

KTEAM 4.2 Course Outline as of Fall 2012

CATALOG INFORMATION

Dept and Nbr: KTEAM 4.2 Title: BASKETBALL - INTER.
Full Title: Intermediate Basketball
Last Reviewed: 2/12/2024

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	2.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.00	Lab Scheduled	4.00	2	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	4.00		Contact Total	70.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 70.00

Title 5 Category: AA Degree Applicable
Grading: Grade or P/NP
Repeatability: 22 - 4 Times in any Comb of Levels
Also Listed As:
Formerly: PHYED 87.2

Catalog Description:
The purpose of this course is to provide intermediate instruction in the techniques, tactics and strategies associated with competitive basketball. Special emphasis placed on drills and competitive play situation.

Prerequisites/Corequisites:

Recommended Preparation:
Course Completion of PHYED 87.1 (or PE 42.1)

Limits on Enrollment:

Schedule of Classes Information:
Description: The purpose of this course is to provide intermediate instruction in the techniques, tactics and strategies associated with competitive basketball. Special emphasis placed on drills and competitive play situation. (Grade or P/NP)
Prerequisites/Corequisites:
Recommended: Course Completion of PHYED 87.1 (or PE 42.1)
Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: 4 Times in any Comb of Levels

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:

IGETC:	Transfer Area	Effective:	Inactive:
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CSU Transfer:	Transferable	Effective:	Fall 1981	Inactive:
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UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:
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CID:

Certificate/Major Applicable:

Major Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course, students will be able to

1. Execute intermediate levels of basketball offensive and defensive fundamentals.
2. Analyze intermediate techniques of shooting, passing and dribbling.
3. Incorporate strategies for attacking various defensive alignments
4. Demonstrate knowledge of the mental aspects of intermediate basketball.

Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Topics and Scope:

- I. Individual offense development
 - A. Passing
 - B. Shooting
 - C. Ball handling
 - D. Rebounding
 - E. Screening
 - F. Cutting
- II. Individual defensive development
 - A. Stance
 - B. Sliding
 - C. Positioning
 - D. Boxing out
- III. Principles of team offense
 - A. Spacing
 - B. Ball Movement
 - C. Play execution
 - D. Continuity offense
- IV. Principles of team defense
 - A. "Man to man" techniques and positioning

- B. Zone defenses
- V. Relaxation and focusing techniques

Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Assignment:

1. Practice and analyze intermediate basketball fundamentals
2. In class competitive basketball situations
3. Performance exams (skill tests) throughout the semester
4. Multiple choice and/or true/false quizzes

Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving
0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Skill performances, performance exams

Skill Demonstrations
20 - 40%

Exams: All forms of formal testing, other than skill performance exams.

Quizzes: Multiple choice, True/false

Exams
20 - 40%

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation and attendance

Other Category
30 - 60%

Representative Textbooks and Materials:

NCAA Rule Book