

ART 33A Course Outline as of Fall 1981**CATALOG INFORMATION**

Dept and Nbr: ART 33A Title: BEGINNING SCULPTURE

Full Title: Beginning Sculpture

Last Reviewed: 9/26/2022

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	3	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00

Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 03 - May Be Taken for a Total of 3 Units

Also Listed As:

Formerly:

Catalog Description:

Beginning sculpture. Emphasis on basic form appreciation using clay, plaster, wood and found materials. Extensive use of visual information will encourage a historical sensitivity to form. Figurative and non-figurative experiences will be included. (CAN Art 12)

Prerequisites/Corequisites:**Recommended Preparation:**

Completion of ART 3 or ART 5 and a basic interest in art.

Limits on Enrollment:**Schedule of Classes Information:**

Description: Basic appreciation & understanding of sculpture including a historical overview. Figurative & nonfigurative experiences will be included using a variety of materials & processes. A range of casting, carving & fabricating projects will be presented. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Completion of ART 3 or ART 5 and a basic interest in art.

Limits on Enrollment:

Transfer Credit: CSU;UC. (CAN ART12)

Repeatability: May Be Taken for a Total of 3 Units

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:

IGETC:	Transfer Area	Effective:	Inactive:
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CSU Transfer:	Transferable	Effective:	Fall 1981	Inactive:
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UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:
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CID:

CID Descriptor:ARTS 240 Sculpture

SRJC Equivalent Course(s): ART33A

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

1. Explore the major sculptural principles including assemblage, casting and carving.
2. Use a variety of methods and materials to create sculpture.
3. Develop a working vocabulary of sculptural terms.
4. Employ creative thinking skills and exercise decision making skills inherent in the arts.
5. Develop visual perception skills to recognize form, scale plane and texture.
6. Examine the sculpture of the past for appreciation and understanding.
7. Practice aesthetic criticism and analysis of form by participating in class critiques.

Topics and Scope:

1. Create sculptural studies using the principle of limitation of concept and material.
2. Apply the methods of combining observation and transformation to design work emphasizing single principles of sculpture.
3. Investigate underlying organic systems of form through studies in a variety of materials.
4. Compare sculpture of the past with contemporary work for relationships of content and form.
5. Analyze how choice of material affects form.

Assignment:

Various form building exercises which explore the principles of sculpture

including:

1. Clay modelling based on observed organic and mechanical form.
2. Plaster casting and carving.
3. Process of pieces molds.
4. Study of one form in a variety of materials and methods.
5. Selection and use of organic materials.
6. Fabrication and joinery of common materials.
7. Environmental concerns.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems

Problem solving
10 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances

Skill Demonstrations
10 - 30%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams
0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

A portfolio of completed work will be major basis for course grade. Other factors: attendance, effort, growth, and class participation.

Other Category
80 - 100%

Representative Textbooks and Materials:

Sculpture: Basic Handbook for Students, by R. Coleman