#### CIS 73.35B Course Outline as of Fall 2005

## **CATALOG INFORMATION**

Dept and Nbr: CIS 73.35B Title: ADOBE ILLUSTRATOR 2

Full Title: Adobe Illustrator 2 Last Reviewed: 2/14/2005

Units		Course Hours per Week		Nbr of Weeks	<b>Course Hours Total</b>	
Maximum	1.50	Lecture Scheduled	2.00	8	Lecture Scheduled	16.00
Minimum	1.50	Lab Scheduled	0	8	Lab Scheduled	0
		Contact DHR	3.50		Contact DHR	28.00
		Contact Total	5.50		Contact Total	44.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 32.00 Total Student Learning Hours: 76.00

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: CIS 73.36

### **Catalog Description:**

Further exploration of Adobe Illustrator graphics for the beginner. Topics include importing/exporting graphics, formatting text and objects, live shapes, and completed study of Illustrator tools.

### **Prerequisites/Corequisites:**

Course Completion or Current Enrollment in CS 71.11A (or CIS 73.35A or CIS 73.35 or CIS 83.14)

### **Recommended Preparation:**

Eligibility for ENGL 100 or ESL 100

#### **Limits on Enrollment:**

### **Schedule of Classes Information:**

Description: Further exploration of Adobe Illustrator graphics for the beginner. Topics include importing/exporting graphics, formatting text and objects, live shapes, and completed study of Illustrator tools. (Grade or P/NP)

Prerequisites/Corequisites: Course Completion or Current Enrollment in CS 71.11A (or CIS 73.35A or CIS 73.35 or CIS 83.14)

Recommended: Eligibility for ENGL 100 or ESL 100

Limits on Enrollment: Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

# **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

**IGETC:** Transfer Area Effective: Inactive:

**CSU Transfer:** Transferable Effective: Fall 1999 Inactive: Fall 2011

**UC Transfer:** Effective: Inactive:

CID:

### **Certificate/Major Applicable:**

Certificate Applicable Course

## **COURSE CONTENT**

## **Outcomes and Objectives:**

Upon completion of this course, the student is expected to be able to:

- 1. Evaluate and apply advanced type formatting techniques.
- 2. Use the Gradient Mesh tool to create a 3-dimensional effect.
- 3. Create and apply custom patterns and brush strokes.
- 4. Create compound paths and masks.
- 5. Apply advanced vector transformations.
- 6. Analyze file type formats when exporting Illustrator documents.
- 7. Analyze the difference between using the Filters and Effects menus.
- 8. Create a style for repetitive formatting.
- 9. Refine Pen tool skills.

# **Topics and Scope:**

- 1. Review of Pen tool skills
- 2. Importing and exporting
  - a. Exporting Illustrator files to EPS, PDF and raster file formats
  - b. Converting vector objects to raster
  - c. Importing text and graphic documents into Illustrator
  - d. Applying raster filters
  - e. Tracing with layers vs. auto tracing
- 3. Desktop publishing techniques
  - a. Managing linked graphics
  - b. Creating multiple columns of linked area type
  - c. Manipulating and formatting area type
  - d. Creating a text wrap
- 4. Advanced object formatting
  - a. Shape Modes and Pathfinder features: Divide, Trim, Outline, Merge,

- Minus Back and Crop
- b. Using the Gradient Mesh tool
- c. Understanding transparency
- 5. More transformations
  - a. Free Transform tool
  - b. Twirling objects
  - c. Creating live blends
  - d. Splitting, slicing and joining objects
  - e. Object Path menu
  - f. Understanding compound paths and shape theory
  - g. Intro to clipping masks
  - h. Using the Envelope Distort menu
- 6. Working with type
  - a. Character formatting: fonts, leading, kerning, baseline adjustment and Open Type fonts and tracking
  - b. Paragraph formatting: justify, indents, tabs
- 7. Advanced fill and stroke formatting
  - a. Gradient mesh tool
  - b. Creating custom fill patterns
  - c. Creating custom brushes
- 8. Live shapes
  - a. Modifying with the Appearance palette
  - b. Introduction to the Effects menu
  - c. Creating styles

## **Assignment:**

- 1. Read approximately 20 pages per week from the textbook
- 2. Complete 5-10 assignments using Illustrator that demonstrate the outcomes and objectives previously stated
- 3. Create printed documents and PDF (Portable Document Format) files to complete Illustrator projects
- 4. Take 2-4 objective and problem solving examinations
- 5. Exams and Lab Projects, etc.

### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing 0 - 0%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Homework problems, Lab reports, Exams

Problem solving 25 - 60%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Performance exams

Skill Demonstrations 15 - 50%

**Exams:** All forms of formal testing, other than skill performance exams.

Multiple choice, True/false, Matching items

Exams 25 - 60%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

None

Other Category 0 - 0%

## **Representative Textbooks and Materials:**

"Illustrator CS for Windows and MacIntosh: Visual Quickstart Guide" by Peachpit Press 2004. "Illustrator CS Bible" by Ted Alspach and Jennifer Alspach, John Wiley and Sons, 2003