ART 33B Course Outline as of Fall 2023

CATALOG INFORMATION

Dept and Nbr: ART 33B Title: INTERMEDIATE SCULPTURE

Full Title: Intermediate Sculpture

Last Reviewed: 9/26/2022

Units		Course Hours per Week	S	Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	4.00	6	Lab Scheduled	70.00
		Contact DHR	0		Contact DHR	0
		Contact Total	6.00		Contact Total	105.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 175.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

Continuation of ART 33A, this course introduces students to a greater variety of concepts and processes for building large-scale sculptures. Experimentation in a variety of methods and materials for full-scale figurative and non-figurative sculpture.

Prerequisites/Corequisites:

Course Completion of ART 33A

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: Continuation of ART 33A, this course introduces students to a greater variety of concepts and processes for building large-scale sculptures. Experimentation in a variety of methods and materials for full-scale figurative and non-figurative sculpture. (Grade or P/NP) Prerequisites/Corequisites: Course Completion of ART 33A

Recommended:

Limits on Enrollment:

Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Transferable Effective: Fall 1981 Inactive:

UC Transfer: Transferable Effective: Fall 1981 Inactive:

CID:

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

- 1. Employ technical skills and aesthetics in visual analysis of figurative, non-figurative, and mixed-media sculpture.2. Use a variety of tools and materials to create large and complex sculptures, forms, and/or structures.
- 3. Evaluate artistic content and meaning in the work through critique.

Objectives:

At the conclusion of this course, the student should be able to:

- 1. Analyze the relationship between forms, surface, materials, proportion, and scale to appreciate complex and large sculptures.
- 2. Demonstrate advanced construction methods of figurative, non-figurative, and mixed-media sculpture.
- 3. Expand a working vocabulary of sculptural terms to make aesthetic and technical judgments of one's own work and the work of others.
- 4. Define narrative and emotive content in the creation of sculptural works.
- 5. Demonstrate creative processes and decision-making skills with both disciplined work habits and risk-taking experimentation.
- 6. Demonstrate visual perception skills to analyze forms, materials and methods through participation in class critiques.
- 7. Examine examples of historical and contemporary sculptures to arrive at aesthetic and technical judgments.
- 8. Define health and safety issues that arise from the use of materials and equipment to maintain a sculpture studio.

Topics and Scope:

- I. Large Sculpture
 - A. Materials
 - B. Tools

- C. Installation
- D. Construction techniques
- II. Full-scale Figurative Sculpture
 - A. Materials
 - B. Human anatomy
 - C. Construction techniques
- III. Mixed-Media Sculpture
 - A. Materials
 - B. Tools
 - C. Construction techniques
- IV. Aesthetic Evaluations
 - A. Contemporary sculpture
 - B. Figurative and non-figurative sculpture
 - C. Conceptual sculpture
 - D. Vocabulary
 - E. Visual perception skills
 - F. Creative process and risk-taking experimentation
- V. Tools and Equipment
 - A. Pneumatic air tools
 - B. Electrically powered hand tools
 - C. Manual hand tools
 - D. Stationary machinery
 - E. Digital laser cutter
- VI. Health and Safety
 - A. Tools and machinery
 - B. Toxic materials and particulates

All topics are covered in both the lecture and lab portions of the course.

Assignment:

- 1. Make a series of sculptures, forms, and/or structures (4-7) using several materials and processes which shall include:
 - A. Create multiple interpretations of a form using different types of media
 - B. Create a study illustrating volume, plane, line, and texture
 - C. Create an abstract large-scale work with textural priority
 - D. Create a series of 3D assemblages using laser-cut 2D parts.
- 2. Create a final project from works already completed that demonstrate and explain techniques learned during the course; present completed work.
- 3. Utilize books and magazines devoted to figurative and non-figurative sculpture and techniques

The above assignments apply to both lecture and lab course components in an integrated format.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving 0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Make sculptures, forms, and/or structure; final project

Skill Demonstrations 70 - 80%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams 0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance, artistic growth and participation (critiques).

Other Category 20 - 30%

Representative Textbooks and Materials:

The Sculpture Reference Illustrated. Williams, Arthur. Sculpture Books. 2005. (classic) Instructor prepared materials