

THAR 63 Course Outline as of Fall 2013

CATALOG INFORMATION

Dept and Nbr: THAR 63

Title: ACT IN FILM, TV, & VOICE

Full Title: Acting in Film, Television, and Voice-over

Last Reviewed: 5/8/2023

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	3.00	17.5	Lab Scheduled	52.50
		Contact DHR	0		Contact DHR	0
		Contact Total	5.00		Contact Total	87.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00

Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:
A class designed to introduce the actor to the challenges of film, television, and voice-over acting. Topics include: how to adjust performance style from stage to screen; the adjustments required within various camera styles; the particular challenges of camera auditioning; an introduction to commercial styles; and the unique challenges of voice-over acting. Students will need access to an audio recording device for homework assignments.

Prerequisites/Corequisites:
Course Completion of THAR 10A

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:
Description: A class designed to introduce the actor to the challenges of film, television, and voice-over acting. Topics include: how to adjust performance style from stage to screen; the adjustments required within various camera styles; the particular challenges of camera auditioning; an introduction to commercial styles; and the unique challenges of voice-over

acting. Students will need access to an audio recording device for homework assignments.

(Grade Only)

Prerequisites/Corequisites: Course Completion of THAR 10A

Recommended:

Limits on Enrollment:

Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:

IGETC:	Transfer Area	Effective:	Inactive:
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CSU Transfer:	Transferable	Effective:	Fall 2008	Inactive:
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UC Transfer:		Effective:		Inactive:
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CID:

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course, students will be able to:

1. Distinguish film and television acting from stage acting.
2. Recognize camera aesthetics and how movies tell stories.
3. Define the roles and terminology of those who produce camera productions and demonstrate knowledge of the environment of the camera set.
4. Define camera genres (including single camera vs. three camera TV) and the differences between Soap Opera, Situation Comedy, Crime, etc.
5. Recognize how performance is adjusted to the camera genre and how acting theories may be adapted.
6. Demonstrate the technical considerations of acting for electronic media including working with off-screen partners and adjusting performance to frame size.
7. Discriminate between various types of commercial copy, as well as analyze and perform the copy on camera.
8. Develop and perform commercial and character voices for voice-over projects.
9. Prepare and audition for an on-camera or voice-over role.

Students repeating the course will be able to:

1. Analyze screenplays, television scripts, and voice-over copy at increasingly complex levels.
2. Perform monologues, scenes, voice-over copy and on-camera interviews with greater proficiency and confidence.
3. Adapt acting techniques more quickly and effectively to the requirements of camera and voice-over media.

Topics and Scope:

- I. Aesthetic of the camera and its effect on performance
- II. Adaption and application of acting theories
- III. Adjustment of performance style to various camera set ups
 - A. long-shot
 - B. medium-shot
 - C. close-up
 - D. extreme close-up
- IV. Adjustment of performance style to various camera genres
 - A. 3-camera Situation Comedy
 - B. single camera film
 - C. Soap Opera
 - D. Action-Adventure
 - E. other genres such as Crime
- V. Performing within the constraints and technical considerations of the camera and voice-over environment
 - A. working with microphones
 - B. hitting marks
 - C. cheating for the camera
 - D. continuity
- VI. Auditioning for film, television, and voice-over roles
 - A. for the camera
 - B. voice-overs
- VII. Types and structure of on-camera and voice-over commercial copy
- VIII. Development of voice-over attitudes and character voices

Students repeating the course will:

- read and analyze different screenplays, television scripts, and commercial copy in the second semester,
- perform different scripts and commercial copy in the second semester, focusing on material selected to address areas identified for further individual improvement,
- advance their skills and knowledge through additional performance experience and assisting peers.

Assignment:

1. Reading from text and assigned handouts (approx. 10-15 pages/week)
2. Quizzes on reading, lecture, and demonstration material
3. Written script/character analysis assignments and voice characterization sheets
4. On-camera assignments
 - A. Performance of 2-4 scenes and monologues
 - B. On-camera interview
5. Voice-over assignments
 - A. Performance of voice-over material (1-2)
 - B. Production of a rough voice-over demo
6. Class participation and attendance
 - A. Participation in class activities, exercises, and discussions
 - B. In-class production crew responsibilities
 - C. Adherence to standards of professionalism as outlined in course syllabus (including attendance, preparation, and collaboration)
7. Optional: Some instructors may also choose to include a resume assignment.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Script/character analysis; voice character sheets; resume (optional)

Writing
10 - 20%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving
0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

On-camera performances of scenes and monologues; On-camera interview; Voice-over performances; Voice-over rough demo tape

Skill Demonstrations
60 - 70%

Exams: All forms of formal testing, other than skill performance exams.

Quizzes

Exams
5 - 15%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance and participation

Other Category
10 - 15%

Representative Textbooks and Materials:

Secrets of Screen Acting. Tucker, Patrick

Taylor & Francis (Routledge imprint): 2003

Acting in Television Commercials for fun or Profit. Fridell, Squire.

Three Rivers Press (Random House imprint): 1995 (classic)

Word of Mouth: A Guide to Commercial and Animation Voice-Over Excellence.

Blue & Mulling. Silman-James Press: 2006.