KTEAM 4 Course Outline as of Fall 2024

CATALOG INFORMATION

Dept and Nbr: KTEAM 4 Title: BASKETBALL - INTRO

Full Title: Introduction to Basketball

Last Reviewed: 9/11/2023

Units		Course Hours per Week	. N	Nbr of Weeks	Course Hours Total	
Maximum	1.50	Lecture Scheduled	0	17.5	Lecture Scheduled	0
Minimum	1.50	Lab Scheduled	3.00	5	Lab Scheduled	52.50
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 26.25 Total Student Learning Hours: 78.75

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

First-time basketball players will learn basic shooting, dribbling, passing, and defensive basketball techniques.

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: First-time basketball players will learn basic shooting, dribbling, passing, and

defensive basketball techniques. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment: Transfer Credit: CSU;UC.

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Area Effective: Inactive: CSU GE: Transfer Area Effective: Inactive:

IGETC: Transfer Area Effective: Inactive:

CSU Transfer: Transferable Effective: Spring 2018 Inactive:

UC Transfer: Transferable Effective: Spring 2018 Inactive:

CID:

Certificate/Major Applicable:

Major Applicable Course

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

- 1. Execute the basic fundamental techniques of basketball
- 2. Apply basketball rules and game procedures
- 3. Participate in 3-on-3 and 5-on-5 basketball games

Objectives:

At the conclusion of this course, the student should be able to:

- 1. Perform basic basketball techniques for offense and defense
- 2. Analyze basic techniques of shooting, passing, and dribbling
- 3. Effectively participate in game scenarios
- 4. Demonstrate knowledge of the general rules of the game

Topics and Scope:

- I. General Rules of the Game
- II. Introductory Techniques for Offense
 - A. Passing
 - B. Shooting
 - C. Ball handling
 - D. Rebounding
 - E. Screening and using screens
 - F. Cutting
- III. Introductory Techniques for Defense
 - A. Stance
 - B. Sliding
 - C. Positioning
 - D. Boxing out
- IV. Game Scenarios
 - A. 3-on-3
 - B. 5-on-5

Assignment:

- 1. Practice and analyze introductory basketball fundamentals
- 2. Textbook reading (5-10 pages each week)
- 3. In-class competitive basketball situations (skill performances)
- 4. Performance exams (skill tests) throughout the semester
- 5. Quizzes and exams

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving 0 - 0%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Skill performances; performance exams

Skill Demonstrations 20 - 40%

Exams: All forms of formal testing, other than skill performance exams.

Quizzes and exams

Exams 20 - 40%

Other: Includes any assessment tools that do not logically fit into the above categories.

Participation and attendance

Other Category 30 - 60%

Representative Textbooks and Materials:

Basketball Skills and Drills. 3rd ed. Krause, Jerry and Meyer, Don and Meyer, Jerry. Human Kinetics. 2008 (classic).

Instructor prepared materials