CHLD 217.1 Course Outline as of Summer 2010

CATALOG INFORMATION

Dept and Nbr: CHLD 217.1 Title: CONSTRUCTIVE PLAY I

Full Title: Constructive Play I Last Reviewed: 10/10/2016

Units		Course Hours per Week	ľ	Nbr of Weeks	Course Hours Total	
Maximum	1.00	Lecture Scheduled	1.00	17.5	Lecture Scheduled	17.50
Minimum	1.00	Lab Scheduled	0	2	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	1.00		Contact Total	17.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 35.00 Total Student Learning Hours: 52.50

Title 5 Category: AA Degree Applicable

Grading: P/NP Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CHILD217.1

Catalog Description:

This course offers an overview of the role of play in supporting cognitive, physical, language, social and emotional development in young children. Observation and planning methods will be explored and analyzed. The use of innovative, non-standard, materials for constructive play will be explored.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: This course offers an overview of the role of play in supporting cognitive, physical, language, social and emotional development in young children. Observation and planning methods will be explored and analyzed. The use of innovative, non-standard, materials for constructive play will be explored. (P/NP Only)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment:

Transfer Credit:

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Effective: Inactive:

UC Transfer: Effective: Inactive:

CID:

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Outcomes and Objectives:

Upon successful completion of this course, students will be able to:

- 1. Define the role constructive play has in a child's overall development.
- 2. Define the characteristics of constructive play.
- 3. Describe the child's motivation in exploration and constructive play.
- 4. Use the characteristics of constructive play to plan, design, implement, and facilitate developmentally appropriate, play-based experiences for all children.
- 5. Apply a conceptual understanding of constructive play to create environments that facilitate the child's exploration and creative use of materials.
- 6. Utilize innovative/non-standard materials to support the constructive play of young children.
- 7. Demonstrate the ability to adapt play for various ages, abilities, and settings.
- 8. Critically assess personal skills and abilities to guide young children in constructive play.

Topics and Scope:

- I. Role of play in growth and development
 - A. Play and cognitive development
 - B. Play and social/emotional development
 - C. Play and physical development
 - D. Play and language development
- II. Forms of play
 - A. Developmentally appropriate play experiences
 - 1. Quality
 - 2. Individual
 - 3. Group
 - B. Play patterns
 - 1. Social categories
 - 2. Play hierarchies

- C. Play skills
 - 1. Simple to complex
 - 2. Ages and abilities
 - 3. Settings
 - a. Indoor
 - b. Outdoor
 - c. Teacher directed
 - d. Self selected
- III. Exploration with materials
 - A. Traditional materials
 - B. Innovative materials
- IV. Role of the teacher
 - A. Relationships with children
 - 1. Observe and guide children in play
 - 2. Facilitate play and learning
 - B. Implementing and extending constructive play
 - 1. Explore materials
 - 2. Use observation and other forms of documentation
 - 3. Use open-ended questions
 - 4. Initiate playful activities
 - C. Personal conduct
 - 1. Model constructive play
 - 2. Explain importance of play to parents

Assignment:

Assignments may include:

- 1. Written responses to readings, 1-2 pages, to instructor prepared readings, 4-7 articles.
- 2. Observation with written response of 3-5 pages of children engaged in constructive play.
- 3. Document a constructive play project and present findings in class.
- 4. Generate a collection of resources and lists of constructive play materials.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Written homework, reading reports, written observation and analysis, responses to readings

Writing 40 - 60%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Play project presentation

Problem solving 20 - 35%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

None		Skill Demonstrations 0 - 0%			
Exams: All forms of formal testing, other than skill performance exams.					
None		Exams 0 - 0%			
Other: Includes any assessment tools that do not logically fit into the above categories.					

Other Category 20 - 30%

Representative Textbooks and Materials: Instructor prepared materials

Participation and attendance