FASH 101 Course Outline as of Fall 2011

CATALOG INFORMATION

Dept and Nbr: FASH 101 Title: BASIC PANT FITTING

Full Title: Basic Pant Fitting Last Reviewed: 3/22/2010

Units		Course Hours per Week	,	Nbr of Weeks	Course Hours Total	
Maximum	1.00	Lecture Scheduled	0.75	17.5	Lecture Scheduled	13.13
Minimum	1.00	Lab Scheduled	0.75	3	Lab Scheduled	13.13
		Contact DHR	0		Contact DHR	0
		Contact Total	1.50		Contact Total	26.25
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 26.25 Total Student Learning Hours: 52.50

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP
Repeatability: 39 - Total 2 Times

Also Listed As:

Formerly: CLTX300.23

Catalog Description:

This course covers current methods of pants fitting and pattern alterations as applied to commercial patterns. Students will analyze and solve various fitting problems through the construction of a pants garment. Construction and design techniques to achieve professional-looking pants will be emphasized.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: This course covers current methods of pants fitting and pattern alterations as applied to commercial patterns. Students will analyze and solve various fitting problems through the construction of a pants garment. Construction and design techniques to achieve professional-looking pants will be emphasized. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment:

Transfer Credit:

Repeatability: Total 2 Times

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Effective: Inactive:

UC Transfer: Effective: Inactive:

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course, students will be able to:

- 1. Select a pant pattern flattering to the figure.
- 2. Select appropriate fabrics for various pant pattern designs.
- 3. Fit a muslin pant.
- 4. Assemble a pant pattern in gingham.
- 5. Evaluate fitting problems and select appropriate construction and altering techniques needed.
- 6. Create a pant project utilizing correct fitting and alteration techniques.
- 7. Based on subsequent repeats, students will be able to apply techniques to:
 - a. increasingly complex applications
 - b. increasingly complex patterns
 - c. fabric manipulation with a variety of fabric textures
 - d. increasingly complex fitting issues and adjustments
 - e. gain confidence and speed

Topics and Scope:

- 1. Pattern selection
- 2. Fabric selection for various pattern styles
- 3. Measurement of pant shape
- 4. Comparing measurements to figure/shapes
- 5. Figure-fitting problems and various corrective techniques
- 6. Altering and fitting techniques for individual needs
- 7. Zipper application various methods
- 8. Pocket application various methods
- 9. Waistband application methods appropriate for fabric selected
- 10. Seam finishes and hem variations appropriate for fabric selected
- 11. Repeating students will be presented with more complex pan fitting techniques.

Assignment:

- 1. Construction of a gingham sloper utilizing appropriate fitting and altering techniques.
- 2. Construction of a pair of fitted pants utilizing appropriate construction techniques.
- 3. Objective exams (approx. 1-3).
- 4. Reading from text; 5-10 pages each week.
- 5. Repeating students will be expected to perform increasingly complex fitting of pants.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Sloper and complete garment

Problem solving 20 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Projects, slacks project

Skill Demonstrations 30 - 60%

Exams: All forms of formal testing, other than skill performance exams.

Multiple choice, completion

Exams 10 - 20%

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation and attendance

Other Category 10 - 20%

Representative Textbooks and Materials:

Pants for Real People: Fit and Sew for Any Body. Palmer, Pati and Alto, Maria. Palmer Pletsch Pub, 2003. (Text is classic in the field)