

DANCE 21.3 Course Outline as of Fall 2003**CATALOG INFORMATION**

Dept and Nbr: DANCE 21.3 Title: HIP HOP/FUNK III

Full Title: Hip Hop/Funk III

Last Reviewed: 2/25/2019

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	2.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.00	Lab Scheduled	4.00	17	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	4.00		Contact Total	70.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 70.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 22 - 4 Times in any Comb of Levels

Also Listed As:

Formerly: PE 59.2

Catalog Description:

This course will allow students to continue their exposure and participation with hip hop/funk experiences on an intermediate level, incorporating intermediate styles and choreography which are most commonly used in music videos. The students will broaden their scope of intermediate techniques.

Prerequisites/Corequisites:**Recommended Preparation:**

Course Completion of DANCE 21.1 (or PE 59.1)

Limits on Enrollment:**Schedule of Classes Information:**

Description: Recommended: This course will allow students to continue their exposure to the hip hop/ funk experience on an intermediate level, incorporating intermediate styles and choreography which are most commonly used in music videos. The students will broaden their scope of intermediate techniques. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Course Completion of DANCE 21.1 (or PE 59.1)

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: 4 Times in any Comb of Levels

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area			Effective:	Inactive:
CSU GE:	Transfer Area			Effective:	Inactive:
IGETC:	Transfer Area			Effective:	Inactive:
CSU Transfer:	Transferable	Effective:	Spring 2000	Inactive:	
UC Transfer:	Transferable	Effective:	Fall 2000	Inactive:	

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

The student will:

- I. Identify hip hop/funk dance movement using appropriate terminology.
- II. Analyze and perform intermediate hip hop/funk walks, footwork, and movement.
- III. Demonstrate the ability to retain complex movement patterns.
- IV. Demonstrate intermediate level hip hop/funk skills performed with personal style.
- V. Recognize and verbalize complex rhythms with the inclusion of syncopation used in dance movements and their correlation to the music.
- VI. Develop biomechanical correctness as it relates to the body's strength in motion, ease of coordination, agility and flexibility.
- VII. Increase self-confidence by successful completion of the challenges presented in the class.

Topics and Scope:

- I. Intermediate Warm-up Exercises
 - A. Locomotor movement combination
 - B. Intermediate isolations and body articulations
 - C. Intermediate strengthening exercises
 - D. Stretching exercises
- II. Across the Floor
 - A. Intermediate hip hop/funk walks, complex footwork and movement combinations will be practiced.
 - B. Intermediate movement phrases used in the current dance combinations will be practiced.

- C. This section of class is devoted to the linking of movements into sequences and the development of the mind-body relationship (neuromuscular coordination) and the continued development of skill and style.

III. Hip Hop/Funk Combinations

- A. Incorporation of movements taught while moving across the floor, as they apply to the current dance combination.
- B. Demonstration of complex rhythmic interpretation properly performed in relationship to the particular selection of music.
- C. Immediate recognition of hip hop/funk footwork and body movements by sight (sight-reading the movements) will be emphasized.
- D. Application and practice of the combinations in order to affect neuromuscular memory.
- E. Extensive practice to elicit development of dynamics, style and performance presentation.

Assignment:

None

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving
0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Performance exams

Skill Demonstrations
20 - 40%

Exams: All forms of formal testing, other than skill performance exams.

Multiple choice, True/false, Matching items, Completion, Terminology through vision

Exams
20 - 40%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance

Other Category 40 - 60%

Representative Textbooks and Materials: