use of all appropriate equipment, tools, and materials.
- 8. Pull and finish construction of a buckram skull cap.
- 9. Pull, sculpt, and finish a felt hat.
- 10. Go on a shopping trip to gather all materials for the construction of designing a hat.
- 11. Rearch, design and construct a hat as a final project.
- 12. Exams and quizzes

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework assignments including: analysis, research, planning, purchasing

Problem solving 25 - 40%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Demonstration of hat making and costume construction skills

Skill Demonstrations 35 - 50%

Exams: All forms of formal testing, other than skill performance exams.

Multiple choice quiz on millinery terms

Exams 5 - 10%

Other: Includes any assessment tools that do not logically fit into the above categories.

Teamwork, promptness, and initiative

Other Category 20 - 35%

Representative Textbooks and Materials:

Adornments: Sew & Create Accessories with Fabric, Lace & Beads Paperback. Allan, Myra.

Krause Publications: 2012

Basic Millinery for the Stage. Dial, Tim. Heinemann Drama: 2002 (classic)

Classic Millinery Techniques: A Complete Guide to Making & Designing Today's Hats.

Albrizio, Ann. Lark Books: 2001 (classic)

Fashion Hats (Design and Make): Henriksen, Karen. A&C Black: 2011

Handmade Fabric Flowers: 32 Beautiful Blooms to Make Paperback: Lu, You-Zhen. St. Martin's

Griffin: 2012

Hats by Madame Paulette: Paris Milliner Extraordinaire. Schneider, Annie. Thames & Hudson: 2014

Hats!: Make Classic Hats and Headpieces in Fabric, Felt, and Straw. Cant, Sarah. St. Martin's Griffin: 2011

How To Make Hats: Easy Step By Step Instructions. Camahan, Ruby. Literary Licensing, LLC: 2012

Instructor prepared materials