FASHN 56A Course Outline as of Fall 1981

CATALOG INFORMATION

Dept and Nbr: FASHN 56A Title: FASHDES&ILLUST

Full Title: Fashion Design and Illustration

Last Reviewed: 9/25/2023

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	17.5	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Students create original designs of clothing and demonstrate these designs in paper in an attractive and effective manner.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: Original design creation of clothing & demonstration of designs on paper. (Grade

Only)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment: Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Transferable Effective: Fall 1981 Inactive:

UC Transfer: Effective: Inactive:

CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Outcomes and Objectives:

The students will:

- 1. Understand the principles of body movement and balance and will translate this knowledge into numerous sketches of posed men, women, and children.
- 2. Apply the principles of light, shadow and draping as they draw garments that appear lifelike.
- 3. Be able to render sketches in a variety of median including pencil, pen, ink, paint and computer generated images.
- 4. Be able to analyze a garment as to its line, silhouette, color combination and fashion image. They will also use these principles to create clothes that reflect their visions.
- 5. Be able to draw from various sources such as magazines, T.V., pattern books and personal observations to compile ideas which they will then synthesize into original designs.
- 6. Apply the principles regarding fabric drape, texture and hand as they design garments. They will also analyze various commercial patterns as to their finished effect.

Topics and Scope:

- 1. Sketching Techniques
 - A. Drawing female croquis (Croquis french for mannequin)
 - B. Drawing male
 - C. Drawing children
 - D. Drawing flats
 - E. Drawing clothing
- 2. Design Elements
 - A. Color
 - B. Line
 - C. Design principles
 - D. Fabric

- E. Pattern
- 3. Rendering Techniques
 - A. Pencil
 - B. Pen and markers
 - C. Watercolor/paint
 - D. Computer generated sketches

Assignment:

- 1. Students will produce a portfolio of 65 sketches including:
 - A. Women's sportswear
 - B. Women's formal wear
 - C. Men's sportswear
 - D. Men's formal wear
 - E. Children's clothing
 - F. Computer generated sketches
- 2. Students will compile a notebook containing:
 - A. Class notes
 - B. Handouts
 - C. Fashion clippings
- 3. Term paper/project
- 4. Four exams are given

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Written homework, Reading reports, Term papers

Writing 10 - 30%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Field work, Quizzes, Exams

Problem solving 10 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Class performances, Performance exams

Skill Demonstrations 25 - 50%

Exams: All forms of formal testing, other than skill performance exams.

Completion, SHORT ANSWER

Exams 10 - 30%

Other: Includes any assessment tools that do not logically fit into the above categories.

None Other Categor	·y
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Representative Textbooks and Materials: DRAWING FASHION by Thames.