

**ART 12 Course Outline as of Fall 1981****CATALOG INFORMATION**

Dept and Nbr: ART 12

Title: FIGURE DRAWING

Full Title: Figure Drawing

Last Reviewed: 4/13/2020

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	1.50	Lab Scheduled	4.00	2	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00

Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 12 - 9 Units Total

Also Listed As:

Formerly:

**Catalog Description:**

Drawing the human figure employing the basic concepts and skills covered in Art 7A, such as shape, volume, plane, contour, space, light, movement, composition, and expression, using a variety of graphic tools and media.

**Prerequisites/Corequisites:****Recommended Preparation:**

Art 7A or equivalent

**Limits on Enrollment:****Schedule of Classes Information:**

Description: Drawing the human figure employing the basic concepts & skills covered in Art 7A, shape, volume, plane, contour, space, light, movement, composition, & expression, using a variety of graphic tools & media. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Art 7A or equivalent

Limits on Enrollment:

Transfer Credit: CSU;UC. (CAN ART24)  
Repeatability: 9 Units Total

## **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

<b>AS Degree:</b>	<b>Area</b>	Effective:	Inactive:
<b>CSU GE:</b>	<b>Transfer Area</b>	Effective:	Inactive:

<b>IGETC:</b>	<b>Transfer Area</b>	Effective:	Inactive:
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<b>CSU Transfer:</b>	Transferable	Effective:	Fall 1981	Inactive:
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<b>UC Transfer:</b>	Transferable	Effective:	Fall 1981	Inactive:
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### **CID:**

CID Descriptor:ARTS 200	Figure Drawing
SRJC Equivalent Course(s):	ART12

### **Certificate/Major Applicable:**

Certificate Applicable Course

## **COURSE CONTENT**

### **Outcomes and Objectives:**

1. Review basic drawing concepts such as shape, mass, contour, volume, space, scale, light, movement and figure/ground.
2. Use line, tonal contrasts, and foreshortening techniques to apply the above concepts.
3. Practice basic drawing skills to achieve these ends.
4. Consider various qualities of human and artistic expression which the figure inspires.

### **Topics and Scope:**

1. Use of techniques of gesture drawing to express the essential action of the figure.
2. Recognize various factors relating specifically to the figure such as mass, axis, proportion, distribution of weight, and basic anatomical features.
3. Apply drawing methods to the particulars of the figure: shape, contour (quick and slow), value and textural contrasts, volume, planes, negative space, foreshortening, etc.
4. Practice a variety of techniques to express these elements: modeling, shading, hatching, use of wash, etc.
5. Draw the figure in relation to props and to the immediate environment, juxtaposing similar and contrasting shapes, volumes, value spatial axes.
6. Explore a range of graphic media and tools for drawing: pencil, crayon, pen and brush with ink, etc.
7. Study and discuss old master drawings and good contemporary figure drawings as they apply to various exercises.

## Assignment:

1. Gesture drawing (very brief poses)
2. Negative space
3. Silhouettes
4. Axe (finding and demarking axial directions)
5. Outline
6. Blind contour (without looking at paper), quick contour, cross contour
7. Angular contours using only straight lines
8. Cubic, void, lanar construction
9. Tone as a spatial clue (darker for farther)
10. Modeling with continuous tone; with hatching
11. Light and shadow: revealing lights with eraser on toned paper
12. The figure with props an environment
13. Cropping (selecting a portion of the figure)
14. Distortion, exaggeration, abstraction
15. Three values (using white chalk and charcoal on mid-toned paper)
16. Drawing the skeleton next to the figure
17. The figure as landscape
18. The figure in motion
19. Drawing the head, hands, feet
20. Changing the scale: miniscule to life-size

## Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing  
0 - 0%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems

Problem solving  
10 - 30%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances

Skill Demonstrations  
10 - 30%

**Exams:** All forms of formal testing, other than skill performance exams.

None

Exams  
0 - 0%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

A portfolio of completed work will be the major basis for course grade. Other factors: attendance, attitude, attentiveness, effort, growth, participation

Other Category  
80 - 100%

**Representative Textbooks and Materials:**

The Natural Way to Draw by Kinon Nicolides

Drawing the Human Form by Wm. Berry

Creative Figure Drawing by Milton Hirsch