AG 57A Course Outline as of Fall 1981

CATALOG INFORMATION

Dept and Nbr: AG 57A Title: VITICULTURE

Full Title: Viticulture Last Reviewed: 9/13/2021

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	3.00	17.5	Lab Scheduled	52.50
		Contact DHR	0		Contact DHR	0
		Contact Total	5.00		Contact Total	87.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Introductory course in the production and marketing of wine grapes in the north coast region, emphasizing fall vineyard practices including budding, harvesting and pruning.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: Fall practices for wine grape production. Harvesting, pruning, varietal selection &

vineyard development. (Grade Only)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment: Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION: AS Degree: Effective: **Inactive:** Area CSU GE: **Transfer Area** Effective: **Inactive: IGETC: Transfer Area** Effective: Inactive: **CSU Transfer:** Transferable Effective: Fall 1981 Inactive: **UC Transfer:** Effective: **Inactive:** CID: **Certificate/Major Applicable:** Not Certificate/Major Applicable **COURSE CONTENT Outcomes and Objectives: Topics and Scope: Assignment:** Methods of Evaluation/Basis of Grade: **Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing. Writing None 0 - 0% **Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or noncomputational problem solving skills. Problem solving None 0 - 0%

Skill Demonstrations: All skill-based and physical

performance exams.

None

demonstrations used for assessment purposes including skill

Skill Demonstrations 0 - 0%

Performance exams.

None

Cther: Includes any assessment tools that do not logically fit into the above categories.

None

Other Category 0 - 0%

Representative Textbooks and Materials:

Exams: All forms of formal testing, other than skill