ATHL 31 Course Outline as of Spring 2015

CATALOG INFORMATION

Dept and Nbr: ATHL 31 Title: WOMEN'S VARSITY SOFTBALL

Full Title: Women's Varsity Softball

Last Reviewed: 12/12/2023

Units		Course Hours per Week	N	br of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	3.00	Lab Scheduled	0	17.5	Lab Scheduled	0
		Contact DHR	6.00		Contact DHR	105.00
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00 Total Student Learning Hours: 105.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 34 - 4 Enrollments Total

Also Listed As:

Formerly: PE 89

Catalog Description:

Practice for and participation in intercollegiate softball, emphasizing softball skills, fundamentals and strategies.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

By Tryout

Schedule of Classes Information:

Description: Practice for and participation in intercollegiate softball, emphasizing softball skills,

fundamentals and strategies. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment: By Tryout

Transfer Credit: CSU;UC.

Repeatability: 4 Enrollments Total

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Transferable Effective: Fall 1981 Inactive:

UC Transfer: Transferable Effective: Fall 1981 Inactive:

CID:

Certificate/Major Applicable:

Major Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of this course, students will be able to:

- 1. Demonstrate individual fundamental skills pertaining to softball in relation to:
 - A. Agility
 - B. Coordination
 - C. Reaction
 - D. Muscular strength
 - E. Muscle and cardiovascular endurance
- 2. Demonstrate and apply practical and general knowledge of the game of softball and its rules.
- 3. Identify and analyze concepts, strategies, and personnel of opponents through film analysis and simulated game situations.
- 4. Demonstrate the ability to work with a team unit and develop team concepts.
- 5. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Topics and Scope:

- 1. Individual fundamental skills and conditioning
 - A. Agility
 - B. Coordination
 - C. Reaction
 - D. Muscular strength
 - E. Muscle and cardiovascular endurance
- 2. Practical and general knowledge of the game and its rules
 - A. Practice drills
 - B. Game situations
- 3. Concepts and strategies of opponent
 - A. Offensive scheme
 - B. Defensive scheme

- C. Team personnel
- 4. Team development and goals
- 5. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Assignment:

- 1. In-class work may include:
 - A. Film analysis
 - B. Note taking and developing a playbook
 - C. Physical training and conditioning
 - D. Development and demonstration of related skills including practice and game performance
 - E. Establishing team goals
 - F. Periodic quizzes
- 2. Fieldwork may include:
 - A. Scouting reports execution
 - B. Playbook application
 - C. Intercollegiate competition
- 3. Repeating students demonstrate an increased level of performance.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Written scouting reports and other fieldwork

Problem solving 10 - 25%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Performance exams

Skill Demonstrations 25 - 60%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams 0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation	Other Category 25 - 60%
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Representative Textbooks and Materials: Instructor prepared materials Softball Skills and Drills- 2nd Edition Judi Garin and Michelle Gromacki (Feb 14, 2011)