MUSC 51 Course Outline as of Fall 2023

CATALOG INFORMATION

Dept and Nbr: MUSC 51 Title: ELECTRONIC MUSIC

Full Title: Electronic Music Last Reviewed: 2/13/2023

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	3.00	Lecture Scheduled	2.00	17.5	Lecture Scheduled	35.00
Minimum	3.00	Lab Scheduled	2.00	8	Lab Scheduled	35.00
		Contact DHR	1.00		Contact DHR	17.50
		Contact Total	5.00		Contact Total	87.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 70.00 Total Student Learning Hours: 157.50

Title 5 Category: AA Degree Applicable

Grading: Grade Only

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly:

Catalog Description:

In this course students are introduced to the techniques and elements of electronic music production. They will produce compositions utilizing MIDI sequencing, synthesis, sampling, and effects processing in a Digital Audio Workstation (DAW).

Prerequisites/Corequisites:

Recommended Preparation:

Limits on Enrollment:

Schedule of Classes Information:

Description: In this course students are introduced to the techniques and elements of electronic music production. They will produce compositions utilizing MIDI sequencing, synthesis, sampling, and effects processing in a Digital Audio Workstation (DAW). (Grade Only) Prerequisites/Corequisites:

Recommended:

Limits on Enrollment:

Transfer Credit: CSU;

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree: Effective: Area Inactive: **CSU GE: Transfer Area** Effective: Inactive:

Transfer Area IGETC: Effective: **Inactive:**

CSU Transfer: Transferable Effective: Fall 2023 **Inactive:**

UC Transfer: Effective: Inactive:

CID:

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Student Learning Outcomes:

At the conclusion of this course, the student should be able to:

1. Apply a working knowledge of MIDI sequencing, synthesis, sampling, and effects processing to produce compositions on a Digital Audio workstation.

Objectives:

At the conclusion of this course, the student should be able to:

- 1. Demonstrate hands-on proficiency with Musical Instrument Digital Interface (MIDI) sequencing techniques.
- 2. Describe the methods of synthesis including subtractive, additive, Frequency Modulation (FM), wavetable, and others.
- 3. Create sounds utilizing various synthesis techniques.
- 4. Describe and demonstrate the principles of digital sampling.
- 5. Create compositions in a Digital Audio Workstation (DAW) using the techniques above.

Topics and Scope:

Lecture-Related Topics and Scope:

- I. Overview of the Musical Instrument Digital Interface (MIDI)
- II. Sequencing with Digital Audio Workstation (DAW)
 - A. Basic operations
 - B. Recording modes
 - C. Virtual instruments
 - D. Working with grooves
 - E. Recording and importing audio tracks F. Converting audio to MIDI

 - G. Workflow schemes: Freeze & Resample
 - H. Elastic Audio: Warping
- III. Synthesis
 - A. Understanding synthesizer architecture

- B. Survey of synthesizer types
 - 1. Analog synthesis: additive and subtractive
 - 2. Frequency Modulation (FM)
 - 3. Wavetable
- C. Building presets and working with FM operators
- D. Controlling synth parameters within a DAW
- E. Building a synthesizer in a modular mode

IV. Digital Sampling

- A. Principles of digital sampling
- B. Building an instrument in a sampler environment
- C. Strategies for content within a sampler
- V. Effects and Digital Signal Processing (DSP)
 - A. Understanding signal flow
 - B. Basic types of effects
 - 1. Level: Compressors, limiters, and gates
 - 2. Frequency: Equalizers
 - 3. Phase: Chorus and flanging
 - 4. Ambience: Reverb and delay
 - C. Using Virtual Studio Technology (VST) plugins

VI. Basics of Digital Editing

- A. Destructive vs. non-destructive editing
- B. Nonlinear editing
- C. Spectrum editing
- D. Scrubbing/jogging/shuttling
- E. General editing guidelines
- F. Edit Decision List (EDL)
- G. Loop construction and file repair
- H. File naming conventions

VII. Mixing

- A. Comparing your mix to an accepted standard
- B. Synthesized music mixes vs. live instrument mixes
- C. Cleaning tracks and other post-production best practices

Laboratory-Related Topics and Scope:

- I. Beginning-to-Intermediate-Level Usage of the Digital Audio Workstation
- II. Integration of MIDI and Digital Audio Tracks
- III. Mixing and Editing Techniques
- IV. Signal Processing Techniques
- V. Individual and/or Group Projects

Assignment:

Lecture and Lab-Related Assignments:

- 1. View online tutorials (1-3 hours per week).
- 2. Weekly lab project(s) and weekly project review.
- 3. Quiz(zes) (1-3) on vocabulary and technical terminology.
- 4. In-class discussions.
- 5. Final project: An original composition (minimum of 3 minutes in length) that demonstrates mastery of the concepts of the course.

Lab-Related Assignments:

1. Completion of required laboratory hours.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing 0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or noncomputational problem solving skills.

Project(s)

Problem solving 40 - 55%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Project(s)

Skill Demonstrations 25 - 35%

Exams: All forms of formal testing, other than skill performance exams.

Quiz(zes)

Exams 10 - 25%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance and participation; lab hours

Other Category 5 - 10%

Representative Textbooks and Materials:

Online tutorials: Groove3.com (all-access pass)

The MIDI Manual: A Practical Guide to MIDI in the Project Studio. 4th. Huber, David Miles. Routledge. 2020.

Electronic and Experimental Music: Technology, Music, and Culture. 6th. Holmes, Thom.

Routledge. 2020.

Modern MIDI. 2nd. McGuire, Sam. Routledge. 2019.

Instructor prepared materials.