ATHL 45 Course Outline as of Fall 2011

CATALOG INFORMATION

Dept and Nbr: ATHL 45 Title: WOMEN'S VAR VOLLEYBALL Full Title: Women's Varsity Volleyball Last Reviewed: 2/25/2019

Units		Course Hours per Week	Ν	Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	3.00	Lab Scheduled	6.00	17.5	Lab Scheduled	105.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 105.00

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	34 - 4 Enrollments Total
Also Listed As:	
Formerly:	PE 93

Catalog Description:

This course includes practice and participation for intercollegiate volleyball, emphasizing volleyball skills, fundamentals, and strategies.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

By try out

Schedule of Classes Information:

Description: This course includes practice and participation for intercollegiate volleyball, emphasizing volleyball skills, fundamentals, and strategies. (Grade or P/NP) Prerequisites/Corequisites: Recommended: Limits on Enrollment: By try out Transfer Credit: CSU;UC. Repeatability: 4 Enrollments Total

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: CSU GE:	Area Transfer Area	l		Effective: Effective:	Inactive: Inactive:
IGETC:	Transfer Area	L		Effective:	Inactive:
CSU Transfer	:Transferable	Effective:	Fall 1981	Inactive:	
UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:	

CID:

Certificate/Major Applicable:

Major Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of this course, students will be able to:

- 1. Demonstrate individual fundamental skills pertaining to volleyball.
- 2. Demonstrate and apply practical and general knowledge of the game of volleyball and its rules.
- 3. Identify and analyze concepts, strategies, and personnel of opponents through film analysis and simulated game situations.
- 4. Demonstrate the ability to work with a team unit and develop team concepts.
- 5. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Topics and Scope:

- I. Fundamental Skills
 - A. Agility
 - B. Coordination
 - C. Reaction
 - D. Muscular strength
 - E. Muscle and cardiovascular endurance
- II. Individual skills
 - A. Overhead pass
 - B. Forearm pass
 - 1. Serve reception
 - 2. Dig
 - 3. Free ball
 - C. Serve
 - 1. Overhand
 - 2. Floater
 - 3. Jump
 - 4. Top spin
 - D. Blocking

- 1. Read
- 2. Commit
- E. Attacking
 - 1. Hard driven spike
 - 2. Tip
 - 3. Off speed
- II. Team skills
 - A. Offense
 - 1. 5-1
 - 2.6-2
 - B. Defense
 - 1. Player-back
 - 2. Player-up
 - 3. Rotation
 - 4. Counter rotation
 - C. Serve/receive patterns
 - 1.4 player
 - 2. 3 player

3. 2 player

- III.Competition
 - A. Conference Schedule
 - B. Competition rules dictated by current NAGWS rules.
- IV. Opponent Analysis
 - A. Offensive and defensive strategies
 - B. Personnel
- V. Repeating students must demonstrate increased depth and breadth of related skills, with new learning objectives.

Assignment:

- 1. In-class work may include:
 - A. Film analysis
 - B. Note taking
 - C. Physical training and conditioning
 - D. Development and demonstration of related skills including practice and game performance
 - E. Establishing team goals
 - F. Periodic quizzes
- 2. Fieldwork may include:
 - A. Scouting reports execution
 - B. Playbook application
 - C. Intercollegiate competition
- 3. Repeating students demonstrate an increased level of performance.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, performance exams, practice and game performance

Exams: All forms of formal testing, other than skill performance exams.

Attendance, film analysis, periodic quizzes

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation

Representative Textbooks and Materials:

Instructor prepared materials

Wr	iting
5 -	10%

Problem solving 0 - 0%

Skill Demonstrations 25 - 60%

Exams 10 - 25%	

Other Category 25 - 60%