ART 7A Course Outline as of Fall 2006

CATALOG INFORMATION

Dept and Nbr: ART 7A Title: DRAWING & COMP I Full Title: Drawing & Composition 1 Last Reviewed: 11/23/2020

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00

Total Student Learning Hours: 175.00

Title 5 Category:	AA Degree Applicable
Grading:	Grade or P/NP
Repeatability:	03 - May Be Taken for a Total of 3 Units
Also Listed As:	
Formerly:	

Catalog Description:

A basic course in drawing and composition to develop a student's ability to perceive and define shape, mass, contour, volume, space and light, using a variety of graphic media and subject matter. The course is required for the Fine Arts Certificate and is accepted for transfer at both the UC and CSU systems.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: Basic course in drawing & composition to develop a student's ability to perceive & define shape, mass, contour, volume, space & light, using a variety of graphic media & subject matter. Required for the Fine Arts Certificate. (Grade or P/NP) Prerequisites/Corequisites: Recommended:

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: CSU GE:	Area E Transfer Area C1	Humanities Arts		Effective: Fall 1981 Effective: Fall 1990	Inactive: Inactive:
IGETC:	Transfer Area			Effective:	Inactive:
CSU Transfer	:Transferable	Effective:	Fall 1981	Inactive:	
UC Transfer:	Transferable	Effective:	Fall 1981	Inactive:	
CID					

CID:

CID Descriptor:ARTS 110 Fundamentals of Drawing SRJC Equivalent Course(s): ART7A

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

1. Develop perception and awareness of visual elements such as contour, shape, mass, volume, value and space.

2. Develop perception and awareness of visual relationships such s proportion, scale, positive and negative shape, edges, aerial and linear perspective.

3. Become familiar with and able to describe drawings both verbally and in writing using vocabulary of terms pertaining specifically to drawing.

4. Develop hand skills necessary for basic mastery of various graphic tools and media, dry and liquid.

5. Develop and exercise ability to perform analytical operations necessary to draw forms in three-dimensional space; using sight measuring and one and two point perspective.

6. Exercise ability to make critical aesthetic judgments through class critiques.

7. Cultivate an understanding of the creative process which includes both the development of disciplined work habits and the practice of hand skills, as well as risk-taking and experimentation.

8. Examine and analyze examples of master drawings, historical and contemporary.

9. define health and safety issues that could arise from the use of graphic arts materials. train students to use spray fixatives, inks and other drawing materials safely.

Topics and Scope:

The primary intent of Art 7A is visual literacy and performance using specific media in a studio setting. This includes:

1. The ability to recognize the basic elements of drawing (gesture, contour, shape, mass, plane volume, space and value).

2. The ability to make aesthetic decisions and judgments about these elements in drawing.

3. The ability to perform specific techniques to demonstrate these elements (contour, blind contour, cross contour, and gesture drawing; hatching, cross hatching and stippling; modeling, subtractive drawing, laying down ink washes, brush drawing, dry brush drawing, continuous toning through rubbing, erasing).

4. The ability to intelligently use and care for the tools of Art 7A (pencils, contÅ crayons, vine and compressed charcoal, kneaded eraser, gum eraser, chamois cloth, pen and nibs, brushes and inks).

Specific areas of study within ARt 7A include:

1. Line: using line to define contour as well as an expressive element itself.

2. Value: employing tonal contrasts and gradients to develop volume, depth, drama and movement.

3. Shape: recognizing the essential shape of forms first before focusing on surface detail, using positive and negative shape relationships to strengthen compositional drama or unity.

4. Proportion: analyzing the proportions of a single object and analyzing the proportional relationships between objects. Use of plumb lines and level lines as well as of sight measuring.

5. Linear Perspective: making accurate representations of forms and spaces in one and two point perspective.

6. Scale: considering how size, scale and shape of format influence a drawing. Considering how the size and scale of what is drawn influences the impact of a composition on the viewer.

7. Texture: using textural contrasts and pattern to describe surfaces and to enrich or give visual weight to drawing.

8. Edge: the edge as a different way to achieve contrast than line.

Varing edges to create differing contrasts between figure and ground. 9. Abstraction: introduce the concept of abstraction through various means: extreme simplifications of the elements of drawing such as form or of value, expressive spontaneous, or improvised use of materials, 20th century precedents in drawing.

10. Content: recognize other-than aesthetic aspects of drawing such as metaphor, symbol, narrative, etc.

11. Process: balancing the deliberate and planned with the accidental and spontaneous.

The scope and sequence of the course will be presented as follows:

1. Through lectures and slide lectures concerning the concepts, elements and art historical precedents of drawing.

2. Through lecture/demonstrations of the proper use of materials and techniques.

3. through student practice and demonstration of compositional, expressive and technical concepts.

4. Through evaluative one-on-one discussions with individual students.

5. Through group critique discussions and presentations of in-class and homework drawings.

Assignment:

- 1. Draw negative space surrounding single objects and combinations of objects.
- 2. Do gesture drawings of single and grouped forms, natural and man-made.
- 3. Create shape silhouettes of furniture, fruit, vegetables, etc.
- 4. Practice modeling with value gradients (darker for farther) for effects of convex, concave forms, tilted planes, etc.
- 5. Use gradients for light and shadow drawings of objects in a controlled light to depict core of shadow, reflected light, etc.
- 6. Practice skills such as shading (with and without shading stick), hatching (with pencil and pen and ink), stippling, wash, etc.
- 7. Make texture drawings based upon gestural marks as well as direct observation.
- 8. Practice one and two-point perspective both diagrammatically and by viewing the interior and exterior scene (hallways, buildings on campus, etc.)
- 9. Treat a specific view from three vantage points: close, distant and mid-point.
- 10. Search for and emphasize the planar aspects of objects and architectural elements in the environment.
- 11. Draw cylinders (imagined and observed) from various viewpoints using the naked eye and agile hand as well as perspective cues.
- 12. Analyze tonal and textural relations and other compositional elements by drawing from projected slides or prints, or zeroxed copies of photographs or art reproductions.
- 13. Set up still life in various ways for various exercises.
- 14. Use natural forms as subject: trees, plants, vegetables, shells, skulls, bones, stuffed birds, etc.
- 15. Look for stimulus in subject matter on campus, in suburban and urban scene.
- 16. Investigate a theme, such as a cube, or chair, and carry through a series of variations, altering size, scale, mood, and media.
- 17. Make commitment to a daily continuity of independent work in a sketchbook.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course. Writing 0 - 0% **Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances

Exams: All forms of formal testing, other than skill performance exams.

None

Other: Includes any assessment tools that do not logically fit into the above categories.

A portfolio of completed class and outside assignments. Other factors: attendance, attentiveness, attitude, effort, class participation & growth.

Representative Textbooks and Materials:

A Guide to Drawing, Mendelowitz and Wakeham, Holt Rinehart and Winston, Inc., 4th Edition, 1988
The Art of Responsive Drawing, Nathan Goldstein, Printice Hall, 4th Edition, 1992

Problem solving 40 - 60%

Skill Demonstrations
20 - 30%

Exa	ms
0 - 0)%