

CS 70.11A Course Outline as of Spring 2011**CATALOG INFORMATION**

Dept and Nbr: CS 70.11A Title: ADOBE PHOTOSHOP 1
 Full Title: Adobe Photoshop 1
 Last Reviewed: 4/27/2020

Units	Course Hours per Week		Nbr of Weeks		Course Hours Total	
Maximum	3.00	Lecture Scheduled	3.00	17.5	Lecture Scheduled	52.50
Minimum	3.00	Lab Scheduled	0	4	Lab Scheduled	0
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 105.00

Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CIS 73.21

Catalog Description:

This course covers the beginning skills of image production and manipulation, using the industry-standard Adobe Photoshop to work with digital images for both Web and print use.

Prerequisites/Corequisites:**Recommended Preparation:**

Eligibility for ENGL 100 or ESL 100 and Course Completion of CS 101A (or CIS 101A) OR CS 105A (or CIS 105A) OR CS 5 (or CIS 5)

Limits on Enrollment:**Schedule of Classes Information:**

Description: This course covers the beginning skills of image production and manipulation, using the industry-standard Adobe Photoshop to work with digital images for both Web and print use. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Eligibility for ENGL 100 or ESL 100 and Course Completion of CS 101A (or CIS 101A) OR CS 105A (or CIS 105A) OR CS 5 (or CIS 5)

- D. Options bar
- E. Toolbox
- F. Photoshop Help
- II. Image file formats
 - A. PSD
 - B. JPEG conversion using Save For Web
- III. Painting and editing techniques
 - A. Choosing colors
 - B. Pencil and Brush tools
 - C. Paint Bucket and Gradient tools
 - D. Fill and Stroke commands
 - E. Brushes preset picker
 - F. Eraser tools
- IV. Basic blending modes
 - A. Normal
 - B. Multiply
 - C. Screen
 - D. Overlay
 - E. Difference
 - F. Color
- V. Layer basics
 - A. Layer palette landmarks
 - B. Creating a layer
 - C. Painting on a layer
 - D. Adding a layer style
 - E. Layer groups
- VI. Selection
 - A. Purpose for making selections
 - B. Lasso, Marquee, and Magic Wand tools
 - C. Moving, duplicating and layering selections
 - D. Adding to and subtracting from selections
 - E. Anti-aliasing and feathering techniques
 - F. Transforming selected areas
 - G. Saving and loading selections from Select menu
- VII. Acquiring and managing images
 - A. Bridge
 - B. Opening raw format images
 - C. Adobe Stock Photos
- VIII. Copyright and fair use
 - A. Image sources
 - B. Copyright issues
 - C. Fair use of images
- IX. Resolution and printing
 - A. Document resolution
 - B. New Document dialog box
 - C. Image Size and Canvas Size commands
 - D. Digital camera resolution
 - E. Print resolution
 - F. Flatbed scanner resolution
- X. Simple automation
 - A. Contact Sheet II
 - B. Picture Package

- C. Web Photo Gallery
- D. PDF (Portable Document Format) presentation
- XI. Basic image adjustments
 - A. Crop tool
 - B. Spot Healing Brush
 - C. Red eye removal
 - D. Evaluation via Histogram and Info palettes
 - E. Brightness and Contrast
 - F. Auto adjustments (Auto Levels, Auto Color, Auto Contrast)
 - G. Variations
 - H. Adjustment layers vs. direct manipulation
 - I. Levels
 - J. Hue and Saturation
 - K. Color balance
- XII. Duplicating and reverting
 - A. Clone Stamp and Pattern Stamp tools
 - B. Undo command
 - C. History palette and History Brush
- XIII. Filters
 - A. Extract
 - B. Liquify
 - C. Clouds
 - D. Difference Clouds
 - E. Motion Blur
 - F. Pattern Maker
 - G. Lens Flare
- XIV. Presets
 - A. Creating swatch, pattern and gradient presets
 - B. Using the Preset Manager to manage libraries

Assignment:

1. Complete a worksheet to identify basic screen landmarks such as palettes, tools, menus, and commands and their functions.
2. Using painting tools with varying options to paint on an image, and save the image both for printing (PSD) and to display on the Web (JPEG)
3. Build an image by using at least three selection tools/techniques to make detailed selections of image elements and combine those selections to form an entirely new image.
4. Manipulate the resolution of a digital camera image so that it prints correctly on an inkjet or color laser printer.
5. Use Bridge and Adobe Stock Photo to download at least three image comparables. Use those images to make a single composite image that incorporates layer groups, a variety of blending modes and opacities.
6. Complete a worksheet that assesses the copyright status of publicly accessible images such as those found on the Internet and in books and magazines.
7. Analyze the overall tone and exposure of an image, and use at least four adjustment commands to correct problems found in the image.
8. Repair image defects and damage in an image using the Clone Stamp, Spot Healing Brush, and Red Eye (removal) Tool.
9. Use the Preset Manager to load, modify, and save libraries of swatch, gradient, and pattern presets.
10. Explore the proper usage of filters, including those used for special effects and image

retouching.

11. Take examinations, including at least two quizzes, a midterm, and a final examination.

12. Each document produced will be accompanied by a written procedural documentation form and evaluation.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Written procedural documentation

Writing
5 - 10%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Creation, manipulation, repair, and analysis of images

Problem solving
40 - 55%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Worksheets

Skill Demonstrations
15 - 30%

Exams: All forms of formal testing, other than skill performance exams.

Multiple choice, completion, short answer

Exams
25 - 40%

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation

Other Category
0 - 10%

Representative Textbooks and Materials:

Adobe Photoshop CS5 Classroom in a Book, by Adobe Creative Team, Adobe Press: 2010.