BMG 100 Course Outline as of Fall 2013

CATALOG INFORMATION

Dept and Nbr: BMG 100 Title: ENT. BUSINESS PLAN

Full Title: Entrepreneurial Business Plan

Last Reviewed: 8/27/2018

Units		Course Hours per Week	•	Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	3.00	17.5	Lecture Scheduled	52.50
Minimum	3.00	Lab Scheduled	0	6	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 105.00 Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Create a professional business plan using a variety of tools and resources leading to the launch and success of an entrepreneurial venture.

Prerequisites/Corequisites:

Recommended Preparation:

Eligibility for ENGL 100 or ESL 100

Limits on Enrollment:

Schedule of Classes Information:

Description: Create a professional business plan using a variety of tools and resources leading to

the launch and success of an entrepreneurial venture. (Grade Only)

Prerequisites/Corequisites:

Recommended: Eligibility for ENGL 100 or ESL 100

Limits on Enrollment:

Transfer Credit:

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Effective: Inactive:

UC Transfer: Effective: Inactive:

CID:

Certificate/Major Applicable:

Not Certificate/Major Applicable

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course, students will be able to:

- 1. Define an industry focus for a venture.
- 2. Identify the type of business to be launched.
- 3. Develop a product line and services strategy.
- 4. Define the business model for the launch.
- 5. Conduct a feasability and assessment of the venture concept and business model.
- 6. List various financial sources for startups and corporate ventures.
- 7. Complete projections for financial performance and other requirements for the venture.
- 8. Write the business plan.

Topics and Scope:

- 1. Industry focus
 - a. Perform personal ability assessment
 - b. Evaluate personal background for industry
 - c. Gather information from various resources
- 2. Types of business opportunities
 - a. Select an industry and type of business to investigate.
 - b. Assess revenue potential
- 3. Factors affecting new product line or services
 - a. Legal and regulatory
 - b. Intellectual property
- 4. Feasability as a tool
 - a. Research methodology
 - b. Customer value proposition
 - c. Strategic competitive advantage
- 5. Financing sources and issues
 - a. "Angel" investors
 - b. Venture capital firms
 - c. Early stage investors

- 6. Financial projections
 - a. Sales forecasts
 - b. Additional revenue forecasts
 - c. Anticipated expenses
- 7. Writing the business plan
 - a. Detailed plan for raising startup and growth capital
 - b. Develop an extensive outline of all business plan elements
 - c. Draft a comprehensive business plan
 - d. Prepare final plan having reviewed, revised and edited the draft.
 - e. Merge final business plan with final marketing plan

Assignment:

- 1. Prepare a written working draft and final draft of a business plan.
- 2. Reading of approximately 40 pages per week in textbook.
- 3. Create financial forecasts.
- 4. 3 to 5 quizzes and exams.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-

computational problem solving skills.

Creating a business plan and forecasts

Financial forecasts

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

None

Exams: All forms of formal testing, other than skill performance exams.

Quizzes and exams

Other: Includes any assessment tools that do not logically fit into the above categories.

Class participation

Problem solving

20 - 30%

Writing

40 - 50%

Skill Demonstrations

Exams 20 - 30%

Other Category 10 - 20%

Representative Textbooks and Materials:

New Venture Creation: An Innovator's Guide to Entrepreneurship, by Meyer and Crane, 2nd edition, SAGE Publications, 2013