

CATALOG INFORMATION

Dept and Nbr: PHYED 86.2 Title: BASEBALL - INTER.
Full Title: Intermediate Baseball
Last Reviewed: 8/28/2017

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	2.00	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	4.00		Contact Total	70.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 70.00

Title 5 Category: AA Degree Applicable
Grading: Grade or P/NP
Repeatability: 22 - 4 Times in any Comb of Levels
Also Listed As:
Formerly: PE 41.2

Catalog Description:
Develops intermediate individual and group skills and concepts of team play. Emphasis on participation through drills and game play.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:
Description: Develop more advanced individual and group skills and concepts of team play. (Grade or P/NP)
Prerequisites/Corequisites:
Recommended:
Limits on Enrollment:
Transfer Credit: CSU;UC.
Repeatability: 4 Times in any Comb of Levels

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area			Effective:	Inactive:
CSU GE:	Transfer Area			Effective:	Inactive:
IGETC:	Transfer Area			Effective:	Inactive:
CSU Transfer:	Transferable	Effective:	Fall 1981	Inactive:	Fall 2023
UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:	Fall 2023

CID:

Certificate/Major Applicable:

Major Applicable Course

COURSE CONTENT

Outcomes and Objectives:

The students will by the end of the semester:

- I. Have developed intermediate skills in:
 1. Fielding
 2. Throwing
 3. Baserunning
 4. Bunting
 5. Hitting
 6. Have developed concepts of team offensive and defensive responsibilities.
 7. Have developed technical knowledge and game strategy for baseball games.

Topics and Scope:

- I. REVIEW AND DEVELOPMENT OF INDIVIDUAL AND GROUP SKILLS - FIRST HALF OF SEMESTER.
 1. Running, throwing, fielding, catching, hitting
 2. Pitchers-mechanics, game strategy
 3. Catchers-fundamentals, game strategy
 4. Infield play
 5. Outfield play
 6. Baserunning
- II. CONCEPTS OF TEAM PLAY - SECOND HALF OF SEMESTER
 1. Offensive development
 2. Hitting and bunting
 3. Advancing runners
 4. Scoring runners
 5. Defensive development
 6. Bunt coverage
 7. Outfield cut-offs and relay coverages
 8. 1st and 3rd coverages

9. Pitchers and catchers strategy and signals

Assignment:

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving
0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Performance exams

Skill Demonstrations
20 - 40%

Exams: All forms of formal testing, other than skill performance exams.

Multiple choice, True/false, Essay

Exams
20 - 40%

Other: Includes any assessment tools that do not logically fit into the above categories.

ATTENDANCE

Other Category
40 - 60%

Representative Textbooks and Materials: