JOUR 5 Course Outline as of Fall 2023

CATALOG INFORMATION

Dept and Nbr: JOUR 5 Title: DIGITAL STORYTELLING

Full Title: Non-Fiction Digital StoryTelling

Last Reviewed: 4/11/2022

Units		Course Hours per Weel	ζ.	Nbr of Weeks	Course Hours Total	
Maximum	4.00	Lecture Scheduled	4.00	17.5	Lecture Scheduled	70.00
Minimum	4.00	Lab Scheduled	0	6	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	4.00		Contact Total	70.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 140.00 Total Student Learning Hours: 210.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: JOUR 55

Catalog Description:

Students will employ hands-on training to create and edit text, audio, video and photos to produce and promote multimedia non-fiction stories for journalism, digital, social, and mobile media.

Prerequisites/Corequisites:

Recommended Preparation:

Eligibility for ENGL 1A or equivalent and Course Completion or Concurrent Enrollment in CS 74.22 or JOUR 1 or JOUR 2 or MEDIA 18

Limits on Enrollment:

Schedule of Classes Information:

Description: Students will employ hands-on training to create and edit text, audio, video and photos to produce and promote multimedia non-fiction stories for journalism, digital, social, and mobile media. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Eligibility for ENGL 1A or equivalent and Course Completion or Concurrent

Enrollment in CS 74.22 or JOUR 1 or JOUR 2 or MEDIA 18

Limits on Enrollment: Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Transferable Effective: Fall 2012 Inactive:

UC Transfer: Transferable Effective: Fall 2023 Inactive:

CID:

CID Descriptor: JOUR 120 Multimedia Reporting

SRJC Equivalent Course(s): JOUR5

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

- 1. Create and produce all elements of well-executed, ethically sound nonfiction stories for digital, social, and mobile media using combinations of text, images, audio, and video.
- 2. Analyze digital multimedia stories and evaluate them for content, aesthetics, technical quality and promotional effectiveness.

Objectives:

At the conclusion of this course, the student should be able to:

- 1. Develop story ideas, arrange and conduct recorded interviews with sources, and write scripts for the digital, social and mobile media.
- 2. Create, update and modify web pages, social media and mobile content using text, photos and graphics.
- 3. Adapt to new website, mobile, audio and video software systems and apps to tell and promote multimedia stories.
- 4. Edit photos, sound and video using the appropriate software programs and/or apps to create compelling digital packages and stories online.
- 5. Learn the ethical and legal journalism standards for accuracy and balance when creating news stories.
- 6. Analyze and evaluate stories told in different media and on different platforms and content delivery systems and explain whether the appropriate medium was used to tell that story.
- 7. Use social media to find sources, and to promote stories, videos and other multimedia projects.

Topics and Scope:

- I. Writing For Digital and Social Media
- A. Traditional news stories: ideas, researching, interviewing, inverted pyramid, dramatic story structure
- B. Other forms of non-fiction storytelling, such as documentary, activism, promotion, live event and corporate video
 - C. Text on screen
 - D. Interactive elements -- polls, charts, graphs
 - E. Writing scripts and story treatments
- II. Website, Social Media and Mobile App Management
 - A. Principles of effective non-fiction sites
 - B. Uploading stories and photos
 - C. Platforms for sharing content
 - D. Mobile apps for graphics, audio, video and photo recording and editing

III. Social Media

- A. Types of social media
- B. Use for promoting blogs, stories and multimedia projects
- IV. Ethics and Legal Considerations
 - A. Ethics for digital journalism
 - B. Features of successful blogs and social media posts
 - C. Objectivity and fairness
 - D. Accuracy and balance
- V. Audio
 - A. Audio recording equipment and microphones
 - B. Proper technical execution
 - C. Proper aesthetic considerations
- VI. Still and Motion (Video) Photography
 - A. Photo and video recording equipment
 - B. Proper technical execution
 - C. Proper aesthetic considerations
 - D. Lighting for nonfiction
- VII. Video Editing
 - A. Editing software
 - B. Proper technical execution
 - C. Proper aesthetic considerations
- VIII. Content Analysis and Evaluation
 - A. Using appropriate medium
 - B. Storytelling quality
 - C. Technical quality
 - D. Aesthetics
 - E. Effectiveness of promotion on digital, social and mobile platforms

Assignment:

- 1. Representative reading 15 to 40 pages per week and/or representative viewing of online material (e.g. websites, blogs, audio, video, multimedia)
- 2. Multimedia projects (2-4) which include digital promotion and distribution on digital, social and mobile media. These projects entail: researching topics; finding and interviewing sources; writing scripts, articles, blogs and/or website content; filming b-roll; editing text, audio, photos and video; and promoting the final product.
- 3. Ouizzes
- 4. One to two exams, including a final

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Articles, blogs and/or website content, and scripts which are part of the multimedia news and/or feature story package

Writing 20 - 40%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Multimedia projects

Problem solving 5 - 20%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Multimedia projects

Skill Demonstrations 25 - 50%

Exams: All forms of formal testing, other than skill performance exams.

Exams including a final and quizzes

Exams 20 - 30%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance and classroom participation

Other Category 5 - 20%

Representative Textbooks and Materials:

Journalism Next. 4th ed. Briggs, Mark. CQ Press. 2019 VideoJournalism:Multimedia Storytelling. Kobre, Kenneth. Focal Press. 2012 (classic) Reporter's Guide to Multimedia Proficiency. McAdams, Minda. is licensed under CC BY SA 3.0 Instructor-prepared materials