

CATALOG INFORMATION

Dept and Nbr: ADLTED 607 Title: TECHNOLOGY IN ADLTED
Full Title: Technology in the Adult Education Classroom
Last Reviewed: 2/26/2018

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	0	Lecture Scheduled	0	2	Lecture Scheduled	0
Minimum	0	Lab Scheduled	8.00	1	Lab Scheduled	16.00
		Contact DHR	0		Contact DHR	0
		Contact Total	8.00		Contact Total	16.00
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 0.00

Total Student Learning Hours: 16.00

Title 5 Category: Non-Credit
Grading: Non-Credit Course
Repeatability: 27 - Exempt From Repeat Provisions
Also Listed As:
Formerly:

Catalog Description:
This course is designed to introduce new or potential teachers in Adult Education Programs to the concepts and techniques involved in technology-mediated teaching in a higher education setting.

Prerequisites/Corequisites:

Recommended Preparation:
Course Completion of ADLTED 601

Limits on Enrollment:

Schedule of Classes Information:
Description: This course is designed to introduce new or potential teachers in Adult Education Programs to the concepts and techniques involved in technology-mediated teaching in a higher education setting. (Non-Credit Course)
Prerequisites/Corequisites:
Recommended: Course Completion of ADLTED 601
Limits on Enrollment:

Transfer Credit:

Repeatability: Exempt From Repeat Provisions

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:

IGETC:	Transfer Area	Effective:	Inactive:
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CSU Transfer:	Effective:	Inactive:
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UC Transfer:	Effective:	Inactive:
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CID:

Certificate/Major Applicable:

Certificate Applicable Course

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

1. Design and evaluate lessons created using a particular kind of technology.

Objectives:

At the conclusion of this course, the student should be able to:

1. Design lessons using a technology-mediated approach to instruction.
2. Evaluate the effectiveness of using a particular kind of technology in creating lessons.

Topics and Scope:

I. Types of Educational Technology

- A. Educational software
- B. Education Hardware
 1. Audio/visual
 2. Smart phones
 3. PC's
 4. Tablets
 5. Gaming consoles
- C. On-line sources and programs
- D. Educational games
- E. Social media
- F. Other software

II. Gauging the Students' Expertise and Comfort with Technologies

III. Preparing the Lesson

IV. Presenting the Lesson

V. Evaluating the Effectiveness of the Tools

Assignment:

1. Reflective writing on personal experience of the uses of educational technology
2. Group critique of a video-taped technology-mediated lesson
3. Group brainstorming session regarding ways that technology can enhance lessons and overall learning
4. Group creation of an informal classroom presentation using one form of technology to reinforce a concept
5. Individual creation of an informal classroom presentation using one form of technology to reinforce a concept
6. Closing reflective writing

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

Reflective writings

Writing
10 - 20%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Group critique; brainstorming

Problem solving
20 - 30%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Group presentation; individual presentation

Skill Demonstrations
30 - 40%

Exams: All forms of formal testing, other than skill performance exams.

None

Exams
0 - 0%

Other: Includes any assessment tools that do not logically fit into the above categories.

Active participation and attendance

Other Category
10 - 20%

Representative Textbooks and Materials:

Instructor prepared materials